Zac Garby

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Education

2019-2023 University of Nottingham

MSci Computer Science

First Class with Honours (87% average, awarded the best overall performance prize).

Highest ever grade in Computer Science at the University of Nottingham.

2015-2019 The Thomas Hardye School, Dorchester

A-Levels

Mathematics, Further Mathematics, Computer Science, and Physics: A*AAA

Experience & Volunteering

2023-present University of Nottingham, PhD Student

- A member of the Functional Programming Lab under supervision of Professor Graham Hutton.
- I am working on compiler calculation methods, with a particular focus on languages with effects.

2022-2023 HackSoc Nottingham, President

• I was responsible for the society, including the community itself and its reputation, but also organisation and planning. I gave many talks and workshops, and retained my Graphics Officer duties.

2021-2023 HackSoc Nottingham, Lead organiser, HackNotts

- I was responsible for the general planning and logistics of the event, as well as communicating with various companies to arrange funding and grants.
- HackNotts 23 was the largest HackNotts ever, with 204 attendees in total.

2021-2022 HackSoc Nottingham, Development Secretary and Graphics Officer.

- I gave a number of workshops and talks on tech-related topics each month.
- I maintained the society's website, graphics, and infrastructure.

2020-2021 University of Nottingham, A Computer Science mentor.

- I was assigned to a small group of first-year students to help them settle in to University.
- I ran a number of sessions with my group to help them with their first-year modules.

2018 National Citizen Service, Participant.

As part of a team, raised money and restored a youth centre in Dorchester.

2017-2019 Thomas Hardye School, Ran the Programming & Robotics club.

• Taught a group of Year 9 and GCSE students about programming, mainly through the context of robotics.

2017-2019 *Thomas Hardye School*, Volunteered at a number of STEM days.

 Ran half-day sessions teaching middle school students about programming and simple robotics using LEGO Mindstorm.

Skills & Interests

- Extensive experience in Haskell, Python, C, Go, JavaScript, Agda, Java, and Lagarette. Also some experience with Rust, various LISPs, and numerous domains specific languages.
- As the ex-President of *HackSoc* at the University of Nottingham, I am an experienced public speaker, and can confidently take on leadership positions. Having led the organisation of *HackNotts*, I am comfortable communicating with organisations, dealing with finance, and sorting out logistics and large-scale plans.
- Strong interest in many areas related to programming language theory, including type theory, compiler design/implementation, and interactivity in programming languages.
- Varied experience with many areas of programming and computer science, including multimedia (image processing, audio processing/synthesis, game development), systems programming, scientific computing, full-stack web development, networking, and the design and implementation of programming language compilers.
- Strong interest in hackathons, both as an attendee and as an organiser.
- Interested in mathematics, especially where it overlaps with Computer Science.
- I enjoy playing, listening to, and creating music; I play the guitar and the piano, but I am really interested in early music and am currently building a lute. I also enjoy reading, climbing, bouldering, and I am a member of—and a Training Officer at—the University of Nottingham's Medieval Combat Society.
- I have an Emergency First Aid at Work qualification.

Awards, Achievements, & Honours

- 2024 Royal Hackaway v7, First place prize for my project, "Jailbreak", a game exploring a dystopian future where prisons are controlled by artificial intelligence.
- 2023 *University of Nottingham*, Elizabeth and J D Marsden Prize, 3rd place. Awarded to "the best students of the year" for academic performance and "outstanding character and personality".
- 2023 Computer Science, University of Nottingham, Outstanding Community Contribution Prize, for my work organising HackNotts '21 and '23.
- 2023 Computer Science, University of Nottingham, Best Overall Performance Prize, for achieving the highest overall (over the full four years) grade percentage in my cohort.
- 2023 Computer Science, University of Nottingham, Best Year 4 Research Project Prize, for my work on the Fantasia program synthesis engine.
- 2023 Computer Science, University of Nottingham, High Achiever's Award, for being within the top 5% in my year in terms of grades.
- 2023 SussexHack 23, Second place prize for my project, "Knuckles", a biomechanical robot hand using shape-memory alloys.
- 2022 OxfordHack 22, Won the "What the Hack?!" prize for my project, "MusicBoard", a novel penand-paper musical instrument.

- 2022 Computer Science, University of Nottingham, Best Individual Year 3 Dissertation prize for my work on the Fugue programming language.
- 2022 Computer Science, University of Nottingham, High Achiever's Award, for being within the top 5% in my year in terms of grades.
- 2021 AstonHack 2021, First place for my project, "Network over Rube Goldberg Machine", an experiment in physical data transmission.
- 2021 AstonHack 2021, The "Communication Prize", a sponsor prize, also for my project, "Network over Rube Goldberg Machine".
- 2021 Computer Science, University of Nottingham, High Achiever's Award, for being within the top 5% in my year in terms of grades.
- 2020 *HackNotts 2020*, Sponsored prize for my project, "The Haskelltron 2000", a Haskell interpreter embedded in a standard receipt printer.
- 2020 Computer Science, University of Nottingham, High Achiever's Award, for being within the top 5% in my year in terms of grades.
- 2019 Computer Science, University of Nottingham, Silver Scholarship (a 25% tuition fee rebate each of my four years at university).
- 2019 *Thomas Hardye School*, Selected by my school to create an interactive exhibit for the local community's "50th Anniversary of the Moon Landing" event.
- 2019 Thomas Hardye School, Received my school's first ever Computer Science subject award.
- 2018 United Kingdom Mathematics Trust, Silver award in the Senior Mathematical Challenge.
- 2015 Bournemouth University, Second place out of hundreds of entries in a programming competition.

References

Available upon request.