# **Template Week 2 – Logic**

Student number: 569508

# Assignment 2.1: Parking lot

Which gates do you need?

3 inputs AND gate

## Complete this table

Parking lot 1	Parking lot 2	Parking lot 3	Result (full)
0	0	0	0
0	0	1	0
0	1	0	0
1	0	0	0
1	1	0	0
0	1	1	0
1	0	1	0
1	1	1	1

## Assignment 2.2: Android/iPhone

Which gates do you need?

XOR gate

Complete this table

Android phone	iPhone	Result (Phone in possession)
0	0	0
0	1	1
1	0	1
1	1	0

#### Assignment 2.3: Four NAND gates

Complete this table

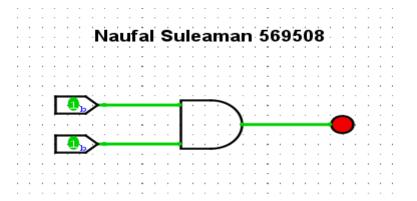
Α	В	Q
0	0	0
0	1	1
1	0	1
1	1	0

How can the design be simplified?

Use XOR gate instead

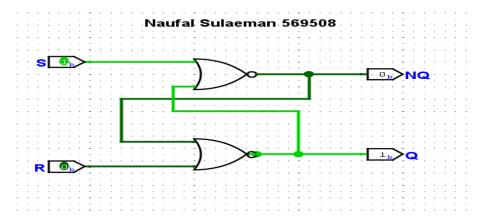
## Assignment 2.4: Getting to know Logisim evolution

Screenshot of the design with your name and student number in it:



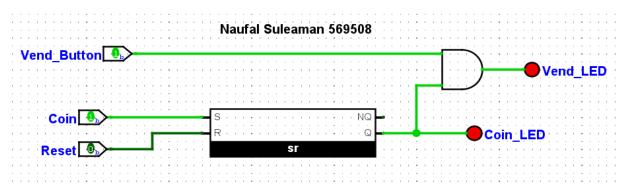
#### Assignment 2.5: SR Latch

Screenshot SR Latch in Logisim with your name and student number:



#### **Assignment 2.6: Vending Machine**

Screenshot Vending Machine in Logisim with your name and student number:



#### Bonus point assignment - week 2

Create a java program that accepts user input and presents a menu with options.

- 1. Is number odd?
- 2. Is number a power of 2?
- 3. Two's complement of number?

Implement the methods by using the bitwise operators you have just learned.

Organize your source code in a readable manner with the use of control flow and methods.

Paste source code here, with a screenshot of a working application.

import nl.saxion.app.SaxionApp;

```
public class Application implements Runnable {

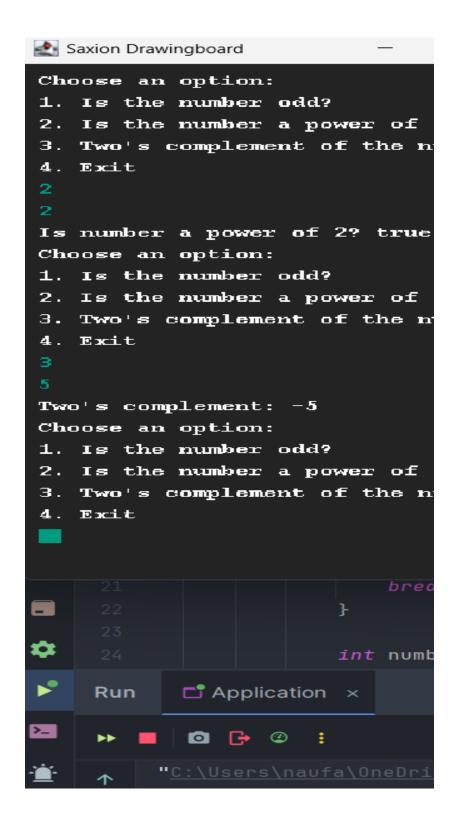
public static void main(String[] args) {
    SaxionApp.start(new Application(), 350, 450);
}

public void run() {
    while (true) {
        SaxionApp.printLine("Choose an option:");
        SaxionApp.printLine("1. Is the number odd?");
        SaxionApp.printLine("2. Is the number a power of 2?");
        SaxionApp.printLine("3. Two's complement of the number?");
        SaxionApp.printLine("4. Exit");

    int choice = SaxionApp.readInt();

if (choice == 4) {
        SaxionApp.printLine("DOEI!");
        break;
}
```

```
}
      int number = SaxionApp.readInt("Enter a number: ");
      switch (choice) {
        case 1 -> SaxionApp.printLine("Is number odd? " + isOdd(number));
        case 2 -> SaxionApp.printLine("Is number a power of 2? " + isPowerOfTwo(number));
        case 3 -> SaxionApp.printLine("Two's complement: " + twosComplement(number));
        default -> SaxionApp.printLine("Invalid choice. Try again!!");
    }
  }
  private boolean isOdd(int number) {
    return (number & 1) == 1;
  }
  private boolean isPowerOfTwo(int number) {
    return number > 0 && (number & (number - 1)) == 0;
  }
  private int twosComplement(int number) {
    return ~number + 1;
  }
}
```



Ready? Then save this file and export it as a pdf file with the name: week2.pdf