Loops and decisions: Navachethan.M 1NT18IS099

Loops_decision.html

```
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
   <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Document</title>
   <style>
       table, th, td {
          border: 1px solid black;
          border-collapse: collapse;
       #design {
 font-family: Arial, Helvetica, sans-serif;
 border-collapse: collapse;
 width: 100%;
#design td, #design th {
 border: 1px solid #ddd;
 padding: 8px;
#design tr:nth-child(even){background-color: #f2f2f2;}
#design tr:hover {background-color: #ddd;}
#design td {
 padding-top: 12px;
 padding-bottom: 12px;
 text-align: left;
 background-color: #4CAF50;
 color: white;
        </style>
:/head>
```

```
<body>
  <h1>Loops and decisions</h1>
       run to check
       solution
     <b>1.Factorial of a number using for loop</b>
  <button onclick="factorial()">factorial</button>
  <b>Fibonacci numbers</b>
  <button onclick="fibonacci()">fibonacci</button>
  fibonacci series

  >
  <b>2. to check number >0</b> 
  <button onclick="positive()">num > 0</button> 
 <b>3. to check even odd</b>
  <button onclick="eveodd()">even or odd</button>
  \langle th \rangle \langle p \rangle \langle b \rangle 4. to check number is +/-\langle /b \rangle \langle /p \rangle \langle /th \rangle
  <button onclick="checksign()">check sign</button>
  <b>5. to check grade and comment</b>
```

```
<b>6. factorial using while loop</b>
<b>7. usage of for in loop</b>
<button onclick="forinloop()">forinloop</button>
>
<b>8. usage of for of loop</b>
<button onclick="forofloop()">forofloop</button>
<b>9. usage of do-while loop</b>
>
 <b>10. usage of break</b>
 <button onclick="brk()">break</button>
 <b>11. usage of continue</b>
   <b>12. usage of continue with label</b>
     <pri><pri>d="an1"><br><pri>d="an2">
     <b>13. usage of break with label</b>
      <br>
```

```
  <script src="loops_decision.js"></script>
</body>
</html>
```

Loops_decisions.js

```
function factorial(){
var num = parseInt(prompt("enter the number"));
var factorial=1;
for( let i = num ; i >= 1; i-- ) {    // for loop
factorial *= i ;
alert(factorial);
function fibonacci(){
   let num11 = Number(prompt("Enter num"));  // for loop
    var res = "";
for(let temp, i = 0, j = 1; j<num11; temp = i, i = j, j = i + temp)
    res += "" + j + "<br>";
document.getElementById("ans").innerHTML = res;
function positive(){
let num1 = Number(prompt("entern num"));
if (num1>0) {
alert("number is positive"); // if
function eveodd(){
let num2 = parseInt(prompt("enter value"));
if (num2 % 2 == 0) {    //if-else
alert("Even");
} else {
alert("Odd");
```

```
function checksign(){
let num3=parseInt(prompt("enter num"));
if(num3 > 0) {
alert(num3+" is positive") //if,else-if,esle
} else if(num3 < 0) {</pre>
alert(num3+" is negative")
} else {
alert(num3+" is neither positive nor negative")
function switchgrade(){
let grade=prompt("Enter value from A-Z");
switch(grade) { //switch-case
case "A": {
alert("Excellent");
break;
case "B": {
alert("Good");
break;
case "C": {
alert("Fair");
break;
case "D": {
alert("Poor");
break;
default: {
alert("Invalid choice");
break;
```

```
function fact(){
let num6 = Number(prompt("Enter num"));  //while loop
let factorial1 = 1;
while(num6 >=1) {
factorial1 = factorial1 * num6;
num6--;
alert("The factorial is "+factorial1);
function forinloop(){
let obj = {a:1, b:2, c:3};
let txt="";
for (let prop in obj) {
 txt += ""+obj[prop]+ "";
//document.getElementById("ans2").innerHTML = txt;
alert(txt);
function forofloop(){
   var output = "";  // for-of loop
for (let val of[12 , 13 , 123]){
    output += ""+val+ "";
    alert(output);
function dowhil(){
let n1 = Number(prompt("enter num"));
let num = "";
do {
num += ""+n1+"";
n1--;
} while(n1>=0);
alert(num);
function brk(){
let i = 1;
let j = "";
```

```
let num12 = Number(prompt("enter num"));
while(i<=100) {
if (i % num12 == 0) {
 j += ""+i+ "";
break; //exit the loop if the first multiple is found
i++;
alert(i+ "is the first multiple of "+num12);
function cnt(){
let count = 0;
let num5 = parseInt(prompt("enter num"));
for(let num2 = 0;num2<=num5;num2++) {
if (num2 % 2 == 0) {
continue;
count++;
alert(" The count of odd values between 0 and "+num5+" is: "+count)
function test() {
 var txt = "";
 var txt1 = "";
 outer: for (var i = 0; i < 3; i++) {
   //console.log("i=" + i);
   txt += "i="+i+"<br>";
    for (var j = 0; j < 3; j++) {
     if (j === i) {
        continue outer;
     //console.log("j=" + j);
      txt1 += "j="+j+ "<br>>";
    }
 document.getElementById("an1").innerHTML = txt;
 document.getElementById("an2").innerHTML = txt1;
```

```
function testlabel(){
 let txt = "";
 let txt1 = "";
outerloop: // This is the label name
for (let i = 0; i < 5; i++) {
 txt += "i="+i+"<br>";
//console.log("Outerloop: " + i); 1
innerloop:
for (let j = 0; j < 5; j++){
if (j > 3) break; // Quit the innermost loop
if (i == 2) break innerloop; // Do the same thing
if (i == 4) break outerloop; // Quit the outer loop
//console.log("Innerloop: " + j);
txt1 += "j="+j+"<br>";
      }
  document.getElementById("an3").innerHTML = txt;
 document.getElementById("an4").innerHTML = txt1;
```

Output:





























