

### **Nathan Corral**

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• https://nathancorral.com

in www.linkedin.com/in/nathan-corral

As a Computer Engineer with a master's specialization in AI and several years of experience in Software Engineering, I am eager to advance applied automation through state-of-the-art deep learning solutions.

### Job Experience

#### Humanoid Robots Lab – University of Bonn 09.2021 - 09.2022

Research Assistant Bonn, Germany

- Contributed to research and publications in personalized robot navigation.
- Used the photo-realistic simulator iGibson (PyBullet backend) to generate data for a deep reinforcement learning-based path planning algorithm.
- Setting up and conducting a user study evaluating human-robot-interaction in a VR headset, with a follow-up on real robot hardware.

### Head Rush Technologies

12.2019 - 04.2020

 $Contract\ Engineer$ Boulder, USA

- Contract was to code the firmware on a ATmega328PB Microchip for a proof-ofconcept system.
- Completed field tests and project documentation.
- Success from this prototype led to further development, ultimately released as their "Catch-and-Hold Technology".

#### Agronos

Software Engineer

11.2018 - 12.2019

Denver, USA

- Designed ROS nodes for visualization of the company's LiDAR prototype.
- Interact with a REST API hosted on the embedded system for configuring hyperparameters.
- Filtered point clouds and grouped objects using the C++ Point Cloud Library.

#### **Education**

M.Sc. University of Bonn 10.2020 - 09.2023

Computer Science Note: 1.7

B.Sc. University of Illinois Urbana-Champaign 08.2013 - 05.2017

Computer Engineering GPA: 3.55/4.0

## **Projects**

#### 2024 ROS 2 Whisper

Video, Source

As an extension of this open source project, I implemented boarder-less, live audio transcription. My contribution has led to me being an active maintainer in this project. Written in C++, the code emphasizes:

- Scalability, using both inheritance and composition in object-oriented programming behavior.
- Efficiency, through intentional memory management, thread-safe callbacks and work splitting across multiple nodes.
- Simplicity, in the well thought-out implementation of complex merging algorithms.

# **Publications**

J. de Heuvel, N. Corral, et al. "Learning depth vision-based personalized robot navigation from dynamic demonstrations in virtual reality" *IROS*, 2023

# Skills

Languages Strengths	<ul> <li>English (Native) · German (C1)</li> <li>Problem Solving · Cross-Team Collaboration · Reliable</li> </ul>
Strengths	
	_ · Technical Documentation · Hard Working
Coding	$\cdot$ C++ $\cdot$ Python $\cdot$ Bash $\cdot$ C $\cdot$ LaTeX $\cdot$ Java
Software	Linux/Ubuntu · GitHub · Docker · ROS/ROS2
	· Hyperstack · AWS EC2
Libraries (Py)	▼ · PyTorch · Hugging Face · TensorFlow · Matplotlib · Pandas
	· OpenCV · NumPy · Scikit-learn
Knowledge	■ · Agile · REST API · Test-driven Development · POSIX
	· Object Oriented Programming · Data Structures
Deep Learning	■ Computer Vision Generative AI Large Language Models
	· Gradient Descent Optimization · Retrieval-Augmented Generation
	· Reinforcement Learning · Point Cloud Processing · CUDA