

"/info" - Bytes devueltos:

Con compresión

Uso de memoria

92270592

Sin compresión

Uso de memoria

138641408

## ARTILLERY CON/SIN CONSOLE LOG

artillery quick --count 50 -n 20 http://localhost/info > result\_clg.txt

artillery quick --count 50 -n 20 http://localhost/info > result\_sin-clg.txt

```
desafio > routes > JS infoRouter.js > ...
1 const parseArgs = require("minimist");
2 const os = require("os");
3
4 const infoRouter = (req, res) => {
5   try {
6     const args = parseArgs(process.argv.slice(2));
7     const info = {
8       argumentos: JSON.stringify(args),
9       directorioActual: process.cwd(),
10      idProceso: process.pid,
11      vNode: process.version,
12      rutaEjecutable: process.execPath,
13      sistemaOperativo: process.platform,
14      memoria: JSON.stringify(process.memoryUsage().rss, null, 2),
15      processNum: os.cpus().length,
16    };
17     console.log(info);
18     res.render("pages/info", info);
19   } catch (error) {
20     res.render(error.message);
21   }
22 };
23
24 module.exports = infoRouter
```

```
desafio > routes > JS infoRouter.js > [0] <unknown>
1 const parseArgs = require("minimist");
2 const os = require("os");
3
4 const infoRouter = (req, res) => {
5   try {
6     const args = parseArgs(process.argv.slice(2));
7     const info = {
8       argumentos: JSON.stringify(args),
9       directorioActual: process.cwd(),
10      idProceso: process.pid,
11      vNode: process.version,
12      rutaEjecutable: process.execPath,
13      sistemaOperativo: process.platform,
14      memoria: JSON.stringify(process.memoryUsage().rss, null, 2),
15      processNum: os.cpus().length,
16    };
17     // console.log(info);
18     res.render("pages/info", info);
19   } catch (error) {
20     res.render(error.message);
21   }
22 };
23
24 module.exports = infoRouter
```

## PROFILING CON/SIN CONSOLE LOG

node --prof server.js 8080 FORK

node.exe --prof-process clg-v8.log > result\_prof-clg.txt

node.exe --prof-process sin-clg-v8.log > result\_prof-sin-clg.txt

result_prof-clg.txt M X					result_prof-sin-clg.txt U X				
desafio > result_prof-clg.txt					desafio > result_prof-sin-clg.txt				
1 Statistical profiling result from clg-v8.log, (4496 ticks, 0 unaccounted)					1 Statistical profiling result from sin-clg-v8.log, (8143 ticks, 0 unaccounted)				
2					2				
3 [Shared libraries]:					3 [Shared libraries]:				
4	ticks	total	nonlib	name	4	ticks	total	nonlib	name
5	3186	70.9%		C:\WINDOWS\SYSTEM32\ntdll.dll	5	6668	81.9%		C:\WINDOWS\SYSTEM32\ntdll.dll
6	1260	28.0%		C:\Program Files\nodejs\node.exe	6	1427	17.5%		C:\Program Files\nodejs\node.exe
7	2	0.0%		C:\WINDOWS\system32\mswsock.dll	7	5	0.1%		C:\WINDOWS\System32\KERNELBASE.dll
8	1	0.0%		C:\WINDOWS\System32\WS2_32.dll	8	1	0.0%		C:\WINDOWS\system32\mswsock.dll
9	1	0.0%		C:\WINDOWS\System32\KERNELBASE.dll	9	1	0.0%		C:\WINDOWS\System32\KERNEL32.DLL
10	1	0.0%		C:\WINDOWS\System32\KERNEL32.DLL	10				
11 [JavaScript]:					11 [JavaScript]:				
12	ticks	total	nonlib	name	12	ticks	total	nonlib	name
13	7	0.2%	15.6%	LazyCompile: *resolve node:path:158:10	13	5	0.1%	12.2%	LazyCompile: *resolve node:path:158:10
14	4	0.1%	8.9%	LazyCompile: *scanLine C:\Users\natal\Documents	14	2	0.0%	4.9%	LazyCompile: *readFileSync node:fs:450:22
15					15	2	0.0%	4.9%	LazyCompile: *next C:\Users\natal\Documents

result_prof-clg.txt M X					result_prof-sin-clg.txt U X				
desafio > artillery_logs > result_prof-clg.txt					desafio > artillery_logs > result_prof-sin-clg.txt				
53 [Summary]:					52 [Summary]:				
54	ticks	total	nonlib	name	53	ticks	total	nonlib	name
55	45	1.0%	100.0%	JavaScript	54	41	0.5%	100.0%	JavaScript
56	0	0.0%	0.0%	C++	55	0	0.0%	0.0%	C++
57	148	3.3%	328.9%	GC	56	98	1.2%	239.0%	GC
58	4451	99.0%		Shared libraries	57	8102	99.5%		Shared libraries
59					58				

**Análisis:** Se observa que tiene mayor cantidad de Ticks sin console.log (por lo visto en clase debería ser menor que con el console.log)

