



# NAUSHIKHA JAYAWICKRAMA

**Phone:** +94 76331 6991

**E-mail:** [hello@naushikha.com](mailto:hello@naushikha.com)

**Website:** [naushikha.com](http://naushikha.com)

## COMPUTER ENTHUSIAST

### PROFILE

Hardworking, self-motivated ambitious programmer with a keen eye for detail. Excellent track record of performance in all tasks undertaken with nearly 3 years of cumulative industrial working experience in fields such as game testing, networking, customer support and tutoring. Aiming to work in a challenging but friendly environment with a goal to become a part of a team.

### EXPERIENCE

#### PLAYTESTER

##### **Arimac (Jan 2021 - May 2021 )**

- Testing and evaluating Android mobile games

#### VIRTUAL INTERN

##### **Nestlé (Oct 2020 - Dec 2020)**

- Researching for the supply-chain division to localize use of raw materials

#### SYSTEM ENGINEER

##### **Telasis Solutions (2017 - 2019)**

- System and network installation and administration
- Server and desktop hardware configuration

#### VIRTUAL ASSISTANT

##### **Voigue (Dec 2017 - Jan 2018)**

- Support team services to handle Daraz.lk's excess user traffic during Christmas

#### INTERN

##### **Third Space Global (Dec 2016 - Jan 2017)**

- Online tutoring mathematics for school children stationed in the UK

### SKILLS

- Linux, networking and system administration
- WebGL graphics and web design
- Hardware installation, upgrading and maintenance
- Quick learning
- Problem solving
- Adaptability
- Fluent communication

### EDUCATION

#### **BSC (HONS) COMPUTER SCIENCE**

##### **University of Colombo School of Computing (2019 >> )**

- Current GPA: 3.8

#### **O/L, A/L**

##### **Ananda College, Colombo 10. (2003 - 2016)**

- Ordinary Level : 9 As
- Advanced Level : Z-Score – 2.3634, Island Rank – 8, District Rank – 2



## ADDITIONAL INFO

Stated below is a list of projects I have done on my own or developed with the help of a team. These are selected primarily on the basis that they are very closely related to the domain of graphics, game development or simulation.

## PROJECTS

### WHEN ONCE THE SKY WAS BLUE

#### Immersive 360° Web Experience - 2021

- Designed using Three.js, pure HTML, CSS and JS.
  - Built to showcase at the Women's Theatre Festival '21- "WTFRINGE21".
  - Completed entire experience within a short span of 2 weeks.
- [Trailer Link](#) | [Request for Demo](#)

### VACCINE HUNT

#### 2D Side Scrolling Platformer - 2021

- Made with a team for the Global Game Jam 2021 using Unity.
  - Was in charge of lighting, sound design and some bug fixing.
- [Download Link](#)

### HARD DUOS

#### 1vs1 Multiplayer Attacker-Defender Game - 2019

- Made with a team for the IEEE GameRush Hackathon 2019 using Unreal.
  - 2nd runner up in the competition.
  - Was overseeing sound design and presentation.
- [Presentation Link](#)

### TEST ARENA

#### 3D First Person Shooter - 2017

- Designed using Visual Basic 6.0, DirectX 8 and TrueVision3D.
  - Personal project to explore boundaries of VB6 + TV3D.
- [Write-up Link](#) | [Demo Video](#)

### COMMAND ATTACK 3

#### 3D First Person Shooter - 2012

- Designed using Visual Basic 6.0, DirectX 8 and TrueVision3D.
  - Built to showcase at the "Anada Abhiman" exhibition of Ananda College.
  - Completed 2 levels for the game in 2 weeks, including story, cutscenes and gameplay mechanics.
- [Write-up Link](#)

## REFERENCES

### AIR CDRE (RETD) JAYASIRI AMARASENA

#### CEO

Sri Lanka CERT|CC  
[ceo@cert.gov.lk](mailto:ceo@cert.gov.lk) | 077 452 4144

### DR. MANJUSRI WICKRAMASINGHE

#### Senior Lecturer

B.Sc Hons in CS (col), PhD (Monash)  
University of Colombo School of Computing  
[mie@ucsc.cmb.ac.lk](mailto:mie@ucsc.cmb.ac.lk) | 071 316 8483

### HIMARUK SILVA

#### Software Engineer

SimCentric Technologies  
[himaruks@simct.com](mailto:himaruks@simct.com) | 077 540 1352

