**SKILLS**

* Fluent in Java, C, and Python
* Intermediate in C++, C#, OCaml, JavaScript, and SQL
* Android mobile app development
* Unity game engine
* Microsoft Office Suite (Word, Excel, PowerPoint
* HTML, CSS, and React
* Self-Motivated
* Effective communicator/public speaker

**EXPERIENCE**

**TEACHING ASSISTANT** – **2019**

**Nassau Community College** – Garden City, NY

Helped students with any Computer Science, Information Technologies, or Computer Processing course offered, managed day to day computer lab operations, and supervised student aides.

**STUDENT AIDE** – **2018**

**Nassau Community College** – Garden City, NY

Managed front desk, student sign in/out, answered questions about lab procedures, and otherwise ensured smooth lab operations.

**GRANT TECHNICIAN** – **2017**

**Nassau Community College** – Garden City, NY

Worked in tandem with another grant technician and faculty member to create boilerplate for a food bank application. Researched existing open source software solutions with the goal of integration.

**EDUCATION**

**BACHELOR OF SCIENCE IN COMPUTER SCIENCE** – **Expected December 2020**

**Stony Brook University** – Stony Brook, NY

Currently pursuing a bachelor’s degree in Computer Science from Stony Brook University. TA for CSE 216: Programming Abstractions, Fall 2019.

**ASSOCIATE OF SCIENCE IN COMPUTER SCIENCE** – **December 2018**

**Nassau Community College** – Garden City, NY

Graduated summa cum laude with a 3.97 GPA. Dean’s List Spring 2017 through Fall 2018. Recipient of the Doug Brown Memorial Scholarship for excellence in academic achievement in mathematics.