```
System
 + ~System()
 + getNome()
 + setNome()
 + getValorInicial()
 + setValorInicial()
 + operator+()
 + operator+()
 + operator-()
 + operator-()
 + operator*()
 + operator*()
 + operator/()
 + operator/()
  SystemHandle
+ SystemHandle()
+ operator=()
+ SystemHandle()
+ ~SystemHandle()
+ setNome()
+ getNome()
+ setValorInicial()
+ getValorInicial()
+ operator+()
+ operator+()
+ operator-()
+ operator-()
+ operator*()
+ operator*()
+ operator/()
+ operator/()
```