### A Bayesian Analysis of Spotify Data

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### Introduction

Music-making is often thought of as an artform—a subjective expression that falls into a specific "genre" according to its musical attributes. Beginning in the 1960s, pop music had been dominated by the verse-chorus form where "the verse sets the scene, the pre-chorus builds tension, and the chorus reaches a climax," with the cycle predictably repeating itself [5]. This musical formula dominated the industry; in fact, "music theorist Jay Summach has found that by the end of the 1960s, 42 percent of hit songs used verse-chorus form. By the end of the 1980s, that figure had doubled to 84 percent" [5].

With the advent of the 21st Century, however, the digitization of music production paired with the introduction of streaming platforms has warped the fundamental structure of songs. On popular media platforms, only snapshots of songs reach the ears of the public: five-second memes, 15-second TikToks, or 30-second ads. The limitless access to songs on streaming platforms has changed the landscape of song-making—"the gist of it: songwriters now get to the good stuff sooner" [2]. This phenomenon exists as increasing accessibility of songs results in decreasing revenue for artists. "Artists are paid per play—provided the listener stays tuned for at least 30 seconds. Each stream earns a tiny fraction of a cent. And just 13% of that goes to the songwriter, says David Israelite of the National Music Publishers Association" [Economist]. In turn, for an artist to make a decent living, their songs need millions of plays.

For many musicians, the art of composing/performing/marketing a new song is an arduous process. Even after all the work has been completed and a song is ready to be played to the public, the biggest uncertainty still awaits: How will the song be received? Will it become a hit? Will it be a song that everyone skips over, or never becomes popular? The purpose of this analysis is to investigate which characteristics of a song (such as tempo, duration, mode, acousticness, etc.) would make it more "likeable," less likely to be skipped, or more popular. Of course, music taste is a very subjective matter, and thus, there will be quite a bit of uncertainty around any variables that are deemed important/unimportant. What one person likes; another person may dislike. Therefore, looking at such musical characteristics through a Bayesian lens will help to quantify the uncertainty surrounding any of our findings. Through this analysis we hope to provide some conclusions that an aspiring musician (or even a well-established musician) can have at their disposal when creating new music.

These findings beg the question: so what are the features that make a song popular or appealing to a listener? Answers that would be valuable for any musician seeking success in today's music industry.

### **Pre-Analysis**

#### Data

In our initial data set, we take a sample of 89,393 tracks from 186,000 released by Spotify that document features of the track, as well as if it was skipped or not. The tracks within the data set were not confined to any prerequisite of genre or form; perhaps some were not even songs, but rather audiobooks or podcasts.

We wanted to attempt to narrow the track selection to represent only songs, and see if any variables could impact the "popularity" of a track. Because this data set was not confined to an individual "taste" nor genre, limitations of this data were that track features may not be determined as significant due to the broadness of the data collected. Given this limitation, we decided to also analyze data that pertained to one specific individual who recorded his tastes for 2,000 songs.

For this second dataset, the size was not as big because it presented the opinions of a single individual. George McIntire assembled this data when exploring possible explanations behind his varying taste in music. He created two playlists — each with 1,000 songs — one with songs he liked and the other with songs he did not like [4]. In order to minimize bias, he had to make the "BAD" playlist equally as diverse as the "GOOD" playlist by putting in songs of different form rather than an entire album of a single artist he did not like. Each song contained musical attributes that hopefully will help explain his choice of a "BAD" vs. "GOOD" song.

Limitations of this data can be attributed to the source being a single individual as well as the possibility that "taste" in music can not be fully associated with the variables in the dataset.

Here are the descriptors of variables for the two datasets.

- 1. The first dataset consists of 83,939 observations on Spotify of whether or not a track was skipped by users. In total, 65,417 different tracks were included in the dataset. Each track has the following characteristics:
  - (a) Release Year (Year the song was released)
  - (b) Duration (length of song in seconds)
  - (c) US Popularity Estimate (A popularity rating of song, on a scale 1-100)
  - (d) Acousticness (A confidence measure from 0-1 on whether the track is acoustic, where values near 1 represent high confidence that the track is acoustic)
  - (e) Beat Strength (The strength of the beat from 0-1, where 1 represents a very strong sense of beat)
  - (f) Bounciness (A rating of the bounciness from 0-1, where 1 represents a strong sense of bounciness)
  - (g) Danceability (A rating from 0-1 of how suitable the track is for dancing, where values near 1 represent high suitability)
  - (h) Energy (A rating from 0-1 representing a perceptual measure of intensity and activity, where values near 1 represent high energy)
  - (i) Instrumentalness (A rating from 0-1 that predicts whether a track has no vocals, where values close to 1 represent high confidence that there are no vocals)
  - (j) Mode (Predicts whether or not a song is major or minor)
  - (k) Speechiness (A rating from 0-1 that detects the presence of spoken words in a track, with values near 1 representing an exclusively speech-like track)
  - (1) Tempo (The estimated tempo of the track in Beats Per Minute (BPM))
  - (m) Valence (A rating from 0-1 that represents the positivity of the song, with 1 representing high positivity)
  - (n) Skipped (Denotes whether or not that particular track was skipped or played the entire way through)

**Note**: in order to try to obtain tracks most representative of new music, only the following tracks were kept:

- (a) Tracks from 2010-present
- (b) Tracks with a speechiness value  $\leq 0.4$  (filters out tracks that are mostly spoken, such as podcasts and ebooks)
- (c) Tracks with an instrumentalness value <= 0.6 (filters out tracks that contain no vocals)

- (d) Tracks with a duration <= 360 seconds (given that the average new song is 3-5 minutes, a cutoff of 6 minutes seemed appropriate)
- 2. The second dataset consisted of 2017 songs compiled by a single person, where a portion of the songs are songs that he likes, and the other portion are songs that he dislikes. This dataset includes similar variables as the first dataset, including:
  - (a) Acousticness
  - (b) Danceability
  - (c) Duration
  - (d) Energy
  - (e) Instrumentalness
  - (f) Key (The particular grouping of chords and notes in a song)
  - (g) Liveness (rating from 0-1 of whether the track was performed live, with 1 representing high confidence the track was performed live)
  - (h) Loudness (Overall loudness of the track in decibles (dB))
  - (i) Mode
  - (j) Speechiness
  - (k) Tempo
  - (l) Time Signature (The way in which beats of the song are organized)
  - (m) Valence

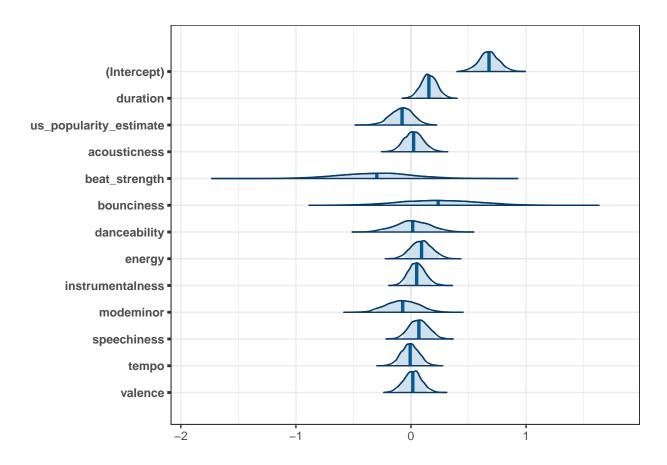
#### Model Selection

For the first dataset, our response variable,  $\mathbf{y}$ , will be modeled by a  $Bernoulli(\theta)$  distribution, where 1 means the track was skipped, and 0 means the track was not skipped. To obtain the variable  $\theta$ , we will use the logit link, where  $logit(\theta) = \eta$ , and  $\eta = \mathbf{x}^T \boldsymbol{\beta}$ , where  $\mathbf{x} \in \mathbf{X}$  is the covariate space for  $\mathbf{Y}$ . In other words, we are creating a logistic regression model where  $\theta$  is obtained from a linear model. We can write our sampling distribution for  $\mathbf{y}$  as  $[\mathbf{y}|\theta]$ , and since  $\theta$  is dependent upon  $\boldsymbol{\beta}$  and  $\mathbf{x}$ , we can write this as  $[\mathbf{y}|\boldsymbol{\beta}, \mathbf{x}]$ .

