

[TEST CASE] EP-2 User's interaction with all the standing objects like beds, chairs, flowers etc.

GIVEN Google Chrome 80.0.3987.132

The user opens <http://www.polska2020.xyz/?from=@>

WHEN The user moves the game's character using arrow keys

AND The user puts the character close to standing objects like beds, chairs, flowers etc.

THEN The game's character is near the standing objects and it is impossible for the character to stand on the object field. There should be applied standardized value for detection of collision with the standing object.

Screens:

