

Building highly customizable
iOS applications on top of a
core codebase

Introduction - concept



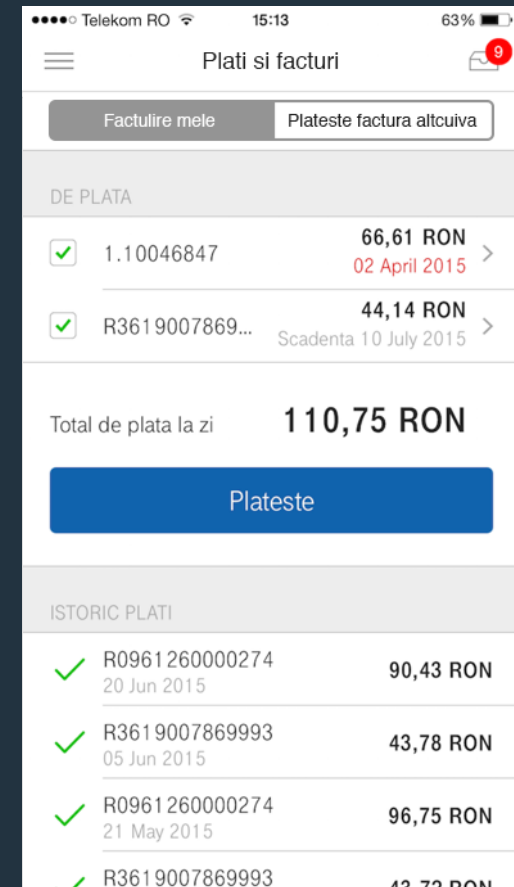
- State-of-the-art Telco self-care application
- Core application with a basic feature set
- Customized and distributed to multiple countries

Agenda

- Introduction
- Challenges
- Solutions
- Tests, CI, Collaboration, Releases

Core functionalities

- ❑ Login and authentication
- ❑ Dashboard
- ❑ Contract management
- ❑ Bill management
- ❑ Payment
- ❑ Store locator
- ❑ Etc ...



Differences between countries

- ❑ Backend system
- ❑ Login and authentication
- ❑ Payment
- ❑ Different type of contracts
- ❑ Localization
- ❑ Etc ...

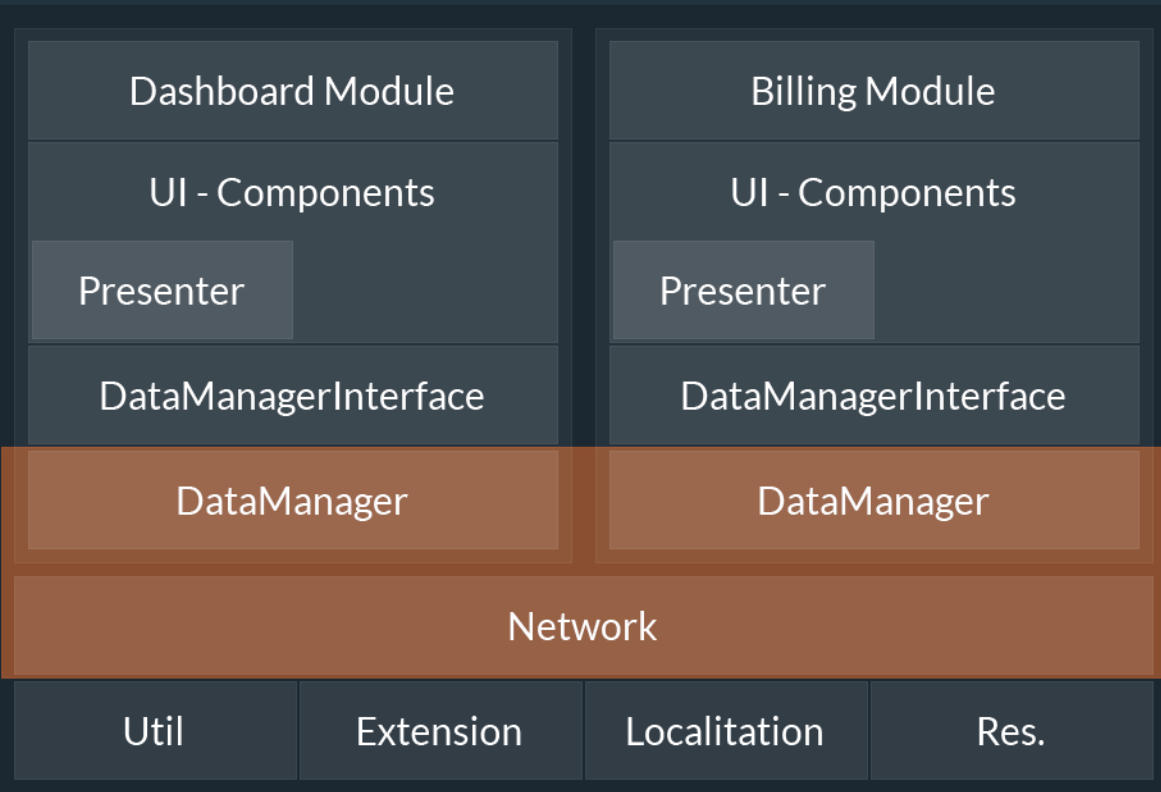
We need to handle any
customization request

What do we need to customize?

