

Nathan Rose

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Education

Embry-Riddle Aeronautical University — MS in Computer and Electrical Engineering GPA: 3.75
Graduation: Spring 2022 Dean's list: Fall 2020, Spring 2021

Relevant Classes: Software Architecture, Requirements Engineering, Fundamentals of Systems Engineering, Engineering Project Management, System Safety and Certification, Random Signals, Linear Systems

Embry-Riddle Aeronautical University — BS in Computer Engineering GPA: 3.663
Graduation: Fall 2021 Dean's list: Fall 2018, Spring 2019, Fall 2020, Spring 2021— Honor Roll: Fall 2019

Relevant Classes: Digital Circuit Design, Microprocessor Systems, Intro to Discrete Structures, Computer Science II(OOP), Computing Aerospace and Aviation, Digital Systems Design(FPGA), Telecommunication Systems, Computer Architecture, Linear Circuit Analysis, Software Engineering Practices, Operating Systems, Real Time Operating Systems, Signals and Systems, Real Time Systems

Work Experience

Katalyst Space Technologies

JUNE 2021 - PRESENT

Space Systems Engineering Intern

At this startup, I worked on a several projects and also worked to ensure improved software practices of the team

- Set up Test Driven Development and Continuous Integration practices
- Designed a Test Framework for a Phase II STTR Project: LIMPET
- Designed a communication framework to allow general purpose communication between modules on a spacecraft
- Architected and coded a software tool to analyze the Space Domain Awareness capabilities of different constellations
- Worked on various documents for an SRRT Phase II Proposal including a Project Plan

Collins Aerospace

JUNE 2020 - AUGUST 2020

Software Engineering Intern

Designed, created, and tested software for a few different projects under Collins Aerospace

- Added functionality to the “Black Side Test Manager” that allowed for a software image to be uploaded to a remotely connected device via TFTP in Java
- then made a UI that will be used in the field Created software to be run from command line for a USB hub that allows various parameters to be set via a Python API
- Created software that is able to listen into TENA messages in Python and print their output into individual windows for debugging

Sparton Electronics

MARCH 2019 - AUGUST 2019

Software Engineering Intern

The goal of the sono-buey debug controller I was working on was to improve and modernize military sono-beuys

- Designed and programmed a Atmel microcontroller that debugged issues with the sono-beuys in order to decrease time spent on debugging and testing

Projects

Nova Flight Computer(ERFSEDS)

JANUARY 2020 — PRESENT

Chief Computer Engineer, Software Lead, Github Maintainer

The goal of this project is to create a flight computer from components to be used on High Power devices Model Rockets

- Designed a layered architecture that was flexible enough to deal with the various needs of the rockets
- Created various electrical modules for the flight computer using KiCAD
- Managed the software team and created the software to perform various data processing tasks in Cpp with Cmake
- Created the software module that turns sensor data into position and orientation in Cpp with Cmake
- Created the software modulet that determines what actions need to be taken in Cpp with Cmake
- Set up a simple continuous integration that tests multiple modules and does simple flight simulations with Cpp and Cmake

NASA Robotic Mining Competition(Robotics Association)

SEPTEMBER 2018 — MAY 2020

Project Lead, Electrical Member, Software Member

NASA Robotic Mining Competition(RMC) is a competition held every May at Kennedy Space Center where a robot must be designed that must cross rough terrain, mine icy regolith, and return it to a bin for processing

- Managed a robotics team consisting of roughly 30 members during a complete redesign to all systems to increase the performance of the robot at competition with the criteria to maximize regolith collection
- Designed electrical boards in Autodesk Eagle that allowed for a microcontroller to communicate with a main computer and interface with a variety of sensors and controllers
- Programmed the walking motion of a robot with C-shaped Legs in Labview

SDA Tool(Katalyst Space Technologies)

JULY 2021 — PRESENT

Architect, Software Engineer

SDA tool developers to help evaluate potential Space Domain Awareness platforms

- Architected the structure of the code with stakeholders to determine immediate goals and path forward of the project
- Setup a automated test suite and ensured Test Driven Development Practices were followed through Reviews
- Set up a Continuous Integration testing pipeline on Azure Devops to ensure proper practices were followed
- Programmed several modules outlined in the class diagram in python3
- Setup a repository with appropriate policies

Artemis Rocket(ERFSEDS)

JANUARY 2019 — MAY 2021

Avionics Member

Artemis is a two-stage rocket that competes in the Spaceport America Rocket Competition.

- Discovered a safety issue that caused the flight computer to not act as intended
- Redesigned the Ebay in order to ensure the safety of the rocket and compliance with Spaceport America Rules
- Analyzed the data from the flight computer in order to diagnose flight issues and determine the performance of the payload and avionics system

Rose Processor(Class Project)

SEPTEMBER 2018 — DECEMBER 2018

Designer

Modified the design of a micro-processor implemented on an FPGA in Verilog

- Increased the throughput of the processor by a factor of two by creating a two stage pipeline
- Simplified the processor's IO operations by mapping IO operations to registers in the data memory
- Designed and implemented a stack to increase the functionality of the board
- Created a variable length opcode(fixed instruction size) in order to expand the number of operations that can be done without changing information

EasyNN(Senior Design)

JANUARY 2021 — MAY 2021

Developer

The goal is to create an easy to use, yet highly customizable software that will allow people to easily start train neural networks

- Designed an architecture that will work by default on the MNIST database
- Created a Neural Network layer in python that leveraged Numpy in order to simplify and speed up calculations
- Designed and implemented test software to confirm mathematics

ERFSEDS(Club)

MAY 2020 — PRESENT

Chief Computer Engineer

Responsible for the safe and successful operation of all electronics

- Ensured the safe design and operation of all electronics by setting up review processes for all components
- Created and Managed the organization's Github in order to provide version control and issue tracking
- Organized a Systems Engineering process for the development of electronics within Cerberus

Robotics Association of Embry-Riddle(Club)

SEPTEMBER 2018 — MAY 2021

President, Vice President

Lead the club through the COVID crises ensuring the continued success of the club

- Ensured the training of new members with workshops to teach application of engineering and technical skills
- Adapted to circumstances through the COVID Pandemic
- ensuring the continued development while ensuring safety and adherence to school policies
- Increased the awareness of the clubs and projects of RAER within the organization and the school
- with the best recruiting in several years

Skills

Application: CMake, Git, KiCAD, Autodesk Eagle, ROS, Eclipse, IntelliJ, Ruby on Rails

Languages: Python, C/C++, Java, Verilog, Latex, Ruby,

Other Notes: FPGA, Eagle Scout, FIRST Alumni