What we really want is to estimate the values of the coefficients  $\boldsymbol{\beta}$  for each of the variables to find out how they impact whether or not a track is skipped. In order to form a posterior estimate for  $\boldsymbol{\beta}$ , we must specify a prior. We assume little knowledge about each variable's effect, so we propose a weakly informative prior for  $[\boldsymbol{\beta}]$ : Using recommendations from Gelman, Jakulin, Pittau, and Su [7], we use a Cauchy(0,2.5) prior for each variable. Furthermore, we centered all the variables and then scaled them to have the same standard deviation, so that no variable could have a disproportionate effect on the outcome, and thus have better interpretability. Now that we have a prior model  $[\boldsymbol{\beta}]$  and sampling model  $[\mathbf{y}|\boldsymbol{\theta}]$ ,we can use all  $\mathbf{y}_i \in \mathbf{Y}$  to calculate the posterior  $[\boldsymbol{\beta}|\mathbf{Y},\mathbf{X}]$  using Baye's Theorem and proportionality. This will not be done by hand. Instead, using the rstanarm package, Rstudio will compute the posterior and draw MCMC samples from the  $[\boldsymbol{\beta}|\mathbf{Y},\mathbf{X}]$ . In this way we will obtain estimates for the values of  $\beta_0, \beta_1, ..., \beta_k \in \boldsymbol{\beta}$ .

### Posterior Estimates

##



```
## (Intercept)
                           0.535 0.823
## duration
                           0.043 0.272
## us_popularity_estimate -0.239 0.073
## acousticness
                          -0.108 0.162
## beat_strength
                          -0.836 0.227
## bounciness
                          -0.324 0.804
## danceability
                          -0.242 0.266
## energy
                          -0.055 0.246
## instrumentalness
                          -0.065 0.177
## modeminor
                          -0.302 0.156
## speechiness
                          -0.068 0.206
## tempo
                          -0.130 0.120
## valence
                          -0.116 0.143
##
## Computed from 4000 by 1000 log-likelihood matrix
##
##
           Estimate
                       SE
## elpd_loo
            -654.9 10.2
               13.2 0.8
## p_loo
## looic
              1309.8 20.3
## -----
```

5%

95%

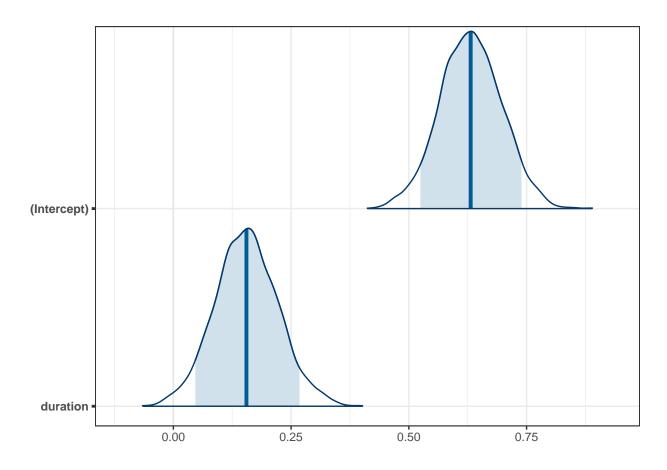
```
## Monte Carlo SE of elpd_loo is 0.1.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
##
## Computed from 4000 by 1000 log-likelihood matrix
##
##
            Estimate
                       SE
## elpd_loo
              -648.5
                      9.3
## p_loo
                 1.0 0.0
## looic
              1296.9 18.6
## ----
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
##
              elpd_diff se_diff
## posterior0 0.0
                         0.0
## posterior1 -6.5
                         3.7
```

After running the rstanarm function and including all of the variables, we see that there is only variable whose 90% confidence interval does not include 0. That variable is duration, and furthermore, when calculating the 'leave-one-out' cross-validation information criterion (looic), we see that this model actually has a *higher* value (1309) than the looic of a baseline model (1297) with no predictors. In other words, our model is worse at predicting whether or not a song is skipped than if someone randomly guessed! Therefore, we will drop all variables that were not deemed significant at a 90% confidence interval (included 0 in their posterior interval), and rerun the model. In this case, 'duration' is the only variable remaining.

```
posterior2 <- stan_glm(skipped ~ duration, data = Track_features_a,</pre>
                 family = binomial(link = "logit"),
                 prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                 seed = seed,
                 refresh = 0)
(loo2 <- loo(posterior2, save_psis = TRUE))</pre>
##
## Computed from 4000 by 1000 log-likelihood matrix
##
##
            Estimate
                        SE
## elpd loo
              -646.7
                      9.6
## p_loo
                 2.0 0.1
## looic
              1293.4 19.3
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
rstanarm::loo compare(loo0, loo2)
```

```
## elpd_diff se_diff
## posterior2 0.0 0.0
## posterior0 -1.8 2.4
```

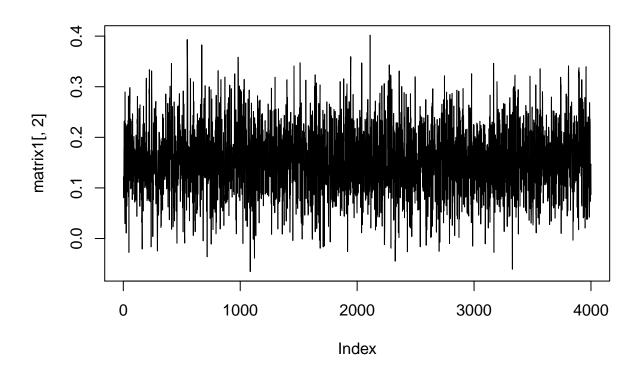
```
mcmc_areas(as.matrix(posterior2), prob = 0.90, prob_outer = 1)
```



round(posterior\_interval(posterior2, prob = 0.90), 3)

