Intro

lectures start at 1 unless otherwise specified

High Concept Doc (Not a Contract)
      ~write in GitHub markup wiki
3-4 pages, Not Formal

Short desc. w/ idea
player's role, Goal, motivation
  Genre/Theme
  Target player
features }
Inspiration (games, movies, etc)
Unique selling point
Design goals (not a contract)
Design Overview
    —win condition } may be empty
    —mechanics   }
      = tc
Overview of game World
    —setl...

Overview of game World
- setting
- lore
- history
- characters
- etc

Appendices
- story
- lore - atmosphere
- history
- character design
- art style
- sound design
- pictures, videos, sound
- links