NATHAN FEE
Software Developer

CONTACT

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⊙ NathanFee

in Nathan-Fee

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📍 Greater Boston Area

LANGUAGES

- JavaScript
- Ruby
- CSS3
- HTML5
- Java (familiarity)
- C-Programming (familiarity)

LIBRARY / FRAMEWORKS

- React.js
- Ruby on Rails
- Express.js
- jQuery
- Node.js
- Bootstrap
- SASS

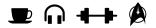## EDUCATION

General Assembly
Web Development Immersive

University of Massachusetts
Bachelors Criminal Justice

Northern Essex Community College
General Studies

INTERESTS

ABOUT ME

Hi, I'm Nathan! I am an adventurous, problem solver who loves a good challenge and to simplify the complex. As a Marine, I learned to value efficiency, teamwork and camaraderie and look forward to work as a part of a creative team to take on new challenges. Each new challenge brings new skills that empower us to take on the next.

PROJECTS

GAME KNIGHT
React, JavaScipt, Axios, HTML, Sass, Bootstrap, Ruby, Ruby on Rails, PostgreSQL
- Full-stack React application used to keep score and maintain a leader board for game nights.
- Users can CRUD new players, keep a record of wins and loses as well as generate fun player names with dynamic knight name generator.

SURVEY EXPRESS
Team Project, JavaScipt, jQuery, Sass, Bootstrap, Ajax, Express, MongoDB, Mongoose
- Full-stack javascript application using MongoDB and mongoose used to create survey questions and poll results.
- As a team we utilized a pseudo AGILE framework/scrum system. Utilizing daily stand-ups, iteration review, and retrospectives. For this project we also utilized PAIR-PROGRAMMING and a project task queue.

IRON CHALLENGE
Javascript, Ruby, Ruby on Rails , HTML, Sass, Bootstrap, Handlebars, PostgreSQL
- Full-stack javascript application used for posting workout challenges.
- From the deployed client, users can register, sign in, and CRUD database resources (i.e., users and challenges).

EXPERIENCE

GENERAL ASSEMBLY   JAN 2019 - APR 2019
Web Development Immersive
Trained in a variety of modern programming languages and technologies during 12-week, 480-hour career accelerator.
- Covered front & back-end programming fundamentals, as well as TEST DRIVEN DEVELOPMENT.
- Created full-stack applications individually and in a team setting.
- Built RESTful APIs and integrated data from third party APIs.
- Utilized Git/GitHub for version control.

FEMA   JUL 2018 - JAN 2019
Program Delivery Manager

- Provided tailored customer service to applicants while guiding them through the Public Assistance delivery process from start to finish.
- Organized and lead Recovery Scoping Meetings with applicant, state and other relevant parties to create an inventory of damages.
- Elected as team liaison to communicate mission essential information from senior staff to fellow program managers.

U.S. MARINE CORPS   SEP 2009 - SEP 2013
Aviation Ordnance Technician

- Served as Armament Weapons Support Equipment Manager, Marine Aviation Logistics 13 in charge of all weapon support equipment utilized in support of Marine Corps Air Station, Yuma Arizona.
- Team leader, managed all aspects of production, quality, personnel, and safety involved in the construction and delivery of munitions while maintaining quality and efficiency. Required to obtain SECRET SECURITY CLEARANCE.
- Appointed Collateral Duty Inspector for maintenance and quality assurance of armament weapons support equipment.
- Recognized numerous times for superior performance of duty and outstanding personal and professional conduct.
- Certified yellow belt in lean-six sigma certified process improvement.