

NATHANIEL LEE

Software Developer / System Engineer

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 Nathaniel Lee

 Portfolio Website

WORK EXPERIENCE

Software Developer / IT Storage System Engineer

General Motors / Warren, MI / June 2022 - Sep 2024

- Managed and administered UNIX-based NAS storage across GM's global infrastructure, ensuring high availability, data integrity, and reliability for mission-critical applications such as GM Defense operations.
- Collaborated with cross-functional teams and vendors to optimize performance, deploy new hardware, decommission legacy systems, and implement security measures, improving infrastructure efficiency roughly 20%.
- Designed and deployed REST API endpoints and Python automation tools that replaced manual storage tasks, improving efficiency by 30% and eliminating hundreds of hours of after-hours work annually.
- Supported containerized storage infrastructure in Linux and Kubernetes environments, enhancing scalability, fault tolerance, and system resilience.
- Debugged and optimized internal full-stack applications using Django, ensuring reliable storage data visualization and preventing metadata corruption after infrastructure changes.
- Developed Power BI dashboards and automated batch scripts to deliver monthly and annual analytics, supporting decision-making at the executive level and operational performance tracking.
- Consistently led the team in ticket resolution by troubleshooting application, server, and infrastructure issues, driving operational efficiency and maintaining accountability in high-stakes environments.
- Identified and resolved bugs in internal storage tools, improving reliability while championing automation and process improvements that streamlined IT workflows across global operations.

Access Control Student Assistant

Ohio State University Office of Student Life / Columbus, OH / Oct 2021 - April 2022

- Administered campus-wide key-card access systems by troubleshooting hardware/software issues, updating permissions, and developing a batch script to automate maintenance tracking and reduce downtime.

Cryo-EM Research Assistant

Ohio State University CEMAS / Columbus, OH / April - Aug 2021

- Processed and reconstructed samples in CryoSPARC, analyzing characterization techniques to generate final models that saved researchers days of preparation per sample.

EDUCATION

University of Austin – College of Natural Sciences / Jan 2026 – Present

- Master of Science in Computer Science

University of Illinois Urbana-Champaign – Grainger College of Engineering / Aug 2025 – Dec 2025

- Master of Computer Science

The Ohio State University – College of Engineering / Aug 2018 – June 2022

- Bachelors of Science in Computer Science and Engineering
- Dean's List recipient

PROJECTS

Minecraft Forge Open-Source Collaboration and Development

- Developed and modified Forge mods, enhancing gameplay mechanics and contributing bug fixes, features, and code improvements to open-source projects. (*Java, Spring Boot, JavaScript, Forge API*)

Quality of Wine Prediction Models

- Built neural network models (linear regression, CNNs, RNNs) to predict wine quality from regional weather data (temperature, precipitation, wind, pressure) over time. (*Python, TensorFlow, Keras, Scikit-learn, NumPy, Pandas*)

Spotify Playlist Recommender

- Created a chatbot UI with Amazon Lex, Django, and Spotify API to recommend playlists based on user mood, integrating OAuth 2.0 and automated track selection. (*Django, Flask, React, Spotify API, Amazon Lex*)

SKILLS

Java, Python, C, C++, C#, Ruby, MATLAB, R, SQL, JavaScript, HTML, CSS, PyTorch, TensorFlow, Spring Boot, Django, React, Angular, Bootstrap, jQuery, PostgreSQL, SQLite, MongoDB, Node.js, Git, Docker, Azure DevOps CI/CD, Linux/UNIX, Batch/Shell Scripting