

Project Name: MazeGame

User Acceptance Tests

Test Case ID:	UR-001	Test Designed by:	Warren Ferrell
Test Priority (Low/Medium/High):	Medium	Test Designed date:	26-Jun-15
Module Name:	MainMenu	Test Executed by:	Donovan Guelde
Test Title:	Verify MainMenu links	Test Execution date:	26-Jun-15
Description:	Test MazeGame MainMenu		

Pre-conditions: none

Dependencies: none

Step	Test Steps	Test Data	Expected Results	Actual result	Status (Pass/Fail)	Notes
1	Run MazeGame.exe	located in DL folder	Menu with two options pops up		Pass	Lack of music disturbing
2	Click Start Game	none	Screen with cat & Music appears		Pass	
3	Alt-F4 to close	none	Game Window Closes		Pass	
4	Run MazeGame.exe	none	Menu with two options pops up		Pass	
5	Click Quit Game	none	Game Window Closes		Pass	

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Test Case ID:	UR-003	Test Designed by:	Warren Ferrell
Test Priority (Low/Medium/High):	High	Test Designed date:	26-Jun-15
Module Name:	StaticMaze	Test Executed by:	Donovan Guelde
Test Title:	Verify Character Movement	Test Execution date:	26-Jun-15
Description:	Test Cat Movement		

Pre-conditions: Menu link (UR-001) works

Dependencies: none

Step	Test Steps	Test Data	Expected Results	Actual result	Status (Pass/Fail)	Notes
1	Run MazeGame.exe	located in DL folder	Menu with two options pops up		Pass	
2	Click Start Game	none	Screen with cat & music appears		Pass	
3	Press W to go fwd.	none	Cat moves forward		Pass	
4	Press D to tilt right	none	Cat rotates right		Pass	
5	Press A to tilt left	none	Cat rotates left		Pass	Running into wall made cat look funny

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Test Case ID:	NR-004	Test Designed by:	Warren Ferrell
Test Priority (Low/Medium/High):	Medium	Test Designed date:	26-Jun-15
Module Name:	StaticMaze	Test Executed by:	Donovan Guelde
Test Title:	Verify score pickups work	Test Execution date:	26-Jun-15
Description:	Test Scoring System		

Pre-conditions: Menu link (UR-001) & Cat Movement (UR-003) work

Dependencies: none

Step	Test Steps	Test Data	Expected Results	Actual result	Status (Pass/Fail)	Notes
1	Run MazeGame.exe	located in DL folder	Menu with two options pops up		Pass	
2	Click Start Game	none	Screen with cat & Music appears		Pass	
3	Press W to Go Fwd.	none	Cat moves forward		Pass	
4	Run into Pink Pickup	none	10 Appearss on Screen & Score inc.		Pass	