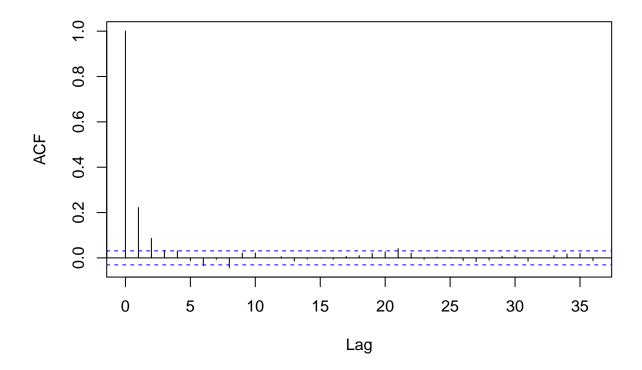
```
## 5% 95%
## (Intercept) 0.524 0.739
## duration 0.047 0.268
```

```
matrix1<-as.matrix(posterior2)
trace1 <- plot(matrix1[,2], type="l")</pre>
```



ACF1 <- acf(matrix1[,2])

### Series matrix1[, 2]



This model proved to be better, with a looic value of 1293. To ensure that the MCMC samples created from the stan\_glm fuction converged and mixed well, a traceplot and ACF plot confirmed that there were no problems (See appendix for graphs). To calculate our posterior predictive accuracy, we used the following method. If the posterior probability of a track being skipped is greater or equal to 0.5, then we would predict that observation to have a value of 1 (and similarly for less than 0.5). For each observation, we can compare the posterior prediction to the actual observed value. The proportion of times we correctly predict an individual (i.e. [prediction = 0 and observation = 0] or [prediction = 1 and observation = 1]) is our classification accuracy. In our case, the posterior classification accuracy is 0.65. While we would really want to also calculate the estimated accuracy on "unseen" data, or data that doesn't actually affect this model, because our number of observations is so large, we would expect the value to be the same when using a LOOCV, and this is indeed true: the value is still 0.65.

## [1] 0.65

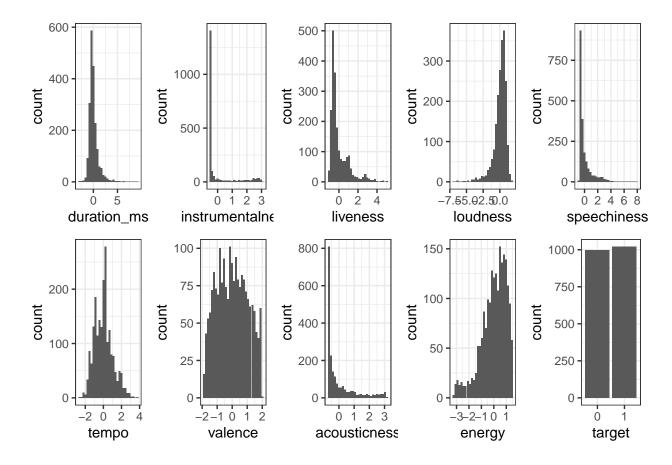
## [1] 0.65

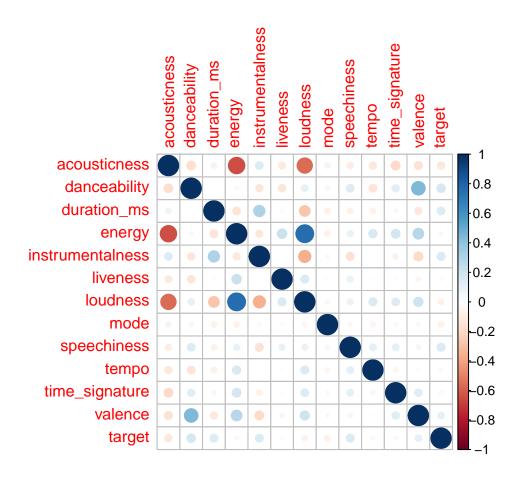
### Conclusion

Our analysis of this dataset turned out to be rather inconclusive. It only returned one variable as significant, and that was duration. In effect, it stated that the longer the track is, the more likely it is to be skipped. Other than that, there were no other findings. This lack of conclusive analysis could be explained in a variety of ways. One, we do not have any guarantee that the tracks analyzed were actually songs. While we applied filters to attempt to filter out any tracks that were not songs, we still do not actually know the content of the track. So the uncertainty surrounding the track content is one factor that is certainly a model

limitation. A second reason behind inconclusiveness is the fact that music taste is a very subjective field, and what one person likes, another person may not. Given that this data is pulled from a multitude of Spotify users, there is going to be a wide range of musical preferences. Therefore, it would be much harder to find any nuances in music style that might affect the broader population's tendency to skip or not skip a song. An interesting note is that the duration of a song, our only significant variable, has been decreasing when looking specifically at the #1 song by year in the last few years, according to the New York Times [5]. This overall trend for all songs is backed by an article from the Economist that echoes that same sentiment [2]. It is clear, then, that this trend is evident in a Spotify user's likelihood to skip or not skip a song.

#### ### New Data





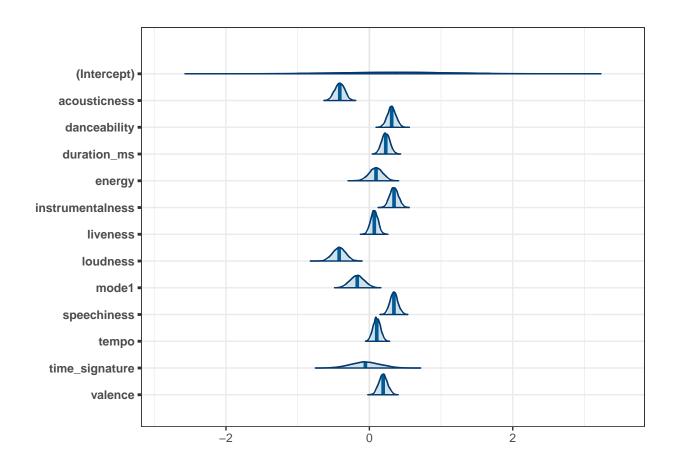
```
##
## Model Info:
##
  function:
                  stan_glm
    family:
                  binomial [logit]
##
    formula:
                  target ~ .
##
    algorithm:
##
                  sampling
                  4000 (posterior sample size)
    sample:
##
                  see help('prior_summary')
##
    priors:
##
    observations: 2017
##
    predictors:
```

