

# Docker Demo, Dew Computing and Serverless Computing – Revision Notes

## ◇ Docker Demo – MySQL & PHPMyAdmin

- **MySQL:**
  - Open-source relational database
  - Stores data in structured format using tables
- **PHPMyAdmin:**
  - Web-based GUI for managing MySQL databases
  - Enables easy CRUD operations

### Without Docker (Standalone Setup):

- Requires separate installation of MySQL, Apache, PHP, PHPMyAdmin
- Hard to transfer across machines
- Backup/restore must be done manually

### With Docker (Containerized Setup) – Benefits:

- **Separation of Responsibility:** Developers focus on code, IT manages deployment
- **Portability:** Run on any OS – Windows, Linux, Mac
- **Isolation:** Each container is logically separated
- **Lightweight:** Faster and uses less memory than VMs

## ◇ Containers vs Virtual Machines

Feature	Containers	Virtual Machines
Virtualization Level	OS level	Hardware level
Performance	Lightweight, fast startup	Heavy, slow startup
Kernel	Shared	Separate for each VM
Resource Usage	Low	High

## ◇ Dew Computing (DC)

- **Definition:**
  - Combines **cloud computing** with **end device capabilities**
  - Supports offline work with auto-sync when online
  - First in **IoT–Fog–Cloud** continuum

### Key Features:

- **Independence:** Works offline
- **Collaboration:** Syncs with cloud when available
- **Micro-service Based:** No need for centralized servers
- **Located close to the user (at the "ground" level)**

### Example: Dropbox

- Offline file access + cloud sync = Dew Computing

### Dew Computing Architecture Goals:

1. **Data Replication**
2. **Data Distribution**
3. **Synchronization**

### Dew Service Models:

- **Infrastructure as Dew:** iCloud
- **Software as Dew:** Play Store / App Store
- **Platform as Dew:** GitHub
- **Storage in Dew:** Dropbox, Google Drive
- **Web in Dew:** Pocket

### Application Areas:

- **WiD:** Offline web copy + sync
- **SiD:** Local + cloud file storage
- **DBiD:** Redundant databases (local & cloud)
- **PiD:** Development tools + synced settings (e.g., GitHub)

### Challenges:

- Power management
- Processor utilization
- OS viability
- Programming principles
- **Database security**

## ◇ Serverless Computing

- **Definition:**
  - Backend services provisioned on-demand
  - Developers only write logic – no server setup needed

### Advantages:

- No server management
- Auto-scaling
- Faster deployment
- Event-driven model

#### Two Types:

1. **BaaS (Backend-as-a-Service):**
  - Provides backend services like auth, DB, storage
  - Example: Firebase, AWS Amplify
2. **FaaS (Function-as-a-Service):**
  - Executes small, event-triggered functions
  - Example: AWS Lambda, Azure Functions

#### FaaS Features:

- Event-driven
- Short execution time
- Auto-scaling
- Stateless

#### Serverless Challenges:

- **Asynchronous calls**
- **Function chaining**
- **Code sharing** between functions
- **Library overload**
- Managing many small functions

#### Quick Memory Tips:

Topic	Quick Tip
Dew Computing	"Dropbox works offline"
Containers	"Lightweight, OS-level"
Serverless	"Write code, forget infra"
BaaS	"Pre-built backend services (e.g. Firebase)"
FaaS	"Small code blocks triggered by events"