

Team #18

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Milestone 1 - Planning Phase

Risk Analysis

Following guidelines on Moodle (Link: <https://csemoodle3.ucsd.edu/mod/page/view.php?id=1321>)

Insert your work here

1.

Risk: Not being available on the same day to work on project.

Description: Schedules conflict and pushes meeting times later than planned, and closer to the deadline.

Severity: High.

Resolution: Plan further ahead into the future and clear schedules to make sure of days where the whole team can meet for certain and work on the project.

Status: Resolved

2.

Risk: Team members have never used Android Studio.

Description: Android Studio is new software with a confusing layout for us as our team has never used it before.

Severity: Medium

Resolution: Go over tutorials, labs, and explore further on the program to learn more about it.

Status: In Progress.

3.

Risk: Team members have never done agile software development.

Description: Agile process is a very efficient to develop software. We need to learn the agile process to develop our product efficiently and to avoid risks.

Severity: Medium

Resolution: Go over tutorials and class materials.

Status: In Progress

4.

Risk: Shortage of people working on the project

Description: One student already dropped the class, so if any team member gets sick this may affect the ability of the team to meet the deadlines

Severity: low

Resolution: Prioritizing tasks and keeping ahead of schedule, maybe less of a risk and more of a benefit, less communication overhead, schedule conflicts.

Status: Resolved

5.

Risk: Team members have no prior experience in android development

Description: team members have no prior experience developing android applications which may affect the workflow of the project

Severity: Medium

Resolution: dedicating more hours each week by each group member to the project to learn.

Status: In progress

Velocity:

First Estimate for Milestone 1:

0.6

The reason is that we do not have much experience in Android development and this is our first milestone. Therefore, we give a conservative estimation of 0.6.

Planning Poker

Following guidelines on Moodle (Link: <https://csemoodle3.ucsd.edu/mod/page/view.php?id=1321>)

Insert your work here



S#	Name	Hand	False Assumptions Uncovered
0	Flashback	5 8 10 13 13	Assumed we were working in calendar days,
0	Flashback	8 8 8 8 8	(None)
1	Selecting Music	3 4 5 5 8	Assumed it takes time to learn API, others did lab, thought different.
1	Selecting Music	4 4 4 4 4	(None)
2	Undo dislike	2 2 3 3 3	(None)
3	Favorite track	2 2 3 3 3	(None)
4	Display details	½ 1 2 2 5	Assumed it would be hard to obtain date, time, location
4	Display details	2 2 2 2 2	(None)
5	Dislike tracks	2 3 3 2 2	(None)

URL of ZenHub Project:

Insert ZenHub URL here

<https://app.zenhub.com/workspace/o/cse-110-winter-2018/cse-110-team-project-team-18/boards?repos=119287955>

Note: Make sure to cover the below 4 items in your ZenHub project

- User Stories (including UI wireframes, if not included below)
- Tasks
- Iterations
- Scenario-Based System Tests (We recommend a “Developer Story” at the end of the Iteration to hold these, one Task for System Test.)

User Interface Progressions/Screens (Wireframes)

Only if you don't store User Stories in ZenHub, insert here, ordered and labelled by User Story