- ❑ User Interface
 - ❑ Whole screen-flow
 - ❑ One screen
 - ❑ Part of a screen
- ❑ Integration
 - ❑ Network communication
 - ❑ Business logic
- ❑ Localization
 - ❑ Language
 - ❑ Date formatting
 - ❑ Unit formatting

What architecture should we choose?

Architecture



Core

- UI – screens, components
- Presenter – view models
- Data manager Interface – business models
- Utils, Extensions, Localization, Resources

Country specific

- Data managers
- Networking - API Models
- Customized UI, presenters, etc ...

How should we structure our projects?

Project structure

Core repository

Core
Example
Project

Core
Development
Pod

Country repository

Country
Project

Core
Versioned
Pod

Core

- Source code
- Xibs
- Resources

Country specific

- Customized source codes
- Configuration file
- Assembly definitions
- Language files
- Feature flags
- Resources

How to replace any object of an application for specific countries?

Dependency Injection

- ❑ iOS: Typhoon
- ❑ Assemblies for each module
- ❑ Move every object initialization to assemblies
- ❑ Assemblies can be overridden in the country specific implementation project
- ❑ Automatic injection on code level

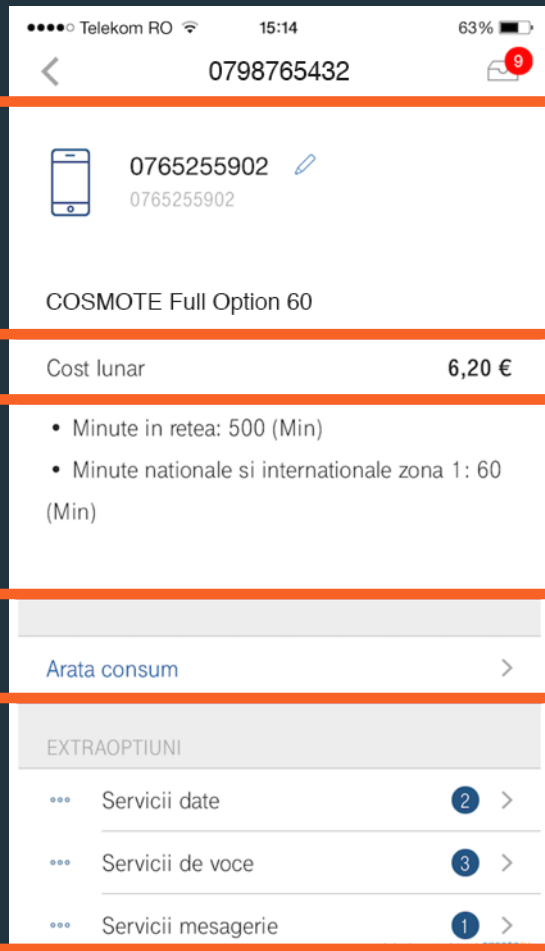
```
/**
 * Base of billing components. It provides datamanager, assembly, etc
 */
@interface ULTBillingComponentBase : ULTComponentView

@property (weak, nonatomic) InjectedProtocol(ULTBillingDataManagerInterface) billingDataManager;
@property (weak, nonatomic) InjectedClass(ULTBillingAssembly) billingAssembly;
@property (weak, nonatomic) InjectedProtocol(ULTInputValidatorInterface) inputValidator;

@end
```

How to customize different parts of a screen?

View architecture



- ❑ Screens are built up by reusable, independent Components
- ❑ Components are placed inside ComponentCollections
- ❑ Aligned with constraints inside the collections
- ❑ Width is defined by the screen's width
- ❑ Height is defined by it's inner constraints

Components

- ❑ A screen is built up by a collection of components
- ❑ Components can be inserted, deleted or replaced
- ❑ Independent from each other
- ❑ Communication through their data manager

```
@implementation ULTBillingLineChartViewController

- (void)viewDidLoad
{
    [super viewDidLoad];

    self.title = NSLocalizedString(@"billing.bill_details.bill_details.statistics", nil);
    self.componentCollection.backgroundColor = [UIColor primaryGray2];

    [self.componentCollection registerComponent:[self.billingAssembly billingLineChartComponent]];
    [self.componentCollection registerComponent:[self.billingAssembly billingLineChartCostsComponent]];
}

@end
```


How to select core features for country specific applications?

