Nathan Nguyen

+61 426 100 359 | nathannguyen1590@gmail.com | linkedin.com/in/nathan-nguyen | github.com/NathanTNguyen | nathannguyen-dev.netlify.app/

EDUCATION

University of Technology Sydney

Bachelor of Computing Science (Honours)   *Mar. 2020 – Feb. 2024*

- GPA: 6.09/7
- Weighted Average Mark (WAM): 79.72

EXPERIENCE

Peer tutor   Feb. 2021 – Dec. 2021

University of Technology Sydney   *Sydney, NSW*

- Simplified complex programming concepts and mirrored them to real-life scenarios to enhance student understanding.
- Designed and delivered both in-person and online tutoring sessions, aiding students with weekly lab tasks and assignments.

Team Member   May. 2021 – Jun. 2021

KFC   *Parramatta, NSW*

- Facilitated clear and effective communication with coworkers and management.
- Maintained stringent hygiene standards during food preparation by rigorously following training protocols, including frequent hand washing, changing disposable gloves, and ensuring clean equipment, resulting in consistent high hygiene ratings.

Sales Advisor   Nov. 2021 – Jan. 2022

H&M   *Parramatta, NSW*

- Delivered exceptional customer service by greeting and assisting customers, efficiently resolving complaints and any inquiries.
- Processed transactions accurately, handling receipts, refunds, credits, ensuring a seamless checkout experience.

PROJECTS

Defold Game Project | *Technologies: Defold, Lua*

- Developed a top-down adventure game named "Dungeon Escape" using the Defold engine and Lua.
- Implemented typical game features such as a health system, combat system, and bosses.

Friend Goal Tracker Website | *Technologies: React, Vite, Python, Javascript, MongoDB*

- A full-stack project/website for creating and tracking user goals with social features.
- Collaborated with another computer science student on the project.

TECHNICAL SKILLS

Programming Languages
Java, Python, Lua, JavaScript

Frameworks
React, Vite

Developer Tools
Git, VS Code, Eclipse, PyCharm

Libraries
pandas, NumPy, Matplotlib