

SPAKBOR HILLS

GAME GUIDE

This document serves as a guide to “Spakbor Hills” game created by Team 11 of Section 1 from the Object-Oriented Programming course at Bandung Institute of Technology.

1. Seed Guide

This is the guide to seeds in the game. Certain season is only suitable for certain seed. Don't forget to water it everyday to grow it, unless it's raining, plant's won't grow if not watered. Description is as explained below.

No	Season	Seed Name
1	Spring	Parsnip Seeds
2		Cauliflower Seeds
3		Potato Seeds
4		Wheat Seeds
5	Summer	Blueberry Seeds
6		Tomato Seeds
7		Hot Pepper Seeds
8		Melon Seeds
9	Fall	Cranberry Seeds
10		Pumpkin Seeds
11		Wheat Seeds
12		Grape Seeds

13	Winter	None
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2. Fish Guide

Fish can be obtained by fishing near waters. Equip fishing rod and interact with the water to fish. Every fish only exist at one or some waters (pond, mountain lake, forest river, or ocean). There are 3 rarities regarding it:

- *Common fish*, can be caught anytime regardless the time, weather, and season. Consisting of:

No	Name	Season	Time	Weather
1	Bullhead	<i>Any</i>	<i>Any</i>	<i>Any</i>
2	Carp	<i>Any</i>	<i>Any</i>	<i>Any</i>
3	Chub	<i>Any</i>	<i>Any</i>	<i>Any</i>

- *Regular fish*, can only be caught during certain time, weather, and season. Consisting of:

No	Name	Season	Time	Weather
1	Largemouth Bass	<i>Any</i>	06.00-18.00	<i>Any</i>
2	Rainbow Trout	<i>Summer</i>	06.00-18.00	<i>Sunny</i>
3	Sturgeon	<i>Summer, Winter</i>	06.00-18.00	<i>Any</i>
4	Midnight Carp	<i>Winter, Fall</i>	20.00-02.00	<i>Any</i>
5	Flounder	<i>Spring, Summer</i>	06.00-22.00	<i>Any</i>
6	Halibut	<i>Any</i>	06.00-11.00, 19.00-02.00	<i>Any</i>
7	Octopus	<i>Summer</i>	06.00-22.00	<i>Any</i>
8	Pufferfish	<i>Summer</i>	00.00-16.00	<i>Sunny</i>
9	Sardine	<i>Any</i>	06.00-18.00	<i>Any</i>

10	Super Cucumber	<i>Summer, Fall, Winter</i>	18.00-02.00	<i>Any</i>
11	Catfish	<i>Spring, Summer, Fall</i>	06.00-22.00	<i>Rainy</i>
12	Salmon	<i>Fall</i>	06.00-18.00	<i>Any</i>

- *Legendary fish*, hardest to obtain of all. Each of them only exists in ONE water body. Consisting of:

No	Nama Ikan	Season	Waktu	Weather
1	Angler	<i>Fall</i>	08.00-20.00	<i>Any</i>
2	Crimsonfish	<i>Summer</i>	08.00-20.00	<i>Any</i>
3	Glacierfish	<i>Winter</i>	08.00-20.00	<i>Any</i>
4	Legend	<i>Spring</i>	08.00-20.00	<i>Rainy</i>

3. Food Guide

To restore your energy, you can eat food. Foods can be obtained from store or by cooking. To cook food, you have to learn the recipe. Some recipe is already learnt by default, oh yeah, and don't forget your coal or firewood to cook.

No	Food	Energy
1	Fish n' Chips	+50
2	Baguette	+25
3	Sashimi	+70
4	Fugu	+50
5	Wine	+20
6	Pumpkin Pie	+35

7	Veggie Soup	+40
8	Fish Stew	+70
9	Spakbor Salad	+70
10	Fish Sandwich	+50
11	The Legends of Spakbor	+100
12	Cooked Pig's Head	+100

Recipe	Ingredients	Unlock Conditions
Fish n' Chips	<ul style="list-style-type: none"> - Any Fish x2 - Wheat x1 - Potato X1 	Store
Baguette	<ul style="list-style-type: none"> - Wheat x3 	Default
Sashimi	<ul style="list-style-type: none"> - Salmon x3 	Obtain 10 fish
Fugu	<ul style="list-style-type: none"> - Pufferfish x1 	Obtain pufferfish
Wine	<ul style="list-style-type: none"> - Grape x2 	Default
Pumpkin Pie	<ul style="list-style-type: none"> - Egg x1 - Wheat x1 - Pumpkin x1 	Default
Veggie Soup	<ul style="list-style-type: none"> - Cauliflower x1 - Parsnip x1 - Potato x1 - Tomato x1 	Harvest for the first time
Fish Stew	<ul style="list-style-type: none"> - Any fish 2x - Hot pepper x1 - Cauliflower x2 	Obtain Hot Pepper
Spakbor Salad	<ul style="list-style-type: none"> - Melon x1 - Cranberry x1 - Blueberry x1 - Tomato x1 	Default

Fish Sandwich	<ul style="list-style-type: none"> - Any fish x1 - Wheat 2x - Tomato 1x - Hot Pepper 1x 	Store
The Legends of Spakbor	<ul style="list-style-type: none"> - Legend fish 1x - Potato 2x - Parsnip 1x - Tomato 1x - Eggplant 1x 	Obtain "Legend"

4. NPC

NPCs are living in the town. Each of them lives in their own building, except for Emily who lives in the store and Dasco who's managing Casino. You can gift them certain things. We won't tell you which items they love, like, or hate, but we will be a little kind by giving some tips. Mayor hates ANY items he deemed cheap, Perry hates any kind of fish, and Emily loves any seeds gifted. You can propose to them if they loved you enough, and if you succeed, you can marry them after a day.

5. End Game

This game has milestones to mark your journey. Obtain 17,209 golds (not total golds obtained) or marry someone to display your stats! You can still continue your game after reaching the milestones.

"Aww man, that is so much gold!"

Hey, let us tell you something. Why don't you... multiply those golds in the, umm, casino? Gambling's kinda fun, you know? Just remember when to stop and do jobs and chores for cash, yeah? But you know, gamblers quit before they **win big**.

Last but not least, enjoy the game!!!