

LTexture::loadFromFile



```
graph LR; A[LTexture::loadFromFile] --> B[LTexture::destroy]
```

A diagram illustrating a sequence of operations. It consists of two rectangular boxes connected by a blue arrow. The first box on the left is gray and contains the text 'LTexture::loadFromFile'. A blue arrow points from this box to a second box on the right, which is white and contains the text 'LTexture::destroy'.

LTexture::destroy