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#### **EDUCATION**

# Tufts University, Medford, MA

Bachelor of Science in Computer Science, Bachelor of Arts in Physics: May 2019

GPA: 3.28

Relevant Courses: Data Structures, General Physics: Mechanics and Electricity,

and Magnetism, Calculus II and III, Anthropology of Dungeons

and Dragons, Machine Structure and Programming, Discrete Math

Spring 2017: Algorithms, Web Programming, Electronics

#### **SKILLS**

- Programming Languages:
  - Assembly, C, C++, C#, Java, Python, HTML, CSS
- Platforms:
  - Unity, Eclipse, Unix, Google Drive, Microsoft Office, L⁴TEX

#### **EXPERIENCE**

Tufts CS Dept. Comp 40 TA

1/2017 - Present

Lead students in labs, reinforcing concepts taught in class.

Help students develop the tools to find and fix bugs in their code.

Tufts Physics Dept. Assistant to the Lab Coordinator

9/2015 - Present

Set up labs for department classes

Set up computers for lab rooms, installing software and connecting them to the network.

Tufts University Biophysics Lab Research Assistant

1/2016 - 8/2016

Scanned nano-scale objects using an Atomic Force Microscope

## **HONORS**

• Tufts Univeristy Dean's List

Spring, Fall 2016

• National Honor's Society, Norwood Chapter

Fall 2013 - Spring 2015

#### **PROJECTS**

Untitled Unity Project Design a simple adventure game coded in C#

**Dewick Nutrition** Designed and coded a web application that retrieves nutrition info for Dewick Hall's dining options, then calculates a daily meal plan (Polyhack 2016)

### **INTERESTS**

• Programming, Game Design, Worldbuilding, Storytelling, Percussion