Distributed Computing – Revision Notes

Oistributed Computing - Definition

 Distributed Computing: A field of computer science that studies distributed systems and their application in solving computational problems.

Oistributed System - Definition

A system with multiple autonomous computers (nodes), each with local memory, communicating via message passing (e.g., high-speed buses, telephone lines).

Examples of Distributed Systems

- Internet
- ATM Networks
- Intranets/Workgroups
- Ubiquitous Network-Connected Devices

♦ Types of Computers in Distributed Systems

- Workstations: Used by end-users for tasks.
- Server Systems: Provide resources/services.
- · Personal Assistance Devices: Handheld, wireless-connected devices.

♦ Key Properties of Distributed Systems

- 1. Fault Tolerance
 - System continues functioning despite node failures (no single point of failure).

2. Resource Sharing

o Nodes share computing power & storage.

3. Load Sharing

o Tasks are distributed across nodes to balance workload.

4. Scalability

o System can be expanded easily by adding nodes.

5. Limited Global Knowledge

 $\circ\quad$ Each node has a partial, incomplete view of the system.

6. Performance

o Supports parallel computing, a subset of distributed computing.

♦ Why Use Distributed Computing?

- Nature of Applications:
 - o Compute-Intensive: e.g., Monte Carlo simulation for Pi value.
 - $\circ \quad \textbf{Data-Intensive} \hbox{: e.g., Facebook data, LHC experiment data}.$

Robustness:

- o Eliminates single point of failure.
- o Tasks can migrate on failure.

Oistributed Applications

- · Composed of multiple processes working together over a network to solve a common problem.
- Client-Server Model:
 - $\circ\quad$ Centralized resource management at the server.

Peer-to-Peer Model:

o More decentralized, truly distributed computing.

☑ Exam-Focused Points to Remember

- Message passing is the only way of communication between nodes.
- Each node has **local memory** no shared memory.
- Parallel computing is a subset of distributed computing.
- Fault tolerance, load sharing, and resource sharing are essential features.
- Peer-to-Peer is more distributed than Client-Server.