## Populous 2 Portfolio

1.0

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Instructions— When run, use W A S D keys to move character, F key to lock/unlock the camera to the isometric view. While camera is unlocked, use scroll wheel to zoom in and out and left mouse button to rotate the camera. Q and E keys can be used to control the position of the Directional Light, and keys 1 2 3 can be used to change how bright the Directional Light is.

Repository— <https://github.com/Natheranian/CIS5013-ST20252897>

Credits— Paul Angel – Original Codebase, which I have forked.

Issue List—

Lighting can travel through objects.

Demo light visuals do not display through transparent object.