Build Competition IIdea

- $\overline{}$ SVG Click and Drag $\overline{}$
- Ilmage Editor if you will
- Need to implement a save function to local storage
- Tool bar at the top with 'New' 'Save' 'Save As...' 'Edit'

POA

- Week 1
 - O Research SVG
 - $^{\circ}$ Create flow chart to see what components are needed
 - $^{\circ}$ Research other apps in that do the same thing for other image types
 - $^{\circ}$ Research how to track mouse position on screen and then convert to SVG code
 - $^{\circ}$ React app or plain IHTFMIL and vanilla JavaScript?
 - O React-Native (cross platform)?
 - $^{\circ}$ Plan the look and theme of the final product BRANDING
 - O Use styled-components?
 - O Decide how detailed/how many options for the end product
 - Outline a clear MVP
 - $^{\circ}$ 1Hlow will the resulting code be presented to the user?
 - On screen?
 - E-mailed?
 - Ready to embed (copy & paste)?
 - ♦ As react component?
 - ♦ As react native component?
 - ♦ As raw IHTEMIL?
- Week 2
 - $^{\circ}$ Build basic framework for app/website
 - $^{\circ}$ Include some pages about the history and functionality of SVG's with examples of how the resulting code can be implemented and beneficial to the user
 - $^{\circ}$ Write function codes to convert a line/curve to SVG code
 - $^{ extstyle extstyle extstyle extstyle}$ Design some basic starter shapes and have the corresponding code ready to go
- Week 3
 - ^O Placeholder
- Week 4
 - ⁰ Placeholder