## Estimates:

##

##	Estimates:					
##		mean	sd	10%	50%	90%
##	(Intercept)	-0.2	1.3	-1.8	-0.2	1.3
##	acousticness	-0.4	0.1	-0.5	-0.4	-0.3
##	danceability	0.3	0.1	0.2	0.3	0.4
##	duration_ms	0.2	0.1	0.2	0.2	0.3
##	energy	0.1	0.1	0.0	0.1	0.2
##	${\tt instrumentalness}$	0.3	0.1	0.3	0.3	0.4
##	liveness	0.1	0.1	0.0	0.1	0.1
##	loudness	-0.4	0.1	-0.5	-0.4	-0.3
##	mode1	-0.2	0.1	-0.3	-0.2	-0.1
##	speechiness	0.3	0.1	0.3	0.3	0.4
##	tempo	0.1	0.1	0.0	0.1	0.2
##	time_signature3	0.3	1.3	-1.1	0.3	1.9
##	time signature4	0.4	1.3	-1.1	0.3	1.9

```
## time_signature5
                    0.1
                           1.3 - 1.5
                                     0.0
                                           1.7
## valence
                    0.2
                           0.1 0.1
                                     0.2
                                           0.3
##
## Fit Diagnostics:
             mean
                    sd
                         10%
                               50%
## mean PPD 0.5
                  0.0 0.5
                            0.5
## The mean_ppd is the sample average posterior predictive distribution of the outcome variable (for de
##
## MCMC diagnostics
                   mcse Rhat n_eff
## (Intercept)
                   0.0 1.0 1602
                   0.0 1.0 4283
## acousticness
## danceability
                   0.0 1.0 3487
## duration_ms
                   0.0 1.0 4696
## energy
                   0.0 1.0
                             2629
## instrumentalness 0.0 1.0 4320
## liveness
                   0.0 1.0
                            5343
## loudness
                   0.0 1.0 3439
## mode1
                   0.0 1.0 5382
## speechiness
                   0.0 1.0 4854
## tempo
                   0.0 1.0 5100
## time_signature3 0.0 1.0 1621
## time_signature4
                   0.0 1.0 1603
## time_signature5 0.0 1.0 1601
## valence
                   0.0 1.0 3983
## mean_PPD
                   0.0 1.0 4699
## log-posterior
                   0.1 1.0 1813
##
## For each parameter, mcse is Monte Carlo standard error, n_eff is a crude measure of effective sample
```



##	(Intercept)	acousticness	danceability	duration_ms
##	0.371	-0.409	0.321	0.230
##	energy	instrumentalness	key1	key2
##	0.105	0.356	-0.261	0.507
##	key3	key4	key5	key6
##	-0.611	-0.001	-0.066	-0.167
##	key7	key8	key9	key10
##	-0.024	-0.138	0.152	0.091
##	key11	liveness	loudness	mode1
##	-0.064	0.066	-0.422	-0.198
##	speechiness	tempo	time_signature	valence
##	0.348	0.105	-0.046	0.194

##		5%	95%
##	(Intercept)	-0.964	1.736
##	acousticness	-0.522	-0.295
##	danceability	0.224	0.423
##	duration_ms	0.137	0.324
##	energy	-0.050	0.250
##	${\tt instrumentalness}$	0.262	0.454
##	key1	-0.576	0.054
##	key2	0.147	0.865
##	key3	-1.151	-0.083
##	key4	-0.418	0.410
##	key5	-0.431	0.303

```
## key6
                    -0.536 0.196
## key7
                    -0.374 0.314
## key8
                    -0.523 0.248
## key9
                    -0.195 0.503
                    -0.311 0.489
## key10
## key11
                    -0.417 0.299
## liveness
                    -0.017 0.149
## loudness
                    -0.561 -0.282
## mode1
                    -0.369 -0.028
## speechiness
                    0.263 0.438
## tempo
                     0.022 0.191
## time_signature
                    -0.380 0.280
## valence
                     0.093 0.289
(loo3 <- loo(posterior3, save_psis = TRUE))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd_loo -1268.1 17.0
## p_loo
                25.0 0.6
              2536.3 34.1
## looic
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
\# Model Selection
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate SE
## elpd_loo -1398.9 0.5
## p_loo
                 1.0 0.0
## looic
              2797.9 1.0
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
##
              elpd_diff se_diff
## posterior3
               0.0
                           0.0
## posterior4 -130.8
                          17.1
posterior4.1 <- stan_glm(target ~ danceability+ duration_ms+ energy+ instrumentalness+ liveness+ loudne
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
```

```
refresh = 0)
posterior4.2 <- stan_glm(target ~ acousticness+ duration_ms+ energy+ instrumentalness+ liveness+ loudne
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.3 <- stan_glm(target ~ acousticness+ danceability+ energy+ instrumentalness+ liveness+ loudn
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed.
                refresh = 0)
posterior4.4 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+ liveness+
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.5 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ liveness+ loudness+ r
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.6 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ instrumentalness+ lo
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.7 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ instrumentalness+ li
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.8 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ instrumentalness+ li
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.9 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ instrumentalness+ li
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.10 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ instrumentalness+ 1
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.11 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ instrumentalness+ 1
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
posterior4.full <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ energy+ instrumentalness+
                family = binomial(link = "logit"),
```

```
prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
(loo4.1 <- loo(posterior4.1, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd_loo -1284.2 15.4
                11.9 0.4
## p_loo
## looic
              2568.4 30.8
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.2 <- loo(posterior4.2, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd_loo -1279.6 15.5
## p_loo
                12.1 0.4
## looic
              2559.1 30.9
## Monte Carlo SE of elpd_loo is 0.0.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.3 <- loo(posterior4.3, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd loo -1274.2 15.8
## p_loo
                12.0 0.4
## looic
              2548.5 31.6
## Monte Carlo SE of elpd_loo is 0.0.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
```

```
(loo4.4 <- loo(posterior4.4, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
            Estimate
                       SE
## elpd_loo -1266.1 16.2
## p_loo
                12.0 0.4
## looic
              2532.2 32.4
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.5 <- loo(posterior4.5, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd_loo -1283.4 15.5
## p_loo
                11.9 0.4
              2566.9 31.0
## looic
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.6 <- loo(posterior4.6, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd_loo -1266.3 16.2
## p_loo
                11.8 0.4
              2532.6 32.3
## looic
## ----
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.7 <- loo(posterior4.7, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
                       SE
            Estimate
```

```
## elpd_loo -1277.5 15.5
                11.7 0.4
## p_loo
              2555.0 31.0
## looic
## -----
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.8 <- loo(posterior4.8, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate SE
## elpd_loo -1266.9 16.1
                12.0 0.4
## p_loo
## looic
              2533.9 32.2
## -----
## Monte Carlo SE of elpd_loo is 0.0.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.9 <- loo(posterior4.9, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
##
                       SE
## elpd loo -1287.7 14.9
## p_loo
                11.8 0.4
## looic
              2575.4 29.9
## Monte Carlo SE of elpd_loo is 0.0.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.10 <- loo(posterior4.10, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
##
            Estimate SE
## elpd_loo -1267.7 16.1
                11.9 0.4
## p_loo
## looic
              2535.3 32.3
## ----
## Monte Carlo SE of elpd_loo is 0.0.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
```

```
(loo4.11 <- loo(posterior4.11, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd loo -1271.1 16.2
                12.2 0.4
## p_loo
## looic
              2542.2 32.3
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo4.full <- loo(posterior4.full, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd loo -1266.7 16.3
                13.1 0.4
## p_loo
## looic
              2533.4 32.5
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
rstanarm::loo_compare(loo4.1, loo4.2, loo4.3, loo4.4, loo4.5, loo4.6, loo4.7, loo4.8, loo4.9, loo4.10,
##
                   elpd_diff se_diff
                               0.0
## posterior4.4
                     0.0
## posterior4.6
                    -0.2
                               1.8
## posterior4.full -0.6
                               1.0
## posterior4.8
                    -0.8
                               2.0
                    -1.5
## posterior4.10
                               2.3
                   -5.0
                               3.7
## posterior4.11
                   -8.1
                               4.5
## posterior4.3
## posterior4.7
                  -11.4
                               4.5
## posterior4.2
                  -13.4
                               5.6
## posterior4.5
                   -17.3
                               6.1
## posterior4.1
                   -18.1
                               6.9
## posterior4.9
                   -21.6
                               6.9
posterior5.1 <- stan_glm(target ~ danceability+ duration_ms+ instrumentalness+ liveness+ loudness+ mode
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
```

```
posterior5.2 <- stan_glm(target ~ acousticness+ duration_ms+ instrumentalness+ liveness+ loudness+ mod
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.3 <- stan_glm(target ~ acousticness+ danceability+ instrumentalness+ liveness+ loudness+ mo
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.4 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ liveness+ loudness+ mode+ sp
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.6 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+ liveness+
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.7 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+ liveness+
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.8 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+ liveness+
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.9 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+ liveness+
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.10 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+ liveness
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
posterior5.full <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+ livenes
               family = binomial(link = "logit"),
               prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
               seed = seed,
               refresh = 0)
```

