

# Arcade Docs

Welcome to the Epitech Arcade documentation!

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## 2 Games

For this project, the teams will be creating two games each. They will have interfaces that will be shared.



## 1 Core

1 Core to Rule Them All. The core will be the bridge between the games and the graphical libraries.



## 3 Graphical Libraries

Each of our games will be able to accommodate three graphical libraries. The interfaces for the GLibs will be shared.