

Nathan Nguyen

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Personal Website: nathannguyen-dev.netlify.app/

EDUCATION

University of Technology, Sydney

Mar. 2020 - Feb. 2024

Bachelor of Computer Science (Honours)

- Achieved First Class Honours
- GPA: 6.09/7
- Weighted Average Mark (WAM): 79.72

EXPERIENCE

UTS Student Association (UTSSA)

Feb. 2021 - Dec. 2021

Peer Tutor

- Provided peer tutoring services for students seeking additional support in programming related classes.
- Simplified complex programming topics by relating them to real-life scenarios to improve student comprehension
- Organized and conducted both in-person and online tutoring sessions, assisting students with weekly lab tasks and assignments.

KFC

May. 2021 - Jun. 2021

Team Member

- Facilitated clear and effective communication with coworkers and management.
- Maintained stringent hygiene standards during food preparation by rigorously following training protocols, including frequent hand washing, changing disposable gloves, and ensuring clean equipment, resulting in consistent high hygiene ratings.

H&M

Nov. 2021 - Jan. 2022

Sales Advisor

- Delivered exceptional customer service by greeting and assisting customers, efficiently answering and resolving any inquiries.
- Processed transactions accurately, handling receipts, refunds, credits, ensuring a seamless checkout experience.

PROJECTS

Personal Portfolio/Resume Website | Technologies: React, JavaScript

- Developed a personal portfolio website showcasing my projects, skills and experience.
- Designed and implemented a responsive user interface using React and JavaScript, emphasizing a clean and modern design

Defold Game Project | Technologies: Defold, Lua

- Developed a top-down adventure game "Dungeon Escape", using the Defold game engine and Lua.
- Implemented common game features such as a health system, combat system, and bosses.

Friend Goal Tracker Website | Technologies: React, Vite, Python, JavaScript, MongoDB

- A full-stack project/website for creating and tracking user goals with social features.
- Collaborated with another computer science student on the project.

TECHNICAL SKILLS

Programming Languages

Java, Python, Lua, JavaScript, Typescript

Frameworks

React, Vite, Flask

Developer Tools

Git, VS Code, Eclipse, PyCharm

Libraries

pandas, NumPy, Matplotlib