Business feature flags

- ❑ Defined in a property list
- ❑ Every core feature that needs to be turned off gets one
- ❑ Unlike simple Feature flags used for reducing deployment risk these are permanent in your code
- ❑ Keep feature flags on the UI to minimize conditional logic

```
if ([self.featureFlagger isFamilyNfriendsEnabled])  
{  
    [self.componentCollection registerComponent:[self.serviceAssembly familyNfriendsComponent]];  
}
```

Best practices

- ❑ Do not mark core code as private
 - ❑ All IBOutlet should be public
 - ❑ All Component attribute should be public
- ❑ Staging / Production environments with Build Schemes
- ❑ Configuration variables in a property list (SCConfiguration) for each environment

Testing

- ❑ Snapshot tests for core components (FBSnapshotTestCase)
- ❑ Snapshot tests for feature flags!

```
it(@"change plan disabled, reconnect disabled", ^{
    [corePatcher patchDefinitionWithSelector:@selector(featureFlagger) withObject:^id{
        ULTFeatureFlagger* featureFlagger = OCMClassMock([ULTFeatureFlagger class]);

        OCMStub([featureFlagger isManageServicesChangePlanEnabled]).andReturn(false);
        OCMStub([featureFlagger isManageServicesReconnectEnabled]).andReturn(false);

        return featureFlagger;
    }];

    [coreAssembly attachPostProcessor:corePatcher];

    ULTComponentCollectionView *collection = [ULTComponentCollectionView new];
    collection.frame = CGRectMake(0, 0, 320.0, 568.0);
    ULTCustomerPlanDetailsComponent *view = [coreAssembly.serviceAssembly planDetailsComponent];

    [collection registerComponent:view];

    expect(collection).to.haveValidSnapshotNamed(@"ULTCustomerPlanDetailsComponent");
});
```

Testing

- ❑ Snapshot tests for core components (FBSnapshotTestCase)
- ❑ Snapshot tests for feature flags!
- ❑ Unit tests for country specific integration (NSURLConnectionVCR or Nocilla)

```
beforeAll(^{
    [Expecta setAsynchronousTestTimeout:100];
    NSError *error;
    [NSURLConnectionVCR startVCRWithPath:[NSProcessInfo processInfo].environment[@"VCR_REFERENCE_CASSETTES_DIR"] error:&error];
});
afterAll(^{
    [NSURLConnectionVCR stopVCRWithError:nil];
});
|
describe(@"ULTIntegrationTest", ^{
    ULTServiceDataManager *serviceDataManager = [ULTServiceDataManager new];

    it(@"checks category integration", ^{
        __block bool returned = false;

        [serviceDataManager servicesCompletionHandler:^(NSArray *categories) {
            expect(categories.count).equal(6);
            returned = true;
        } error:^(NSError *error) {
            expect(false).equal(true);
            returned = true;
        }];

        expect(returned).will.equal(true);
    });
});
```

Continuous Integration

- ❑ Create a MR
- ❑ Merge to the dev branch
- ❑ Run ocstyle, OCLint
- ❑ Run tests
- ❑ Release to Fabric
- ❑ Mark the MR as ready to merge



Collaboration, Versioning, Release

- ❑ 2 teams are working on the core per mobile platform
- ❑ Communication via Slack
- ❑ Collaboration on core through Gitlab with MRs
- ❑ Changelog
- ❑ Documentation for core features
- ❑ Core is versioned with semantic versioning
- ❑ Production releases are handled separately by the teams

Summary

- ❑ Simple, flexible architecture
- ❑ Flexible UI
- ❑ Continuous integration
- ❑ Communication is key

References

- ❑ <http://typhoonframework.org/>
- ❑ <http://martinfowler.com/bliki/FeatureToggle.html>
- ❑ <https://github.com/team-supercharge/SCConfiguration>
- ❑ <http://ocmock.org/reference/>
- ❑ <https://github.com/specta/expecta/>
- ❑ <https://github.com/facebook/ios-snapshot-test-case>
- ❑ <https://github.com/dstnbrkr/VCRURLConnection>
- ❑ <https://github.com/luisobo/Nocilla>
- ❑ <https://wiki.jenkins-ci.org/display/JENKINS/Home>
- ❑ <http://oclint.org/>
- ❑ <https://github.com/Cue/ocstyle>
- ❑ <http://semver.org/>

Thanks for your attention!

Questions?



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