



Where is the source code: [REDACTED]/YACCLAB ← source folder (1)

Browse Source...

Where to build the binaries: [REDACTED]/YACCLAB/bin ← project's destination folder (2)

Browse Build...

Search:

☒ Grouped☒ Advanced Add Entry Remove Entry

Name

Value

> CMAKE

> CUDA

v OpenCV

OpenCV_DIR [REDACTED]/opencv-3.4.3/bin_static_cuda ← OpenCV installation path (3)

OpenCV_REQUIRED_PACKAGES core;imgcodecs;imgproc;cudafeatures2d

v YACCLAB

YACCLAB_DOWNLOAD_DATASET ☒ ← whether to download the YACCLAB 2D dataset or not (4a)YACCLAB_DOWNLOAD_DATASET_3D ☒ ← whether to download the YACCLAB 3D dataset or not (4b)YACCLAB_ENABLE_3D ☒ ← whether to enable 3D tests and algorithms (5)YACCLAB_ENABLE_CUDA ☒ ← whether to enable CUDA tests and algorithms (6)

YACCLAB_EXECUTABLE_OUTPUT_PATH [REDACTED]/YACCLAB/bin

YACCLAB_INPUT_DATASET_PATH [REDACTED]/YACCLAB/bin/input ← YACCLAB dataset path (7)

YACCLAB_OUTPUT_RESULTS_PATH [REDACTED]/YACCLAB/bin/output ← where output results will be stored (8)

(9)

(10)

Press Configure to update and display new values in red, then press Generate to generate selected build files.

Configure

Generate

Open Project

Current Generator: Visual Studio 15 2017 Win64