# Nathan Touboul

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SKILLS

C | Modern C++ | Python | Typescript | MATLAB/Simulink | Qt/QML | HTML/CSS | Linux | Git | Visual Studio **Tools** 

Concepts CI/CD | OOP | Multithreading/Multiprocessing | Unit Testing | Embedded Systems | Computer Vision | Machine Learning Language

French (Native) | English (Fluent)

#### EXPERIENCE

Velo3D

**Software Engineer** December 2022 - October 2023

San Jose, CA

- Developed C++ and Python software, to control electronic, pneumatic, and optical systems for metal 3D printers, involving numerous multi-threaded processes across multiple embedded systems.
- Implemented a crucial functionality, accessible through the main UI (QML), enabling customers and manufacturing engineers to effortlessly monitor and override process-critical settings on different servers. This ensures a reliable qualification process for new printers, contributing to the overall system's robustness.
- Collaborated as a team member in an agile development process using Jira, Git, pull request reviews and CI/CD with Jenkins. Demonstrated a strong commitment to being a team player throughout the development cycle.
- Enhanced O<sub>2</sub> correction using multiple sensors and applying effective filtering techniques, decreasing printer build failure rate.
- Upgraded the BKM framework of the laser controller firmware through additional available configurations.
- **Reworked the consistency of powder bed recoating** using asynchronous pneumatic controls.

**Software Engineer** March 2022 - December 2022 **Qualcomm** San Diego, CA

- Developed hundreds of APIs using Python and C++ to support libraries, improving software functionality and system performance.
- Utilized OpenCL, OpenGL, and EGL to enable graphical features on embedded systems.
- Conducted validation on Qualcomm's internal camera APIs for the latest chipset firmware builds.
- Created an audio capture and playback tool for Linux-based virtual machines using the ALSA library.

**Machine Learning Engineer** 

June 2021 - August 2021

Kapaix Ltd London Designed neural network models to detect anomalies by analyzing discrepancies in time series data, assessing database quality.

- Preprocessed the dataset by creating histograms with variable time frames and applying PCA and K-means clustering as initial analysis.
- Constructed two ML models (classification and autoencoder based) using Python with TensorFlow, and Pandas.

# **EDUCATION**

## Master of Engineering - Illinois Institute of Technology

Robotic Motion Planning (SLAM, Kalman filter) - Machine Learning (PCA, Clustering, CNN, RNN) - Electric Vehicles (EPA drive cycles)

# Master of Science in Mechatronics - National Institute of Applied Sciences - France

Control Theory (PID, optimal LQR control) - Robotics - State-Space Analysis (Simulink) - Fluid and Thermodynamics

#### Bachelor of Engineering in Electronics and Computer Science - CPE Lyon - France

Programming - Analog and Digital Systems (Microcontrollers implementation) - Electronic Architectures (VHDL Design on FPGA) - Mathematics & Physics

# **PROJECTS**

## Research Project: Navigation Integrity of Lidar-based localization - Navigation Laboration Illinois

Lidar-based localization of autonomous vehicles in an area with low GNSS availability, with a Velodyne's Puck sensor to compensate for IMU drift to ensure landmark identification against the misassociation problem. I established an error model to quantify precise  $3\sigma$  probabilities of tree misdetection, considering multiple noise sources. I also researched the implementation of the Error Correction Codes domain (Hamming and BCH codes) for navigation safety.

## Master's Thesis: Isogeometric Representation of Turbojet Blades - Structure Mechanics Laboratory

Building an algorithmic solution to merge CAD and FEA methods through Non-Uniform Rational Basis Spline (NURBS) manipulations. I designed an adaptive fillet to join the blade and its root volumes by implementing a fillet patch mesh on Python: NumPy - geomdl.

#### Personal projects

- Path Finding app using C++ and Qt: real-time visualization of algorithms (Dijkstra, A\*, Maze Generation) through multithreading.
- VGG16 and ResNet50 blood cells classification, using TensorFlow and data augmentation with image data generators.
- Graph SLAM implementation from scratch, using Lidar measurements from the Victoria Park Dataset.
- Kinematics and dynamics modeling of a Scara Robot with PID and linearized command control.
- Consciousness and Neuroscience research project Statistical and Bayesian Brain.