

Kevin Nause

Firmware Engineer

Contact

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Programming

C, C++, Java, C#,
x86 & ARM Assembly,
Python, JavaScript

Frameworks

OpenCL, OpenMP,
Hadoop, Thrift,
Qt, ASP.NET

Interests

Digital Photography,
Performance Vehicles,
DIY, Ice Hockey,
Homebrewing

About

I enjoy low level programming on platforms such as embedded systems and operating systems. Working on wearable hacks and obtaining root access on mobile devices are also side interests. Computer security and logical analysis are key interests of mine. I have been a Linux enthusiast since I typed "Hello World" for the first time and have adored penguins ever since. The first thing I do when I sit down at a computer is change the keyboard layout to Dvorak and plug in a keyboard that is older than myself: the IBM Model M.

Education

Sep 2011
Apr 2016

Bachelor of Applied Science (B.A.Sc.)
Computer Engineering

University of Waterloo

Experience

Jul 2016
to Present

Microsoft
Firmware Engineer

Redmond, Washington

- Design firmware for the MCUs used in Surface Devices
- Languages Used: C, ARM Assembly, C#, PowerShell

Aug 2015
(5 months)

Pebble Technology
Embedded Firmware Engineer

Kitchener, Ontario

- Worked on implementing and debugging drivers, recovery firmware, and system applications on the Pebble OS (based on FreeRTOS)
- A part of the Timeline for the Pebble Classic team
- Team's primary focus was porting the current firmware to an older device with significantly less flash storage and a black and white screen
- Debugging using GDB and disassembler
- Languages Used: C, ARM Assembly, Python

Jan 2015
(4 months)

Motorola
Security Engineer

Kitchener, Ontario

- Discovered and patched vulnerabilities, resource leaks, and concurrency problems in Android OS, Motorola's MSM kernel, and Moto X sensor hub
- Used static analysis to assist in discovering security vulnerabilities
- Traced execution flow to isolate false positives or potential exploits
- Languages Used: C, C++, Java

Sep 2014
(8 months)

Computer Aided Reasoning Group
Undergraduate Research Assistant, University of Waterloo

Waterloo, Ontario

- Report to Professor Vijay Ganesh
- Researched the topic of SAT solvers and their underlying heuristics
- Primary focus involved the relevance of backdoor variables and community structure for the VSIDS decision heuristic
- Learned concepts relevant to static analysis, symbolic execution, and Return Oriented Programming (ROP)
- Languages Used: C, C++, x86 Assembly, Java

May 2014
(4 months)

ON Semiconductor
Embedded Tools Developer

Waterloo, Ontario

- Designed Bluetooth Low Energy GATT services for functions such as data streaming, audio streaming, and status updates
- Embedded programming with BLE enabled medical devices such as hearing aids, insulin monitors, and heart rate monitors
- Programmed Windows and Android client devices
- Languages Used: C, C++, Java, ARM Assembly

Sep 2013
(4 months)

eSolutionsGroup

Waterloo, Ontario

Mobile Developer

- Designed a real-time transit prediction system using GTFS data and protocol buffers
- Configured database, and server communications using MVC
- Mobile development for client side application
- Languages Used: C# (ASP .NET), SQL, JavaScript

May 2012
(16 months)

Regional Municipality of York

Richmond Hill, Ontario

Transit Management Systems

- Worked with GTFS data and real-time prediction feeds for bus schedules
- Hands on work with transit embedded systems and fare management systems
- Contributed to the OneBusAway open source project
- Languages Used: C#, Java

Relevant Courses

ECE 459

Programming for Performance

University of Waterloo

Explored techniques using multi-core processing, concurrency, and cache performance and consistency. Studied theorems such as Amdahl's Law. Used tools and frameworks such as Valgrind, OpenMP, OpenCL, and Hadoop.

ECE 454

Distributed Computing

University of Waterloo

Learned principles of distributed computing such as architectures, middleware, virtualization, upper layer network protocols, inter process communication, and remote procedure calling. Distributed tasks over multiple systems using Hadoop MapReduce framework.

ECE 458

Computer Security

University of Waterloo

Studied security models, vulnerabilities, exploits, and security design principals. Explored topics such as cryptography, hashes, Message Authentication Code (MAC), buffer overflows, control hijack attacks, Man in the Middle (MITM), ARP poisoning, side channel attacks, and fuzzing.

Projects

Sep 2015

Automated Home Brewery System

Brew It Yourself

The objective of this project is to combine homebrewing experience with engineering design, and construct a single vessel brewing system. By maintaining a strict control of key parameters, the brewing process is regulated using a combination of fluid mechanics, heat transfer, digital controls, power systems, embedded robotics and mobile development. For more information please see the [Technical Report](#) on GitHub.

Jan 2014

Myo DSLR Control

Thalmyc Labs

After being accepted into Thalmyc Lab's alpha test program, this project focused on creating an interface between the Myo armband and an Arduino to control the shutter of a DSLR via the remote trigger pin-out and an IR sensor. This concept was then expanded to utilize TCP/IP communications in order to control the camera's shutter at even greater distances and remote locations.