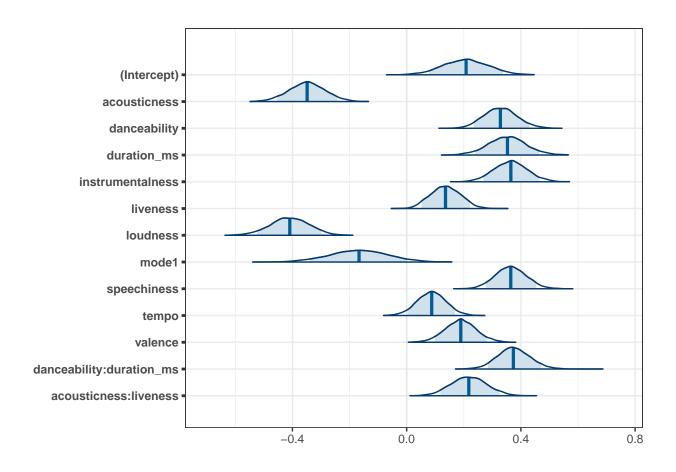
```
(loo5.1 <- loo(posterior5.1, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
            Estimate
## elpd_loo -1290.5 14.9
## p_loo
                10.8 0.4
## looic
              2581.1 29.9
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.2 <- loo(posterior5.2, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd_loo -1278.4 15.5
## p_loo
                10.9 0.4
              2556.9 30.9
## looic
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.3 <- loo(posterior5.3, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
## elpd_loo -1273.6 15.7
## p_loo
                10.6 0.3
              2547.2 31.4
## looic
## ----
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.4 <- loo(posterior5.4, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
                       SE
            Estimate
```

```
## elpd_loo -1285.8 15.3
                10.9 0.4
## p_loo
## looic
              2571.7 30.6
## -----
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.5 <- loo(posterior5.5, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate SE
## elpd_loo -1266.2 16.1
                11.0 0.4
## p_loo
## looic
              2532.4 32.2
## -----
## Monte Carlo SE of elpd_loo is 0.1.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.6 <- loo(posterior5.6, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
##
                       SE
## elpd loo -1280.2 15.3
## p_loo
                10.5 0.4
## looic
              2560.3 30.6
## Monte Carlo SE of elpd_loo is 0.0.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.7 <- loo(posterior5.7, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
##
            Estimate SE
## elpd_loo -1266.4 16.0
                10.9 0.4
## p_loo
## looic
              2532.9 32.1
## ----
## Monte Carlo SE of elpd_loo is 0.1.
##
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
```

```
(loo5.8 <- loo(posterior5.8, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
            Estimate
                       SE
## elpd_loo -1287.6 14.8
## p_loo
                10.6 0.3
## looic
              2575.2 29.6
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.9 <- loo(posterior5.9, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                       SE
## elpd_loo -1267.3 16.1
## p_loo
                11.0 0.4
              2534.6 32.1
## looic
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.10 <- loo(posterior5.10, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
## elpd_loo -1272.0 16.1
                10.7 0.4
## p_loo
              2544.1 32.1
## looic
## ----
## Monte Carlo SE of elpd_loo is 0.0.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
(loo5.full <- loo(posterior5.full, save_psis = T))</pre>
##
## Computed from 4000 by 2017 log-likelihood matrix
##
                       SE
            Estimate
```

```
## elpd_loo -1266.1 16.2
## p_loo
                12.0 0.4
## looic
              2532.2 32.4
## -----
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
rstanarm::loo_compare(loo5.1, loo5.2, loo5.3, loo5.4, loo5.5, loo5.6, loo5.7, loo5.8, loo5.9, loo5.10,
##
                   elpd_diff se_diff
## posterior5.full 0.0
                               0.0
## posterior5.5
                    -0.1
                               1.6
## posterior5.7
                    -0.3
                               1.7
                    -1.2
## posterior5.9
                               2.2
## posterior5.10
                    -5.9
                               3.8
## posterior5.3
                   -7.5
                               4.3
                               5.6
## posterior5.2
                   -12.3
## posterior5.6
                  -14.0
                               5.7
## posterior5.4
                  -19.7
                               6.2
## posterior5.8
                   -21.5
                               6.8
## posterior5.1
                   -24.4
                               7.5
posterior5.interaction <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed.
                refresh = 0)
(loo5.interaction <- loo(posterior5.interaction, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
## elpd_loo -1238.2 17.4
## p_loo
                15.7 0.9
## looic
              2476.3 34.9
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
rstanarm::loo_compare(loo5.interaction, loo5.full)
                          elpd_diff se_diff
## posterior5.interaction
                           0.0
                                      0.0
## posterior5.full
                                      8.3
                          -27.9
```

```
posterior5.interaction2 <- stan_glm(target ~ acousticness+ danceability+ duration_ms+ instrumentalness+
                family = binomial(link = "logit"),
                prior = cauchy(0,2.5), prior_intercept = cauchy(0,2.5),
                seed = seed,
                refresh = 0)
(loo5.interaction2 <- loo(posterior5.interaction2, save_psis = T))</pre>
## Computed from 4000 by 2017 log-likelihood matrix
##
            Estimate
                     SE
## elpd_loo -1237.3 17.4
                14.8 0.9
## p_loo
## looic
              2474.6 34.9
## ----
## Monte Carlo SE of elpd_loo is 0.1.
## All Pareto k estimates are good (k < 0.5).
## See help('pareto-k-diagnostic') for details.
rstanarm::loo_compare(loo5.interaction, loo5.interaction2)
                           elpd_diff se_diff
## posterior5.interaction2 0.0
                                      0.0
## posterior5.interaction -0.9
                                      0.1
```



##	(Intercept)		ac	ousticness	danceability
##	0.208			-0.348	0.328
##	duration_ms		instru	mentalness	liveness
##	0.353			0.365	0.136
##	loudness			mode1	speechiness
##	-0.409			-0.167	0.364
##	tempo			valence	danceability:duration_ms
##	0.088			0.189	0.374
##	acousticness:liveness				
##	0.218				
##		5%	95%		
##	(Intercept)	0.078	0.338		
##	acousticness	-0.454	-0.244		
##	danceability	0.236	0.429		
##	duration_ms	0.242	0.464		
##	instrumentalness	0.268	0.464		
##	liveness	0.053	0.222		
##	loudness	-0.523	-0.299		
##	mode1	-0.340	0.002		
##	speechiness	0.277	0.454		
##	tempo	0.003	0.169		
##	valence	0.098	0.282		
##	<pre>danceability:duration_ms</pre>	0.284	0.471		

