

# NATHAN NELSON

PORTLAND, OR | 503-885-4546 | [NATREJURIS@GMAIL.COM](mailto:NATREJURIS@GMAIL.COM)

## EDUCATION

### THE TECH ACADEMY

Software Development Bootcamp

PORTLAND, OR

Oct 2021- May 2022

-Trained and experienced in Computer Science Fundamentals, Project Management, Web Development, Bootstrap and AJAX Databases, HTML, CSS, JavaScript, SQL, Python, Django, full-stack Microsoft C#(Visual Studio C#, .NET, ASP.NET, Razor, MVC, Entity, LINQ,)Source Control with Git ,Azure DevOps and much more.

## WORK EXPERIENCE

### HEMMA STAGING

Software Developer

PORTLAND, OR

2023

Developed a WinForms App for a local business to keep employee records, schedule jobs, communicate with employees and handle logistics. With an updateable employee database it's easy to select the employee(s) for a job and send them the details by text, email or both with one click. An auto-updated calendar keeps track of scheduling. with a list of dates that includes job type and description for easy reference. What used to be something of a headache is now a breeze and a more efficient use of time. Written in C# and SQL.

### PROSPER IT CONSULTING

Software Developer Intern

PORTLAND, OR

2022

Worked on a remote development team for a project that was managed using Agile/Scrum methodologies. Organized into two-week sprints with an initial planning meeting and daily stand-ups, ending with a code retrospective utilizing Discord. The project was an interactive website for managing the content and productions for a stage theatre company and was built using ASP.NET MVC and Entity Framework with a Code-first approach. Project management was accomplished through Azure DevOps and ultimately merged to the main branch of a Git repository. Extensively utilized Git version control and wrote code in HTML, CSS, C#, SQL and JavaScript.

### PROSPER IT CONSULTING

Software Developer Intern

PORTLAND, OR

2022

I worked with a development team to create a dynamic web application that allows a user to create, review, update and delete information.(CRUD). The primary languages I used during this project were Python, HTML, CSS and the Django framework. I also utilized Git, Azure DevOps and Discord to coordinate with my team. This involved both front and back end work.

## PROJECTS AND LINKS

[AUTOSTAGER](#)

[WEBPAGE CREATOR](#)

[MOVIE THEATER SITE](#)

[PACKAGE SHIPPING](#)

[FILE TRANSFER GUI](#)

[CAR INS. QUOTE](#)

[TO DO LIST](#)

[BLACKJACK](#)

[GITHUB](#)

[LINKEDIN](#)

[PORTFOLIO WEBSITE](#)

## SKILLS

**HTML / CSS / BOOTSTRAP**

**JAVASCRIPT** --- AJAX / VUE / NODE.JS / REACT / JQUERY

**C#** --- NET / .NET CORE / ASP.NET / MVC / RAZOR / ENTITY / LINQ / WINFORMS

**SQL** --- MYSQL / SQL SERVER / SQLITE / POSTGRESQL / NOSQL

**PYTHON** --- DJANGO / DOCKER

**GIT / AZURE / VISUAL STUDIO / PYCHARM**