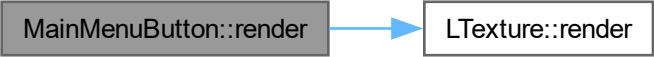


MainMenuButton::render



```
graph LR; A[MainMenuButton::render] --> B[LTexture::render]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow. The left box is filled with a dark gray color and contains the text 'MainMenuButton::render'. The right box is white with a thin gray border and contains the text 'LTexture::render'. The blue arrow points from the right side of the gray box to the left side of the white box.

LTexture::render