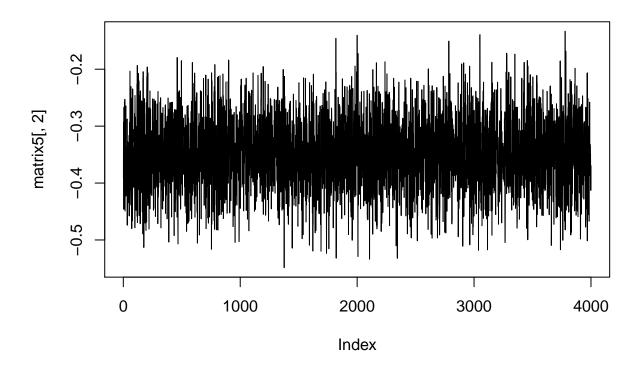
0.118 0.325

## acousticness:liveness

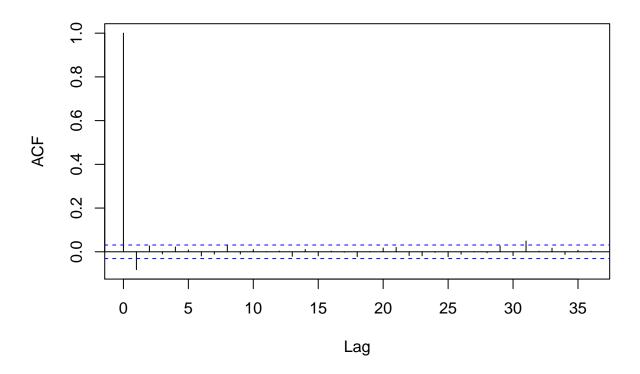
To calculate our posterior predictive accuracy, we used the following method. If the posterior probability of the song being liked for an particular song is greater or equal to 0.5, then we would predict that that song to have a value of 1 (and similarly for less than 0.5). For each observation, we can compare the posterior prediction to the actual observed value. The proportion of times we correctly predict an individual (i.e. [prediction = 0 and observation = 0] or [prediction = 1 and observation = 1]) is our classification accuracy.

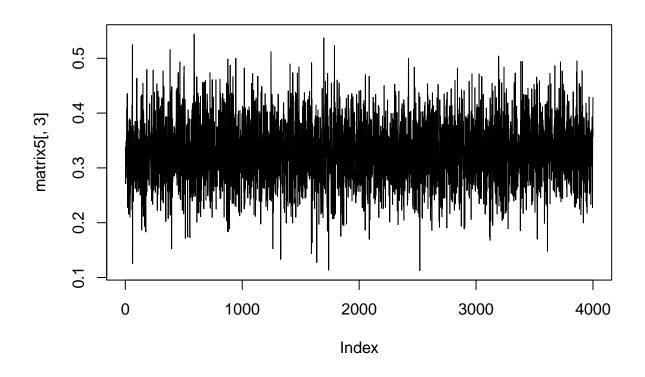
## [1] 0.688

## [1] 0.683

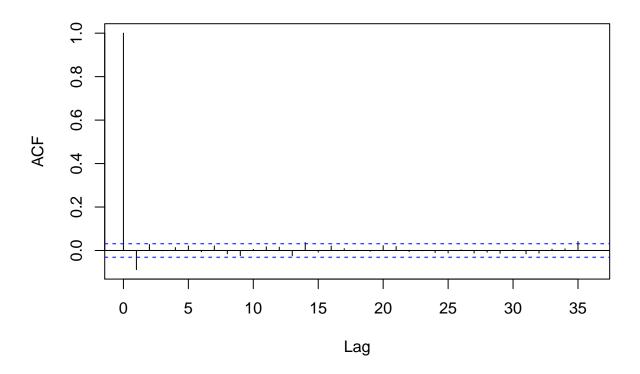


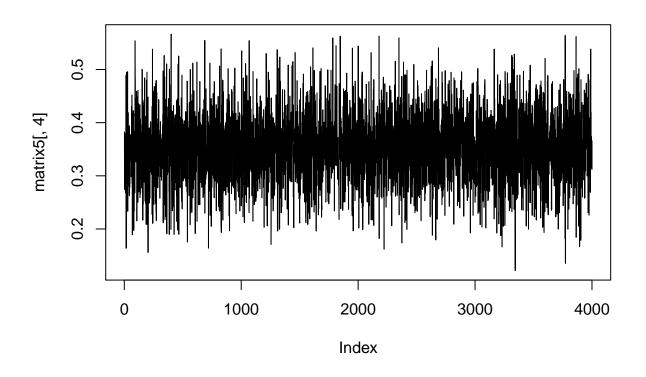
# Series matrix5[, 2]



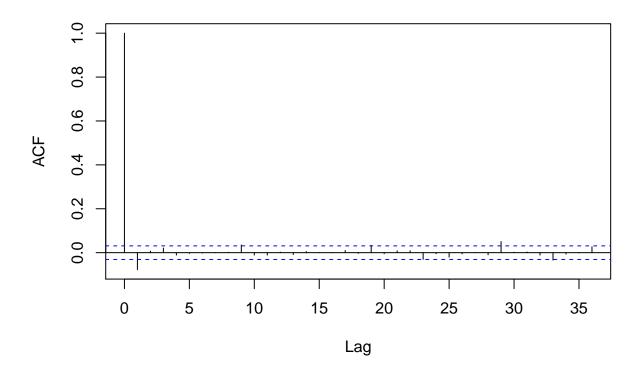


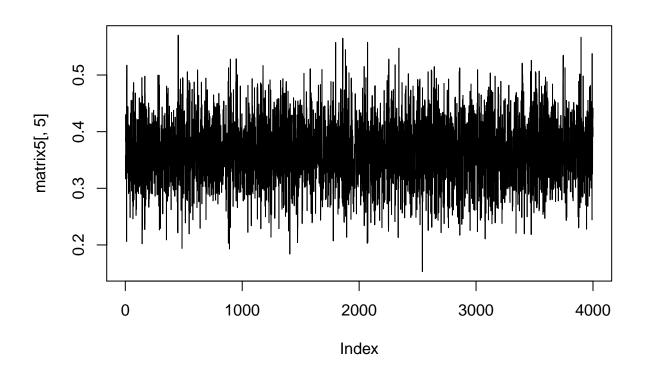
# Series matrix5[, 3]



