

Nathan Corral

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• NathanCorral

in www.linkedin.com/in/nathan-corral

I fuse industry experience in Software Engineering and Embedded Systems with the study of Computer Vision and Robotics. My goal is to develop cutting-edge, real-time AI and integration into autonomous systems.

Job Experience

■ Humanoid Robots Lab – University of Bonn Research Assistant

09.2021 - 09.2022Bonn, Germany

 Programmed the ROS interface for 3D localization of humans from an RGBD camera using deep learning and implemented this on a real robot for autonomous navigation.

• Used the photo-realistic simulator iGibson (PyBullet backend) to generate data for a deep reinforcement learning-based path planning algorithm.

Head Rush Technologies

12.2019 - 04.2020

Contract Engineer

Boulder, USA

- Contracted to code the firmware on a ATmega328PB Microchip for a proof-of-concept system.
- Completed field tests and project documentation.

Aqronos

11.2018 - 12.2019

Denver, USA

Software Engineer

- Designed ROS nodes for visualization of the company's LiDAR prototype.
- Structured UDP packets and coded both ends of sending and receiving modules.
- Interacted with a REST API to set parameters on an embedded system.
- Filtered point clouds and grouped objects using the C++ Point Cloud Library.

Education

Rheinische Friedrich-Wilhelms-Universität Bonn

10.2020 - 09.2023

M.Sc. Computer Science

Note: 1.7

Thesis: Stochastic Transformer for Prediction of Multiple Futures

- Developed a novel transformer-based predictor architecture, able to learn a distribution over potential futures.
- Detailed comparison against other stochastic-based models in video prediction, boasting higher structural similarity in frame-wise comparisons.

University of Illinois Urbana-Champaign

08.2013 - 05.2017

B.Sc. Computer Engineering

GPA: 3.55/4.0

Projects

ROS 2 Whisper

2024

Maintainer

Video, Source

- Extended this open source project to support boarder-less, live transcription.
- Implemented the C++ code to place special attention on code efficiency and scalability.

Projects (continued)

ROS 2 Computer Vision

2024 Video, Source

Author

- Designed a ROS 2 pipeline to run multiple Computer Vision (CV) tasks (Object Detection, Per-Pixel Segmentation) in parallel.
- Automatically download modern CV models (such as DETR, Maskformer).
- Re-index the model output labels, which may be trained on different datasets, into a universal database.
- Run the pipeline on both live camera feed and a dataset, which allowed time comparisons between the asynchronous running of multiple models.

Skills

Languages	■ English (Native) · German (fluent, C1 self-assessed)
Strengths	
	· Technical Documentation · Hard Working
Coding	$ ightharpoonup \cdot C++ \cdot Python \cdot Bash \cdot C \cdot LaTeX$
Software	\blacksquare · Linux/Ubuntu · GitHub · Docker · ROS/ROS2
	· Hyperstack · AWS EC2
Knowledge	■ · Agile · REST API · Test-driven Development · POSIX
	· Object Oriented Programming · Data Structures · CUDA
Robotics	▼ · Forward/Inverse Kinematics · SLAM · Path Planning
	· PID / Model Predictive Controllers · Kalman (Bayes) Filters
Deep Learning	
	· Gradient Descent Optimization · Retrieval-Augmented Generation
	· Reinforcement Learning · Point Cloud Processing