Software Engineer - Velo3D (San Jose, CA)

- Dec 2022 October 2023
- Developed C++ and Python software, to control electronic, pneumatic, and optical systems for metal 3D printers, involving numerous multi-threaded processes across multiple embedded systems.
- Implemented a crucial functionality, accessible through the main UI (QML), enabling customers and manufacturing engineers to effortlessly monitor and override process-critical settings on different servers. This ensures a reliable qualification process for new printers, contributing to the overall system's robustness.
- Decreased printer build failure rate by enhancing O₂ correction, using multiple sensors and applying effective filtering techniques.
- Upgraded the BKM framework of the laser controller firmware through additional available configurations.
- Incorporated the latest sensors and controls of an SIB into the simulator designed for the newest printer generations.
- Collaborated with the R&D team to enhance the consistency of powder bed recoating using asynchronous pneumatic controls.
- Collaborated as a team member in an agile development process using Jira, Git, pull request reviews and CI/CD with Jenkins.

 Demonstrated a strong commitment to being a team player throughout the development cycle.

Software Engineer - Qualcomm (San Diego, CA)

March 2022 - Dec 2022

- Developed hundreds of APIs using Python and C++ to support libraries, improving software functionality and system performance.
- Utilized OpenCL, OpenGL, and EGL to enable graphical features on embedded systems.
- Conducted validation on Qualcomm's internal camera APIs for the latest chipset firmware builds.
- Created an audio capture and playback tool for Linux-based virtual machines using the ALSA library.

Machine Learning Engineer - Kapaix Ltd (London)

Jun 2021 - Aug 2021

- **Designed neural network models to detect anomalies** by analyzing discrepancies in time series data, assessing database quality for a Big Data Management company.
- **Preprocessed the dataset** by creating histograms with variable time frames and applying PCA and k-means clustering as initial analysis techniques.
- Constructed two machine learning models (classification and autoencoder based) using Python with TensorFlow, and Pandas. The models incorporated dense and convolutional layers.