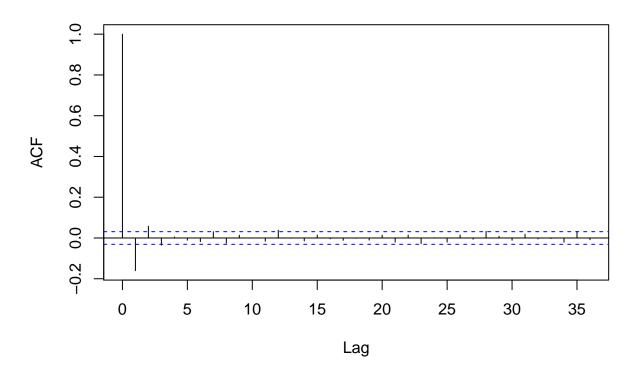


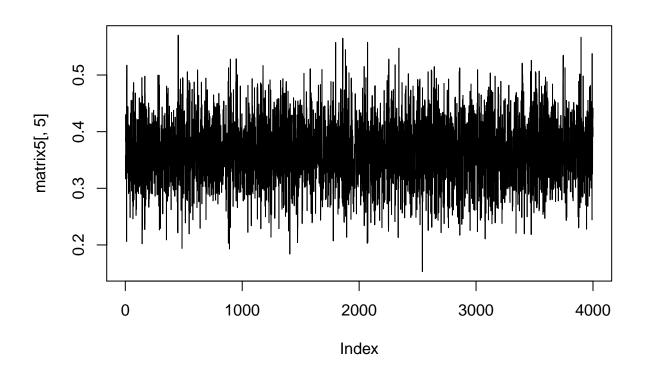
# Series matrix5[, 4]



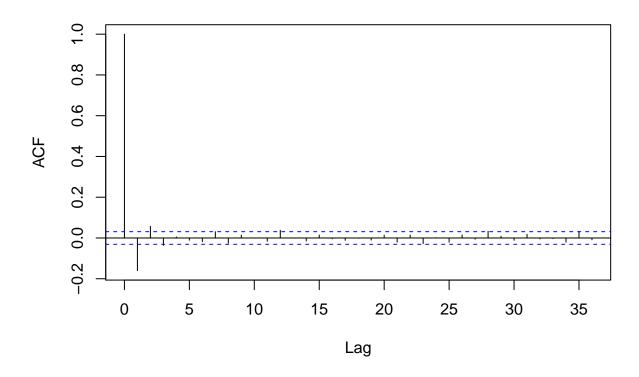


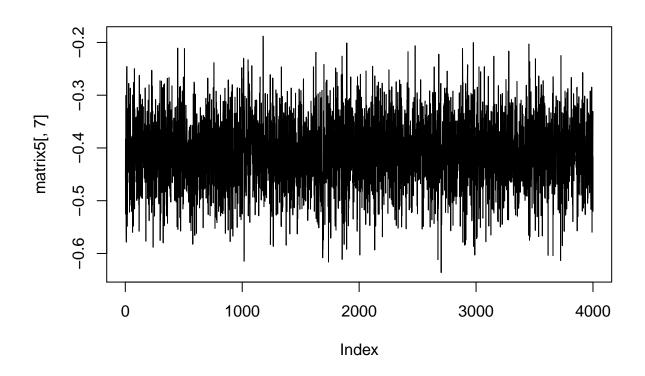
## Series matrix5[, 5]



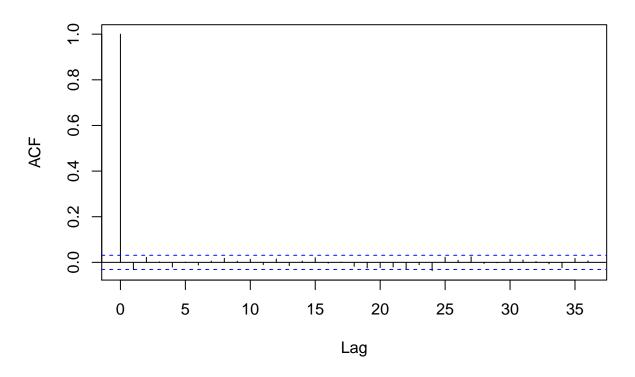


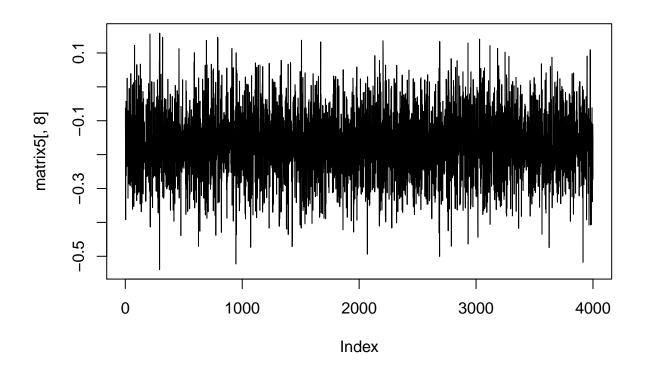
## Series matrix5[, 5]



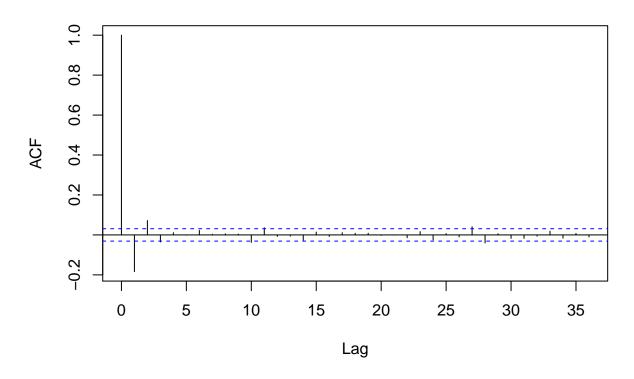


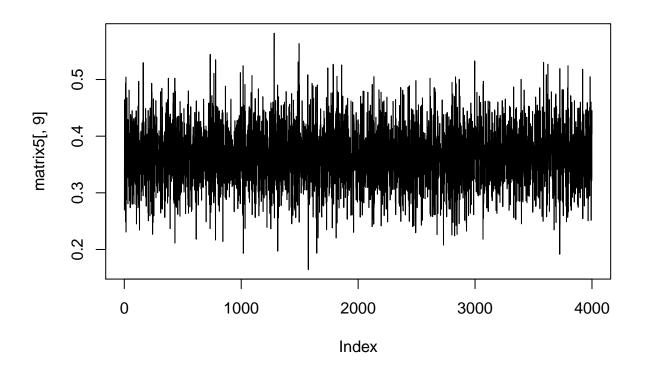
# Series matrix5[, 7]



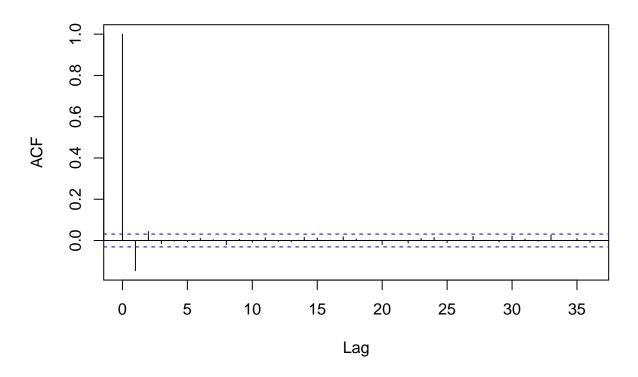


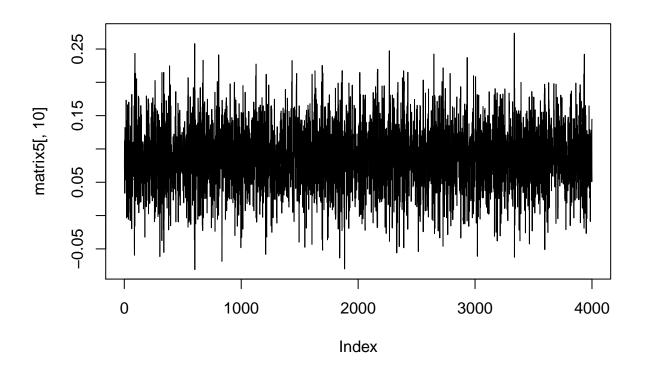
# Series matrix5[, 8]



