ArrayList and LinkedList:

- 1. Create an ArrayList to store the names of students in a class. Add, remove, and print the list of students.
 - Initialize an empty ArrayList to store examinee names.
 - Add the names of five examinee participating in the exam to the ArrayList.
 - Remove the name of the examinee who withdrew from the exam.
 - Print the updated list of participants.

```
import java.util.ArrayList;

public class Main {
    public static void main(String[] args) {
        ArrayList<String> students = new ArrayList<>();
        students.add("a");
        students.add("b");
        students.add("c");
        students.add("d");
        students.add("e");
        students.remove("d");
        System.out.println(students);
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
[a, b, c, e]
[nathan@archlinux Workshop-6]$
```

2. Write a program to insert elements into the linked list at the first and last positions. Also check if the linked list is empty or not.

```
import java.util.LinkedList;
public class Main {
    public static void main(String[] args) {
        LinkedList<Integer> list = new LinkedList<>();
        System.out.println(list.isEmpty());
        list.addFirst(10);
        list.addLast(20);
        System.out.println(list);
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
true
[10, 20]
[nathan@archlinux Workshop-6]$
```

3. Rotate the elements of an ArrayList to the right by a given number of positions. For example, if the ArrayList is [1, 2, 3, 4, 5] and you rotate it by 2 positions, the result should be [4, 5, 1, 2, 3].

```
import java.util.ArrayList;
import java.util.Collections;

public class Main {
    public static void main(String[] args) {
        ArrayList<Integer> list = new ArrayList<>();
        Collections.addAll(list, 1, 2, 3, 4, 5);
        int k = 2;
        Collections.rotate(list, k);
        System.out.println(list);
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main [4, 5, 1, 2, 3] [nathan@archlinux Workshop-6]$
```

- 4. Write a program to declare a linkedList, colors to store String. Insert five colors into the linked list.
 - a. Iterate and print all the colors.
 - b. Check if "Red" exists in the linkedList or not.
 - c. Shuffle the elements of the list and print them.
 - d. Print the LinkedList in ascending order

```
import java.util.LinkedList;
import java.util.Collections;

public class Main {
    public static void main(String[] args) {
        LinkedList<String> colors = new LinkedList<>();
        Collections.addAll(colors, "Red", "Blue", "Green", "Yellow", "Black");
        for (String color : colors) {
            System.out.println(color);
        }
        System.out.println(colors.contains("Red"));
        Collections.shuffle(colors);
        System.out.println(colors);
        Collections.sort(colors);
        System.out.println(colors);
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
Red
Blue
Green
Yellow
Black
true
[Red, Blue, Green, Yellow, Black]
[Black, Blue, Green, Red, Yellow]
[nathan@archlinux Workshop-6]$
```

Stack:

- 5. Create a Stack to manage a sequence of tasks. Implement the following operations:
 - a. Push the tasks "Read", "Write", and "Code" onto the stack.

- b. Pop a task from the stack.
- c. Push tasks "Debug" and "Test" onto the stack.
- d. Peek at the top task without removing it.
- e. Print the stack.

```
import java.util.Stack;
import java.util.Collections;

public class Main {
    public static void main(String[] args) {
        Stack<String> tasks = new Stack<>();
        Collections.addAll(tasks, "Read", "Write", "Code");
        tasks.pop();
        Collections.addAll(tasks, "Debug", "Test");
        System.out.println(tasks.peek());
        System.out.println(tasks);
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
Test
[Read, Write, Debug, Test]
```

6. Write a program that reverses the order of words in a sentence using a Stack. For example, if the input is "Hello World", the output should be "World Hello".

```
import java.util.Stack;

public class Main {
    public static void main(String[] args) {
        String sentence = "Hello World";
        Stack<String> stack = new Stack<>();
        for (String word : sentence.split(" ")) stack.push(word);
        while (!stack.isEmpty()) System.out.print(stack.pop() + " ");
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
World Hello [nathan@archlinux Workshop-6]$
```

Queue

- 7. Imagine a scenario where a printer is managing print jobs. Create a Queue to handle these print jobs. Implement the following operations:
 - Enqueue print jobs "Document1", "Document2", and "Document3" into the print queue.
 - Dequeue a print job from the front of the queue.
 - Enqueue print jobs "Document4" and "Document5" into the print queue.

