[DEFECT] EP-6 The user is no able to pay for the coffee when the game's character has 50+ money

Environment:

Google Chrome 80.0.3987.132
The user opens http://www.polska2020.xyz/?from=@
The game's character has 50+ money

Steps to reproduction:

- 1. The user moves the character to place where coffee machine is placed
- 2. The user as suggested on the message presses space bar to buy the coffee for 50 PLN

Actual result:

Nothing changes and the user is not able to buy the coffee although has enough money to buy the coffee after pressing spacebar

Expected results:

The character should able to buy the coffee when having 50+

Additional info:

We should consider to standardize the money in the game. The user see the full amount in XX+, but pays in PLN

Screens:

