```
System
+ ~System()
+ getNome()
+ setNome()
+ getValorInicial()
+ setValorInicial()
+ operator+()
+ operator+()
+ operator-()
+ operator-()
+ operator*()
+ operator*()
+ operator/()
+ operator/()
  SystemImpl
# nome
# valorInicial
+ SystemImpl()
+ ~SystemImpl()
+ getNome()
+ setNome()
+ getValorInicial()
+ setValorInicial()
+ SystemImpl()
+ operator=()
+ operator+()
+ operator+()
+ operator-()
+ operator-()
+ operator*()
+ operator*()
+ operator/()
+ operator/()
```