- Peek at the next print job without removing it.
- Print the list of print jobs in the queue.

```
import java.util.LinkedList;
import java.util.Queue;

public class Main {
    public static void main(String[] args) {
        Queue<String> printQueue = new LinkedList<>();
        printQueue.add("Document1");
        printQueue.add("Document2");
        printQueue.add("Document3");
        printQueue.poll();
        printQueue.add("Document4");
        printQueue.add("Document5");
        System.out.println(printQueue.peek());
        System.out.println(printQueue);
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
Document2
[Document2, Document3, Document4, Document5]
```

Set Operations

8. Implement a TreeSet to store unique names in alphabetical order.

```
import java.util.TreeSet;

public class Main {
    public static void main(String[] args) {
        TreeSet<String> names = new TreeSet<>();
        names.add("Coming");
        names.add("Up");
        names.add("With");
        names.add("Names is");
        names.add("Hard");
        System.out.println(names);
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
[Coming, Hard, Names is, Up, With]
[nathan@archlinux Workshop-6]$
```

- 9. Consider a scenario where you have two sets, each representing a group of animals. Implement a Java program to perform set operations (Union, Intersection, and Difference) on these sets:
 - Initialize two HashSet objects: set1 with elements "Dog," "Cat," "Elephant," and "Lion," and set2 with elements "Cat," "Giraffe," "Dog," and "Monkey."
 - Implement a method performUnion that takes two sets and returns their union.
 - Implement a method performIntersection that takes two sets and returns their intersection.

- Implement a method performDifference that takes two sets and returns the difference of the first set from the second set.
- Print the original sets, the union, intersection, and difference of the sets.

```
import java.util.HashSet;
import java.util.Set;
public class Main {
   public static void main(String[] args) {
        Set<String> set1 = new HashSet<>();
       Set<String> set2 = new HashSet<>();
        set1.addAll(Set.of("Dog", "Cat", "Elephant", "Lion"));
       set2.addAll(Set.of("Cat", "Giraffe", "Dog", "Monkey"));
       System.out.println(set1);
        System.out.println(set2);
       performUnion(set1, set2);
       performIntersection(set1, set2);
       performDifference(set1, set2);
   }
   public static void performUnion(Set<String> set1, Set<String> set2) {
        Set<String> union = new HashSet<>(set1);
       union.addAll(set2);
       System.out.println("Union: " + union);
   }
   public static void performIntersection(Set<String> set1, Set<String> set2) {
        Set<String> intersection = new HashSet<>(set1);
        intersection.retainAll(set2);
       System.out.println("Intersection: " + intersection);
   }
   public static void performDifference(Set<String> set1, Set<String> set2) {
        Set<String> difference = new HashSet<>(set1);
        difference.removeAll(set2);
       System.out.println("Difference (Set1 - Set2): " + difference);
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
[Elephant, Cat, Lion, Dog]
[Monkey, Cat, Dog, Giraffe]
Union: [Elephant, Cat, Monkey, Lion, Dog, Giraffe]
Intersection: [Cat, Dog]
Difference (Set1 - Set2): [Elephant, Lion]
[nathan@archlinux Workshop-6]$
```

Map(HashMap, LinkedHashMap, TreeMap):

10. Write a program that uses a HashMap to store contact information (name and phone number).

```
public class Main{
   public static void main(String[] args) {
        HashMap<String, String> contacts = new HashMap<>();
        contacts.put("A", "0000000000");

        for (String name : contacts.keySet()) {
            String phoneNumber = contacts.get(name);
            System.out.println(name + ": " + phoneNumber);
        }
    }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
A: 000000000
[nathan@archlinux Workshop-6]$
```

