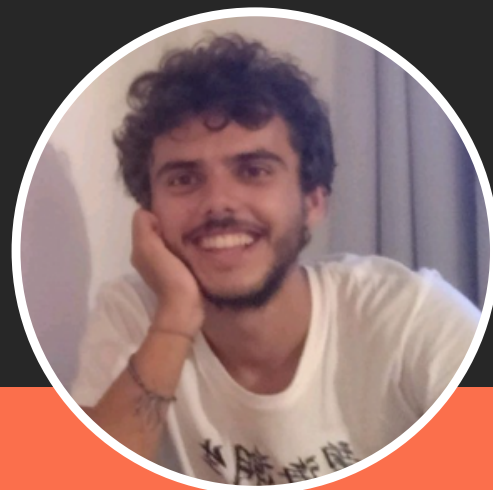


Nathan Coustance

VIDEO GAME PROGRAMMING STUDENT

Looking for an end-of-study internship.



Work History

PERSONAL PROJECTS

- Taking Unreal and Unity Game Development web courses
- Developed a space game in OpenGL during my Bachelor's Degree Project (cf. Website Portfolio in Links category)
- Developed a Lua bot to replace a player in a mobile game

WEB DEVELOPER INTERNSHIP

Quadratus Technologies | 2021

I worked 4 month in this company where I had to create websites for customers. I had the chance to create one for a lawyer's office and another one for restaurant owners. We used no-code solutions and I created custom APIs to improve the service.

KARTING TRACK MARSHAL

Automobile Club de l'Ouest | 2017

My task was to monitor the 24 Hours of Le Mans karting races by manipulating colored flags and communicating with team members to make sure pilots could compete safely.

Education History

LYON 2 UNIVERSITY

Master's Degree Gamagra | 2020 - present

- I work in a multidisciplinary way with graphic and level designers.

ANGERS UNIVERSITY

Bachelor's Degree in Computer Science | 2017 - 2020

- Followed an OpenGL imaging optional course

MARGUERITE YOURCENAR HIGH SCHOOL

Science | 2014 - 2017

- Graduated with honours
- Followed a Computer Science optional course

Personal Profile

I am a 22 years old computer science student with a great passion for video games development and practice.

Contact Details

22 Rue Père Chevrier - Lyon 69007 France
n.coustance@raki.ovh
Mobile No.: +33 6 32 56 21 32

Hard Skills

- Algorithmic
- C++ / C#
- Unity / Unreal Engine 4
- Python / R / Lua
- HTML / PHP / CSS / JS
- SQL / PLPGSQL

Soft Skills

- Optimism
- Open-mindedness
- Logical reasoning
- Flexibility
- Stress management

Links

- My GitHub : <https://github.com/NathanRaki>
- Website Portfolio : <https://raki.ovh>