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User Experience & Interaction Design

*User Research *Prototyping *Usability Testing *User Interface

Work Experience

UX/UI design & User Research

Jan 2015 - Present | Repositive.io

Main Responsibility is to effectively communicate findings from User Research and Usability Tests to the team and stakeholders.

Planning User Research and recruiting users for interviews. Creating low fidelity and high fidelity prototypes and conducting Usability Tests.

Office 365 | SketchApp | Invision | Marvel | Adobe Suite | Github

UI Development

Jul 2013 - Nov 2014 | Rummble Labs (currently <u>Seldon.io</u>)

Interaction design and front-end implementation of sharing widget with generic design for easy customisation accross different web sites. A/B testing and cross-platfrom testing. Integration and styling of recommended arcticles to a web page layout for different media sites.

HTML/CSS | Javascript | Adobe Suite | Jira | Git

Web Design

Jul 2012 - 2015 | Freelance

Web Design for various clients. Working from inital design concepts including branding and logo type through visual mockups to final implementation with domain and web hosting setup.

Adobe Suite | HTML/CSS | Bootstrap | JavaSript (Angular.is)

Methods & Tools

*User Research

Contextual Interviews Surveys Personas

Use cases

Heuristic Review

: UX Design

Sketching Story Mapping User Journeys Information Architecture Usability Testing

*Prototyping

Wireframes High Fidelity Mockups HTML/CSS/JS

Visual Design

User Interface Logo Design Branding

Other Activities

UX for Life Science uxls.org

Contribution to Pistoia Aliance project to build UX tool kit for the Life Science community. UI design and icons.

Talk: UX inthecity Manchester 2017

Presenting a case study about the lessons we learned from having the <u>User Council</u>.

MakeSpace Cambridge

Building a steamlined version of Food Computer from MIT. Tinkering with electronics, 3D printing, laser cutting and playing with Raspberri Pi and Arduino.

I W Hackathons

Taking part in ClimateHack 2018, TrainHack2016, Transport Hackathon, WixHackathon, CancerResearch, DNA Digest.

Organised internal Hackathon at current job.

Education

Interaction Design Foundation

Sep 2016 - Present | <u>interaction-design.org</u>

Psychology of Interaction Design
User Research - Methods & Best Practises
Conducting Usability Testing
Human Computer Interaction

HND Graphic Design

2010 - 2012 | Bedford College

Master in Wood Structures

2004 - 2009 University of Technology, Zvolen