- 11. Imagine a scenario where you are managing information about countries and their capitals using a HashMap. Perform the following tasks:
 - Initialize a HashMap called countryCapitals to store the capitals of different countries. Add at least five country-capital pairs.
 - Implement a method called printMap that takes a HashMap and prints all the key-value pairs.
 - Implement a method called getCapital that takes a country name as a parameter and returns its capital from the countryCapitals map.
 - Implement a method called containsCapital that takes a capital name as a parameter and returns whether that capital exists in the countryCapitals map.
 - Iterate through the countryCapitals map and print each country and its capital.

```
import java.util.HashMap;
import java.util.Map;
public class Main {
   public static void main(String[] args) {
       Map<String, String> countryCapitals = new HashMap<>();
       countryCapitals.put("USA", "Washington D.C.");
       countryCapitals.put("Canada", "Ottawa");
       printMap(countryCapitals);
       System.out.println(getCapital("Japan", countryCapitals));
       System.out.println(containsCapital("Paris", countryCapitals));
       for (Map.Entry<String, String> entry : countryCapitals.entrySet()) {
           System.out.println("Country: " + entry.getKey() + ", Capital: " + entry.getValue());
   // Method to print all key-value pairs in a HashMap
   public static void printMap(Map<String, String> map) {
       System.out.println("Printing map contents:");
       for (Map.Entry<String, String> entry : map.entrySet()) {
           System.out.println("Country: " + entry.getKey() + ", Capital: " + entry.getValue());
   // Method to get the capital of a specific country from the HashMap
   public static String getCapital(String country, Map<String, String> map) {
       return map.get(country);
   // Method to check if a capital exists in the HashMap
   public static boolean containsCapital(String capital, Map<String, String> map) {
       return map.containsValue(capital);
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
Country: Canada, Capital: Ottawa
Country: USA, Capital: Washington D.C.
null
false
Country: Canada, Capital: Ottawa
Country: USA, Capital: Washington D.C.
[nathan@archlinux Workshop-6]$
```

Collection Algorithm

Sorting

12. Write a program that sorts an array of integers using the sort() method. Also try sorting in reverse order.

```
import java.util.Arrays;
import java.util.Collections;
import java.util.List;

public class Main {
   public static void main(String[] args) {
        Integer[] numbers = { 5, 2, 9, 1, 5, 6 };

        Arrays.sort(numbers);
        System.out.println("asc order: " + Arrays.toString(numbers));

for (int i = numbers.length - 1; i >= 0; i--) {
            System.out.print(numbers[i] + " ");
        }
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main asc order: [1, 2, 5, 5, 6, 9]
9 6 5 5 2 1 [nathan@archlinux Workshop-6]$ ■
```

13. Write a program that sorts an array list of strings of colors using the sort() method. Also try sorting in reverse order.

```
import java.util.Arrays;
import java.util.List;

public class Main {
    public static void main(String[] args) {
        String[] colors = { "Blue", "Red", "Green", "Yellow", "Purple" };
        Arrays.sort(colors);
        System.out.println("asc: " + Arrays.toString(colors));
        System.out.println();
        for (int i = colors.length - 1; i >= 0; i--) {
              System.out.print(colors[i] + " ");
        }
        System.out.println();
}
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main
asc: [Blue, Green, Purple, Red, Yellow]

Yellow Red Purple Green Blue
[nathan@archlinux Workshop-6]$
```

Binary search

14. Write a program to initialize an ArrayList with a set of integers. Implement a binary search algorithm to find a particular integer.

```
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;

public class Main {
    public static void main(String[] args) {
        List<Integer> numbers = new ArrayList<>();
        Collections.addAll(numbers, 1, 3, 5, 7, 9, 11, 13, 15);
        Collections.sort(numbers);
        System.out.println("Sorted List: " + numbers);
        int target = 7;
        int index = binarySearch(numbers, target);
        System.out.println(index != -1 ? "Element " + target + " found at index: " + index : "Element " + target + " not found.");
    }

public static int binarySearch(List<Integer> list, int target) {
    int left = 0, right = list.size() - 1;
    while (Left <= right) {
        int mid = (Left + right) / 2;
        if (list.get(mid) == target) return mid;
        if (list.get(mid) < target) left = mid + 1;
        else right = mid - 1;
    }
    return -1;
}
</pre>
```

```
[nathan@archlinux Workshop-6]$ javac Main.java && java Main Sorted List: [1, 3, 5, 7, 9, 11, 13, 15]
Element 7 found at index: 3
[nathan@archlinux Workshop-6]$
```