

User Experience & Interaction Design

⚙️ User Research ⚙️ Prototyping ⚙️ Usability Testing ⚙️ User Interface

Work Experience

UX/UI design & User Research

Jan/2015 - Now | [Repositive.io](https://repositive.io)

Main Responsibility is to effectively communicate findings from User Research and Usability Tests to the team and stakeholders.
Planning User Research and recruiting users for interviews. Creating low fidelity and high fidelity prototypes and conducting Usability Tests.

Office 365 | SketchApp | Invision | Marvel | AdobeSuite | Github

UI Development

July/2013 - Nov/2014 | RummbleLabs

Interaction design and front-end implementation of sharing widget.
Creating generic design for easy customisation accross different web sites. A/B testing, cross-platfrom testing. Integration and styling of recommended arcticles to a web page layout for different media sites.

HTML / CSS | Javascript | Adobe Suite | Jira | Git

Web Design

July/2012 - 2015 | Freelance

Web Design for various clients. Working from inital design concepts including branding and logo type through visual mockups to final implementation with domain and web hosting setup.

Adobe Suite | HTML / CSS | Bootstrap | JavaSript (Angular.js)

Other Activities

UX for Life Science uxls.org

Contribution to Pistoia Aliance project to build UX tool kit for the Life Science community. UI design and icons.

Talk: UX inthecity Manchester 2017

Presenting a case study about the lessons we learned from having a User Council. Blog post about user council:

MakeSpace Cambridge

Building a steamlined version of Food Computer from MIT.
Tinkering with electronics and playing with Arduino, 3D printer, Laser cutter.

I ❤️ Hackathons

Taking part in ClimateHack 2018, TrainHack2016, Transport Hackathon, WixHackathon, CancerResearch, DNA Digest.

Organised internal Hackathon at Repositve

Methods & Tools

⚙️ User Research

Contextual Interviews
Surveys
Personas
Use cases
Heuristic Review

⚙️ UX Design

Sketching
Story Mapping
User Journeys
Information Architecture
Usability Testing

⚙️ Prototyping

Wireframes
High Fidelity Mockups
HTML/CSS/JS

⚙️ Visual Design

User Interface
Logo Design
Branding

Education

Interaction Design Foundation

Sept/2016 - Now | interaction-design.org

Psychology of Interaction Design
User Research - Methods & Best Practises
Conducting Usability Testing
Human Computer Interaction

HND Graphic Design

2010 - 2012 | Bedford College

Master in Wood Structures

2004 - 2009 | University of Technology, Zvolen