AUTOCANNON INSPECT CON CONSOLE LOG

vs

AUTOCANNON INSPECT SIN CONSOLE LOG

Sources	Memory
infoRouter.js x	
1	const parseArgs = require("minimist");
2	const os = require("os");
3	
4	const infoRouter = (req, res) => {
5	try {
6	const args = parseArgs(process.argv.slice(2));
7	const info = {
8	argumentos: JSON.stringify(args),
9	directorioActual: process.cwd(),
10	idProceso: process.pid,
11	vNode: process.version,
12	rutaEjecutable: process.execPath,
13	sistemaOperativo: process.platform,
14	memoria: JSON.stringify(process.memoryUsage().rss, null, 2),
15	processNum: os.cpus().length,
16	};
17	console.log(info);
18	res.render("pages/info", info);
19	} catch (error) {
20	res.render(error.message);
21	}
22	};
23	
24	module.exports = infoRouter

Sources	Memory
infoRouter.js x	
1	const parseArgs = require("minimist");
2	const os = require("os");
3	
4	const infoRouter = (req, res) => {
5	try {
6	const args = parseArgs(process.argv.slice(2));
7	const info = {
8	argumentos: JSON.stringify(args),
9	directorioActual: process.cwd(),
10	idProceso: process.pid,
11	vNode: process.version,
12	rutaEjecutable: process.execPath,
13	sistemaOperativo: process.platform,
14	memoria: JSON.stringify(process.memoryUsage().rss, null, 2),
15	processNum: os.cpus().length,
16	};
17	// console.log(info);
18	res.render("pages/info", info);
19	} catch (error) {
20	res.render(error.message);
21	}
22	};
23	
24	module.exports = infoRouter

**Análisis:** Se observa que sin console.log el Render demora 2ms más (por lo visto en clase debería ser menor que con el console.log)

## AUTOCANNON CON CONSOLE LOG

natal@NUNE-DESP018 MINGW64 ~/Documents/GitHub/Backend\_MERN/desafio (loadbalancer)

```
$ npm test
```

> backend\_mern@1.0.0 test  
> node benchmark.js

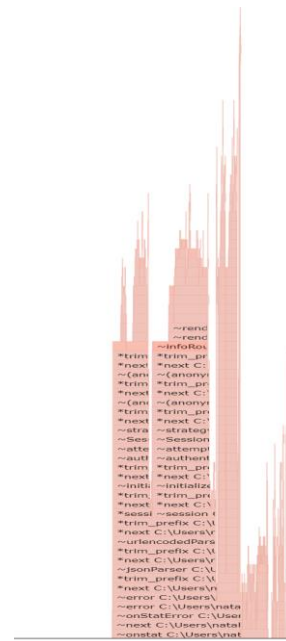
Running all benchmarks in parallel ...  
Running 20s test @ http://localhost:8080/info  
100 connections

Stat	2.5%	50%	97.5%	99%	Avg	Stdev	Max
Latency	480 ms	901 ms	2761 ms	2830 ms	984.84 ms	473.5 ms	3123 ms

Stat	1%	2.5%	50%	97.5%	Avg	Stdev	Min
Req/Sec	6	6	100	155	95.35	40.91	6
Bytes/Sec	11.4 kB	11.4 kB	191 kB	295 kB	182 kB	77.9 kB	11.4 kB

Req/Bytes counts sampled once per second.  
# of samples: 20

2k requests in 20.31s, 3.63 MB read



## AUTOCANNON SIN CONSOLE LOG

natal@NUNE-DESP018 MINGW64 ~/Documents/GitHub/Backend\_MERN/desafio (loadbalancer)

```
$ npm test
```

> backend\_mern@1.0.0 test  
> node benchmark.js

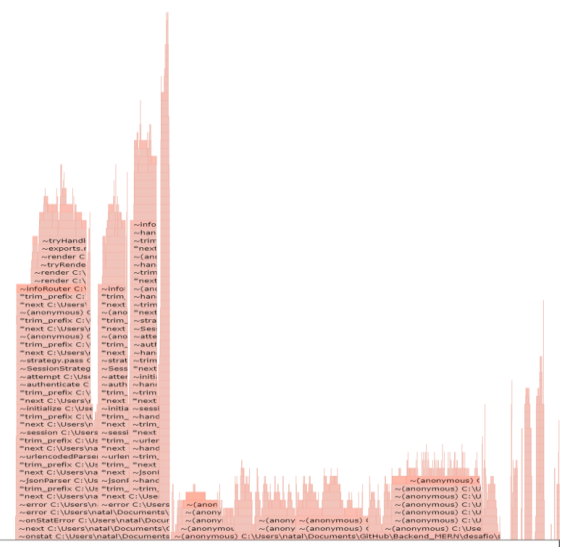
Running all benchmarks in parallel ...  
Running 20s test @ http://localhost:8080/info  
100 connections

Stat	2.5%	50%	97.5%	99%	Avg	Stdev	Max
Latency	14747 ms	16961 ms	19171 ms	19234 ms	16875.75 ms	1263.12 ms	19266 ms

Stat	1%	2.5%	50%	97.5%	Avg	Stdev	Min
Req/Sec	0	0	0	276	63.4	100.06	143
Bytes/Sec	0 B	0 B	0 B	526 kB	121 kB	191 kB	272 kB

Req/Bytes counts sampled once per second.  
# of samples: 20

28k requests in 20.33s, 2.42 MB read  
27k errors (0 timeouts)



**Análisis:** Se observa que tiene mayor Latencia sin console.log pero la cantidad de Requests es mayor.