B   Documentation of Code

In my work, I wrote a Python script to extract the wavefunctions from the Sky3D output and compute the relevant observables and response factors. Note that this is designed for a static calculation from Sky3D, which determines the ground state of a nucleus. This was not designed to be used with a dynamic Sky3D calculation. I provide documentation of the code here, and the script itself can be found at GitHub: (placeholder). In this documentation, I provide a list functions that can be called to compute relevant observables and the nuclear response factors. Directions on potential modifications to the script are commented in the script file itself.

Prior to using the script, it must be edited to match the output of the Sky3D code. Sky3D generates a binary file (labelled `WFfile` by default) containing the single-particle wavefunctions as well as some added data. The name of the binary file must be changed in line 15 of the script:

```
dat = FortranFile('WFfile','r')
```

to match the Sky3D output. The proton and neutron numbers `nprot` and `nneut` must also be changed to the appropriate values. My script can be used if pairing has been included in the Sky3D calculation, as it also extracts and applies the state occupation numbers. In this case, rather than setting `nneut` and `nprot` the to the particle numbers, they must be set to:

$$Nint(A_N + 1.65 \times A_N^{2/3}). \tag{82}$$

$Nint$ denotes the nearest integer of the argument, and A_N is the proton or neutron number of the nucleus. Eq. 82 defines the number of proton or neutron states allowed by Sky3D in a pairing calculation.

My code assumes a mesh with 24 points in each direction, and a spacing of 1 fm. The parameters `nx` and `dx` (and likewise for the y and z components) in my script can be changed to fit a different choice of grid dimensions.

The code stores the extracted wavefunctions in the dictionary `Rdict` according to the particle number. For example, the wavefunction `Rdict[1]` corresponds to the first particle in the Sky3D output. Neutron wavefunctions are stored first, so the first `nneut` wavefunctions correspond to the neutrons, and the remainder to the protons. Each wavefunction is stored as a multidimensional array, in order of spin, z, y, and x. $s = 0$ corresponds to the spin-up component, and $s = 1$ to the spin-down. For example, for a wavefunction ψ denoted `WF` by the code:

$$\psi_+(x_i, y_j, z_k) = \texttt{WF[0][k][j][i]}.$$

The script defines several functions that can be called to determine relevant observables and response factors. A list of these, how to call them, and their outputs is given below. For one wishing to only get the long-wavelength response factors for a nucleus, the only needed function after editing and running the script is `ResponseFactors`, at the end of this list.

`norm2(WF)`: takes as input a single wavefunction `WF` and returns the norm-squared:

$$\|\psi\|^2 = \sum_{s,i,j,k} |\psi_s(x_i, y_j, z_k)|^2.$$

The norm should always be 1 for a wavefunction; this function provides a sanity check on the Sky3D output and the script.

`innerproduct(WF1,WF2)`: takes as input two wavefunctions `WF1` and `WF2`, and returns their inner product:

$$\langle\psi|\phi\rangle = \sum_{s,i,j,k} \psi_s^*(x_i,y_j,z_k)\phi_s(x_i,y_j,z_k).$$

This function can be used to calculate the inner product when `WF2` is a single wavefunction, and when it is a vector of three wavefunctions (for example, $\vec{S}\psi$). In the former case, it returns the inner product as a complex number. In the latter case, it returns a vector of three complex numbers.

`partialderx(WF,order)`: takes as input a wavefunction `WF` and an integer `order`, and returns the order^{th} x-derivative of `WF`. As defined, it is only capable of returning the first and second derivatives, though it can be easily modified to add higher order derivatives if the appropriate derivative matrices are defined in the code. The functions `partialdery` and `partialderz` are likewise defined.

`position(WF)`: takes as input a wavefunction `WF` and returns its position expectation value.

`spin(WF)`: takes as input a wavefunction `WF` and outputs the action of the spin operator on it. Output is a vector of three wavefunctions:

$$\vec{S}\psi = (S_x\psi, S_y\psi, S_z\psi).$$

`spinexp(WF)`: takes as input a wavefunction `WF` and outputs the spin expectation value as a vector:

$$\left\langle\vec{S}\right\rangle = (\langle S_x\rangle, \langle S_y\rangle, \langle S_z\rangle).$$

`sigma(WF)` and `sigexp(WF)`: these act similarly to `spin` and `spinexp`, but instead calculate the action and expectation values for the pauli matrices σ_i.

`sigma1M(WF)` and `sig1Mexp(WF)`: these act identically to `sigma` and `sigexp`, but calculate the Pauli matrices in a spherical vector basis. They were unused in my code, but may be useful in calculating the response factors of states with well-defined angular momentum.

`momentum(WF)` and `momexp(WF)`: as with the spin functions, these return the action of the momentum operator on `WF` and the expectation value respectively. Both are output as vectors.

`kinetic(WF)` and `kinexp(WF)`: as with the spin functions, these return the action of the kinetic energy operator on `WF` and its expectation value respectively.

`angmomentum(WF)` and `angmomexp(WF)`: as with the spin functions, these return the action of the orbital angular momentum operator on `WF` and the expectation value respectively. Both are output as vectors.

`sl(WF)`: takes as input a wavefunction `WF` and outputs the expectation value of the spin-orbit operator $\vec{\sigma}\cdot\vec{\ell}$.

`totangexp(WF)`: takes as input a wavefunction `WF` and returns the expectation value for the total angular momentum $\vec{J}$. Output is a vector. This was unused in my code, but could be useful to confirm the success of an angular momentum projection on the wavefunctions.

`expwriter(name,l)`: takes as input a filename `name` (which must be given as a string) and an integer `l`, and saves a text file `name.txt`. The file contains, for each wavefunction up to the `l`$^{\text{th}}$:

- The norm-squared $\langle \psi | \psi \rangle$,

- The position expectation value $\langle \psi \left| \vec{x} \right| \psi \rangle$,

- The Pauli matrix expectation values $\langle \psi \left| \vec{\sigma} \right| \psi \rangle$,

- The momentum expectation values $\langle \psi \left| \vec{p} \right| \psi \rangle$,

- The kinetic energy expectation value $\left\langle \psi \left| \frac{p^2}{2m} \right| \psi \right\rangle$,

- The angular momentum expectation values $\left\langle \psi \left| \vec{\ell} \right| \psi \right\rangle$.

This function is useful in checking the code operates properly: the data in the text file can be compared with the Sky3D standard output to confirm the two agree. Note that there may be minor differences in the two results due to rounding. Additionally, the Sky3D output for spin uses the operator $\vec{S} = \frac{1}{2}\vec{\sigma}$, rather than the Pauli matrices, so a factor of two difference should be expected in the spin values between this code and Sky3D.

`ResponseFactors(name)`: Saves a text file `name.txt`. The file contains the response factors $F_r^{(N,N')}$ and $F_{r,s}^{(N,N')}$, as defined in Chapter 3, along with the integrated response factors:

$$\int\limits_0^{100\text{ MeV}} \frac{q}{2} F_{r,s}^{(N,N')} dq.$$

Acknowledgments