## Sorcerer Savant

by

Mr.Nattaphak Udomwasurat 64120501014

This project is part of the course

GDM221 - FUNDAMENTAL FOR GAME PROGRAMMING

school year 2/2022

# ข้อมูลทั่วไป

### Game's name

Sorcerer Savant

### Creator's name

Mr.Nattaphak Udomwasurat

Student ID 64120501014

## Brief description

Sorcerer Savant is a game set in a fantasy world adventure and defeat monsters to stop Dark sorcerer

## Game genre

Roguelike, Adventure, Dungeon Crawl, Bird Eye View

## Target

- PC and Mobile user
- above 12 years old

### Related literature

### Dead Cells

#### Brief description

Dead Cells is a roguelike game that takes inspiration from Castlevania the highlight of this game is the constantly changing level layouts. It features unique weapons and spells, and you can unlock new levels every time you die. Additionally, there are numerous secret rooms waiting to be explored.

#### Game genre

- Roguelike, Metroidvania, Fighting, Dungeon crawl, Adventure

#### Related attributes

- Roguelike
- Pixel art style



## Soul Knight

#### Brief description

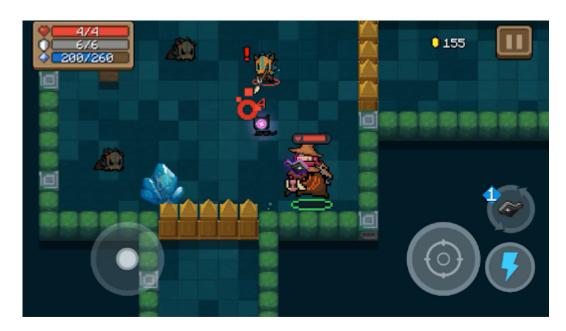
The game portrays a world where ancient stones maintain the balance of the planet, but they have been stolen by aliens. You take on the role of a hero tasked with retrieving the stones to prevent the world from falling into ruin.

#### Game genre

- Roguelike, Fighting, Dungeon crawl, Adventure, Bullet hell

#### Related attributes

- Roguelike
- Pixel art style



## Gameplay

### Game's target

- Overview: Going to stop The Dark sorcerer and endgame but player can replay again and again
- short term: Defeat monsters, explore each level of the dungeon, avoid traps and reach the exit.

### Environment in game

- Magic weapons
- Buff Item
- Defensive Item
- Coin for use in game
- Health Item
- Mana Item

## Obstacle in game

- restart to beginning when player die
- Resource allocation in every round
- There are enemies that are unusually strong, but they are rare.
- You must defeat the boss at the end of each chapter.

### Action in game

- At the start, players will choose a weapon to fight against enemies, with each weapon having unique abilities.
- Players can combine two weapons to create a new weapon.
- Players can use coins to purchase items that enhance their character's abilities.

## Story

#### Situation:

- A dark sorcerer named "Reltih" is attempting to summon a powerful demon from a prison dimension, forcing the most skilled wizard to embark on a journey to stop him.

#### Character:

- The player assumes the role of a sorcerer who is knowledgeable in all forms of magic.



### Scene

- Middle Age Fantasy

Feature's game that impact to acquisition, engagement, monetization

## Acquisition

- Promote from Ads in other games
- Promote in TikTok

### Engagement

- Daily Login

### Monetization

- Player skin
- Make a great value pack available for sale.
- Watch Ads and get rewards
- Pay for stop Ads

## Business model



## Timeline