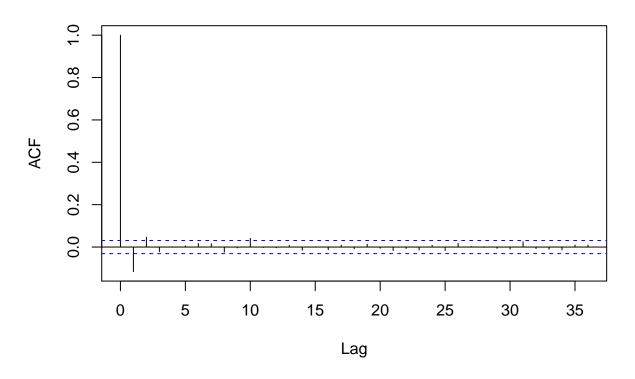


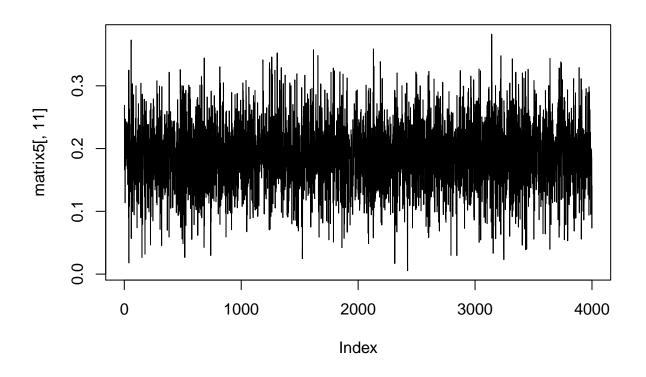
#### Series matrix5[, 9]



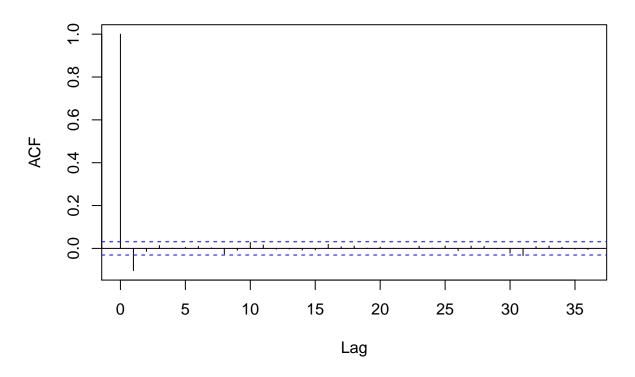


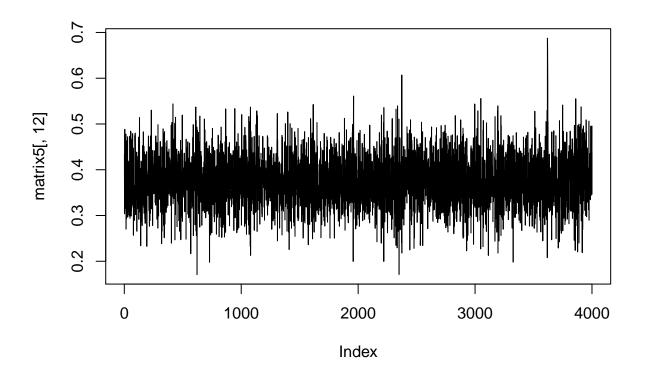
# Series matrix5[, 10]



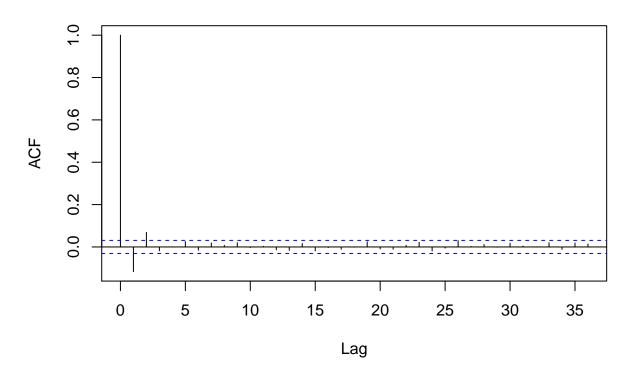


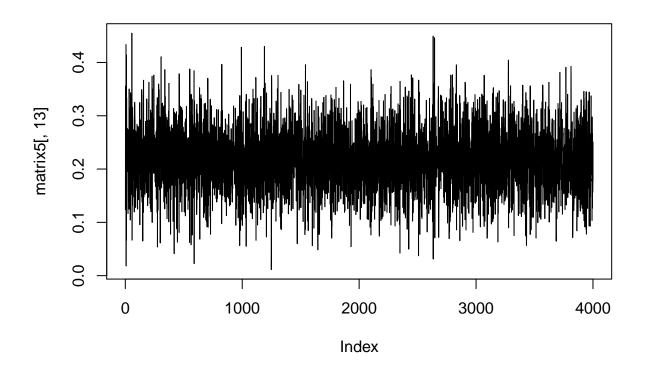
# Series matrix5[, 11]



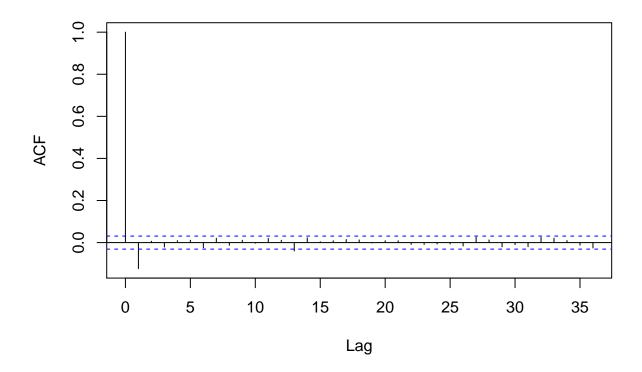


#### Series matrix5[, 12]





#### Series matrix5[, 13]



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- [2] "The Economics of Streaming Is Changing Pop Songs." The Economist, The Economist Newspaper, 5 Oct. 2019, www.economist.com/finance-and-economics/2019/10/05/the-economics-of-streaming-is-changing-pop-songs.
- [3] Gander, Kashmira. "Perfect Pitch: Why Some People Might Have Rare Musical Skill Possessed by Bach and Mozart." Newsweek, Newsweek, 22 Feb. 2019, www.newsweek.com/perfect-pitch-why-rare-musical-skill-bach-mozart-1326380.
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- [5] Sloan, Nate, and Charlie Harding. "The Culture Warped Pop, for Good." The New York Times, The New York Times, 14 Mar. 2021, www.nytimes.com/interactive/2021/03/14/opinion/pop-music-songwriting.html?auth=login-google1tap&login=google1tap.
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[7]