# Programming Laboratory 10 CSCI 1913: Introduction to Algorithms, Data Structures, and Program Development April 4/5, 2017

#### 0. Introduction.

For this laboratory assignment, you must implement an iterator for the Java class ArrayQueue that was discussed in the lectures. The class ArrayQueue implements a fixed length queue using a circular array.

### 1. Theory.

Suppose that we want to visit the elements stored in a sequence, like a stack or a queue. Also suppose that we are not allowed to modify the sequence to visit its elements. Then we can visit a sequence's elements by using an *iterator*. An iterator is class whose instances can visit the elements of a sequence. Each iterator typically has a method called hasNext that tests if there are more elements to be visited. It also has a method called next that returns the next element to be visited and advances to the following element. An iterator that visits the elements of a linked stack was discussed in the lectures.

We can simplify an iterator's design by assuming that the sequence will not change while we visit its elements. For example, if we use an iterator to visit the elements of a stack, then we assume that the stack will not be pushed or popped. Similarly, if we use an iterator to visit the elements of a queue, then we assume that the queue will not be enqueued or dequeued. If a sequence changes while an iterator visits its elements, then the actions of the iterator become undefined—which means they don't have to work correctly if that happens.

## 2. Implementation.

You must add the following members to the class **ArrayQueue**, whose Java source code is available on Moodle. These members implement an iterator for **ArrayQueue**. You are not allowed to modify **ArrayQueue** except to add these additional members.

```
public class Iterator
```

This class must be nested inside ArrayQueue. An instance of this class may be used to visit the current elements of an instance of ArrayQueue. It must have one or more private variables that let it "know" which elements of ArrayQueue are to be visited next. You must decide what those private variables are.

```
private Iterator(...)
```

This is Iterator's constructor. Of course it must be inside Iterator. It must set Iterator's private variables to the values of its parameters. You must decide what these parameters are.

```
public boolean hasNext()
```

This method must be inside Iterator. It must return true if there are more elements of ArrayQueue that remain to be visited. It must return false otherwise. This method must use Iterator's private variables only. Hint: use ideas from ArrayQueue's method isEmpty.

```
public Base next()
```

This method must be inside Iterator. It must return the next Base element to be visited from ArrayQueue. If no more elements remain to be visited, then it must throw an IllegalStateException. This method must use Iterator's private variables only. Hint: use ideas from ArrayQueue's method dequeue.

```
public Iterator iterator()
```

This method must be inside ArrayQueue. It must call Iterator's constructor to make a new instance of Iterator. It must then return the new instance.

Be careful to put these members in the right places. For example, Iterator must be nested inside ArrayQueue, and next must be inside Iterator, etc. If the members are in the wrong places, then the iterator will not work.

This gives us a slightly different kind of iterator from the one discussed in the lecture, and also different from the ones provided by Java. It does not have a remove method, and it is not accessed using an interface.

The file tests.java on Moodle contains Java code that performs a series of tests. The tests call methods from the ArrayQueue class and your Iterator class. Some of them print what those methods return. Each test is also followed by a comment that tells how many points it is worth, and optionally what must be printed if it works correctly.

#### 3. Deliverables.

Run the tests, then turn in the Java source code for the modified ArrayQueue class with your Iterator class in it. Your lab TA will tell you how and where to turn it in. If your lab is on Tuesday, April 4, 2017, then your work must be turned in by 11:55 PM on Tuesday, April 11, 2017. If your lab is on Wednesday, April 5, 2017, then your work must be turned in by 11:55 PM on Wednesday, April 12, 2017. To avoid late penalties, do not confuse these two dates.