Programming Assignment 4

CSCE 350 : Data Structures and Algorithms Spring 2023

Due Date - April 20

Instructions:

- The solutions should be very clear and should follow the instructions below and the requirements stated for each problem.
- If you refer to any resource to get your solutions, add an acknowledgement with your solutions (details of the source, e.g., book, website, etc.).
- All the codes should be written in c or c + + or JAVA for linux and commented appropriately for major steps/functions.
- Code that does not compile will not be graded and get a 0 automatically.
- The codes should be submitted as a single zipped file through Blackboard

Part A:

1. Implement Floyd's Algorithm for all pairs shortest paths using C or C++ or Java. (50 pts)

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 \begin{aligned} & \textbf{ALGORITHM} \ Floyd(W[1,\ldots,n,1,\ldots,n]) \\ & D \leftarrow W \\ & \textbf{for} \ k \leftarrow 1 \ \textbf{to} \ n \ \textbf{do} \\ & \textbf{for} \ i \leftarrow 1 \ \textbf{to} \ n \ \textbf{do} \\ & \textbf{for} \ j \leftarrow 1 \ \textbf{to} \ n \ \textbf{do} \\ & D[i,j] \leftarrow \min\{D[i,j], D[i,k] + D[k,j]\} \end{aligned}
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Requirements:

- (a) Your code should be able to read an input ASCII file named 'input.txt', which contains a distance matrix with non-negative floating-number distances and the diagonal entries are all zeros.
- (b) Your code will produce an output ASCII file named 'output.txt', which contains the final distance matrix for all pairs shortest paths.
- (c) A script file or readme file including the instructions to compile and run the code should be submitted together with the codes
- 2. Implement the MaximumBipartiteMatching(G) in Section 10.3 in your text book in C or C++ or Java. (100 pts)

Requirements:

- (a) Your code should be able to read an input ASCII file named 'input.txt', which contains the vertices from set V in the first row in the form of an array separated by space, the vertices from set V in the first row in the form of an array separated by space, and starting from third row, the adjacency matrix is stored as a two-dimensional array.
- (b) Your code will produce an output ASCII file named 'output.txt' containing the maximum matching of the input bipartite graph in the same format as the input.
- (c) A script file or readme file including the instructions to compile and run the code should be submitted together with the codes