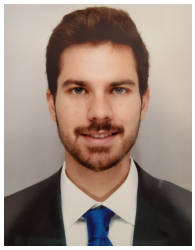

Nathan Corral

nathan.b.corral@gmail.com
+49 160 9175 1918
https://nathancorral.com
NathanCorral
Bonn, Nordrhein-Westfalen
www.linkedin.com/in/nathan-corral

Computer Engineer with a master's specialization in AI and several years experience in software engineering and robotics, seeking a full-time role to drive innovation in intelligent automation solutions.

Job Experience

Humanoid Robots Lab 09.2021 – 09.2022
Research Assistant Bonn, Germany

- Programmed the ROS interface for 3D localization of humans from an RGBD camera using deep learning and implemented this on a real robot for autonomous navigation.
- Used the photo-realistic simulator iGibson (Py-Bullet backend) to generate data for a deep reinforcement learning-based path planning algorithm.
- Conducted a user study evaluating human-robot-interaction in a Virtual Reality (VR) headset, with a follow-up on real robot hardware.

Head Rush Technologies 12.2019 – 04.2020
Contract Engineer Boulder, USA

- Contracted to code the firmware on a ATmega328PB Microchip for a proof-of-concept system.
- Completed field tests and project documentation.

Aqronos 11.2018 – 12.2019
Software Engineer Denver, USA

- Designed ROS nodes for visualization of the company's LiDAR prototype.
- Structured UDP packets and coded both ends of sending and receiving modules.
- Interacted with a REST API to set parameters on an embedded system.
- Filtered point clouds and grouped objects using the C++ Point Cloud Library.

Education

Rheinische Friedrich-Wilhelms-Universität Bonn 10.2020 – 09.2023
M.Sc. *Computer Science* Note: 1.7
Thesis: ***Stochastic Transformer for Prediction of Multiple Futures***

- Developed a novel transformer-based predictor architecture, able to learn a distribution over potential futures.

University of Illinois Urbana-Champaign 08.2013 – 05.2017
B.Sc. *Computer Engineering* GPA: 3.55/4.0

Projects

ROS 2 Whisper 2024

Maintainer Video, Source

- Extended this open source project to support boarder-less, live transcription – leading the the release of version 1.4.
- Implemented the C++ code to place special attention in the code on efficiency and scalability.
- Deployed this on an Nvidia Jetson Orin NX for continuous audio transcription.

ROS 2 Computer Vision 2024

Author Video, Source

- Designed a ROS 2 pipeline to run multiple Computer Vision (CV) tasks (Object Detection, Per-Pixel Segmentation) in parallel.
- Automatically download modern CV models (such as DETR, Maskformer).
- Re-index the model output labels, which may be trained on different datasets, into a universal database with noSQL.
- Run the pipeline on both live camera feed and a dataset, which allowed time comparisons between the asynchronous running of multiple models.

Skills

Languages	· English (Native) · German (fluent, C1 self-assessed)
Strengths	· Problem Solving · Cross-Team Collaboration · Reliable · Technical Documentation · Hard Working
Coding	· C++ · Python · Bash · C · LaTeX · Java · Go
Software	· Linux/Ubuntu · GitHub · Docker · ROS/ROS2 · Hyperstack · AWS EC2
Knowledge	· Agile · REST API · Test-driven Development · POSIX · Object Oriented Programming · Data Structures · Visual Components· · NVIDIA Omniverse
Robotics	· Forward/Inverse Kinematics · SLAM · Path Planning · PID / Model Predictive Controllers · Kalman (Bayes) Filters· · Computer Vision
Simulators	· CARLA · iGibson · (Py) Bullet · Gazebo · Webots