Nathan Raymant

SKILLS

Languages: Java, Python, JavaScript, C#, C, HTML/CSS

Tools: React, NodeJS, Express, MongoDB, jQuery, Git, Bash, IntelliJ, Eclipse, PyCharm, VS Code, Adobe Photoshop

EDUCATION

University of Toronto

Sep. 2018 - May 2023 (Expected)

H.B.Sc. in Cognitive Science, Computer Science, and Mathematics

Toronto, ON

• Relevant Courses: Software Design, Systems Programming, Web Development, Theory of Computation, Data Structures

• **GPA**: 3.7

EXPERIENCE

Saga Communications

May 2018 – Sep. 2018 Grosse Pointe Farms, MI

IT Support Technician

Focus on internal company hardware and software repair/installation

 Responsible for increasing efficiency in license management through writing a Java program that automates part of the process

Grosse Pointe Geek

Jul. 2017 - May 2018

Grosse Pointe, MI

Computer Repair Specialist

- Focus on Mac and PC repair, including hardware and software issues
- Other responsibilities include sale of monthly repair contracts; consistently sold the most contracts among all branch employees

PROJECTS

SimpleScripter

- · An intuitive Java Swing macro scripting application personally written and designed from the ground up
- Advanced features are built upon an **extensible** hierarchical code base
- Serializable scripts can be imported and exported as '.ss' files
- · Allows nested loops of commands, designed using a recursive 'script execution' algorithm
- Multithreaded processes handle reactive UI elements and execution

Breakfast Club

- A food-based social media prototype developed with React JS created by a team of four
- Utilizing a NodeJS and Express backend, Breakfast Club uses MongoDB to interact with a database hosted on the cloud with Atlas that stores user and event information
- Personally designed and implemented the JavaScript, JSX, and CSS for the program's event managing React components
- Responsible for designing the overall structure of the program, as well as programming the majority of the server and database interaction groundwork

QuizEra

- · An educational JavaScript library designed and developed by me, dependent only on jQuery
- Designed as a tool for experienced and layman web developers; embed fully interactive timeline quizzes into your site with ease
- Complex DOM manipulations create a smooth user experience without use of external libraries
- Experience the demo here. Source code available on GitHub