

Virtual Evolution of 2D Soft Robots

Naudé Conradie Supervisor: Dr MP Venter

Department of Mechanical and Mechatronic Engineering, Stellenbosch University

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• Project scope

- Project scope
- Background

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- Methodology

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- Methodology
- Results and Conclusions

• Automate design of shape-changing soft robots

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 - Change internal pressure

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- Non-linear FEM

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 - Restricted to two dimensions

- Automate design of shape-changing soft robots
 - Change internal pressure
- Non-linear FEM
 - Restricted to two dimensions
 - Modelled with real material properties

• Computationally efficient

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 - Use recursive grammatical encodings

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 - L-systems for cellular level

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 - Use recursive grammatical encodings
 - L-systems for cellular level
 - CPPNs for organism level

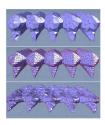
- Computationally efficient
 - Use recursive grammatical encodings
 - L-systems for cellular level
 - CPPNs for organism level
- Evolve a population to obtain best model

• Soft robotics

- Soft robotics
 - Modelling and evolving soft bodies is computationally expensive

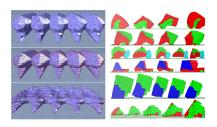
• Soft robotics

Modelling and evolving soft bodies is computationally expensive



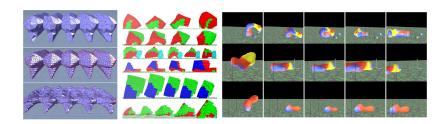
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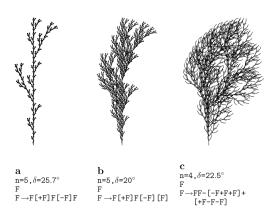


• Lindenmayer systems (L-systems)

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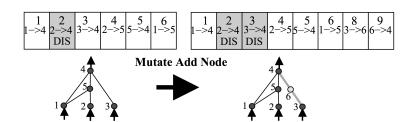


 Compositional Pattern-Producing Network -NeuroEvolution of Augmenting Technologies (CPPN-NEAT)

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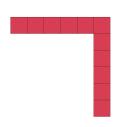
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- Commercial software
- Support

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- High level of control
- Robust

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• Unit cell

- Unit cell
 - Square

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 - Modelled with Mold Star 15

- Unit cell
 - Square
 - Modelled with Mold Star 15
 - Predefined behaviours





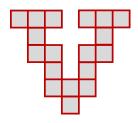




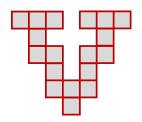
• Complete soft body

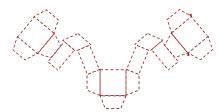
- Complete soft body
 - Constructed from unit cells

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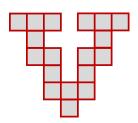


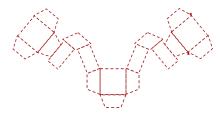
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- Complete soft body
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 - Recursive grammatical encodings





• L-systems

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 - Refer to unit cells

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- Genotype



- L-systems
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 - Genotype
- CPPN-NEAT



• L-systems

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- Construct soft body
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• CPPN-NEAT

- Refer to whole body



• L-systems

- Refer to unit cells
- Construct soft body
- Genotype

• CPPN-NEAT

- Refer to whole body
- Phenotype





• Use material properties obtained from testing



- Use material properties obtained from testing
- Manufacture physical model



- Use material properties obtained from testing
- Manufacture physical model
 - Unit cell and whole body



- Use material properties obtained from testing
- Manufacture physical model
 - Unit cell and whole body
 - Produce at some thickness



- Use material properties obtained from testing
- Manufacture physical model
 - Unit cell and whole body
 - Produce at some thickness
 - Place between glass plates



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 - Apply internal pressure



- Use material properties obtained from testing
- Manufacture physical model
 - Unit cell and whole body
 - Produce at some thickness
 - Place between glass plates
 - Apply internal pressure
 - Observe behaviour



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- Prove practicality of recursive encodings

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 - -3D

- Improve computing time required
- Prove practicality of recursive encodings
- Replicable
- Adaptable
 - 3D
 - Different objective functions

Questions?