1NT18IS099.

String methods

Index.html

```
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
   <meta http-equiv="X-UA-Compatible" content="IE=edge">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>Assignment</title>
</head>
<body>
    To concatinate two strings
   <form >
       <label for="finput">String one</label><br>
       <input type="text" id="f1" ><br>
       <label for="Sinput">String two</label><br>
       <input type="text" id="f2" ><br><br>
       <button onclick="myfun()">click</button>
     </form> </br>
     <button onmouseup="this.innerHTML = Date()">check date</button><br>
      to check length of string
     <form >
       <label for="finput">String one</label><br>
       <input type="text" id="f3" ><br>
       <button onclick="myfun2()">click</button>
     </form></br>
     to convert lowercase to uppercase and vise versa 
     <form >
       <label for="finput">String one</label><br>
       <input type="text" id="f4" ><br>
       <button onclick="myfun3()">Uppercase</button>
       <button onclick="myfun4()">lowercase</button>
     </form></br>
     index of
     <form >
       <label for="finput">String </label><br>
```

```
<input type="text" id="f5" ><br>
       <label for="Sinput">find</label><br>
       <input type="text" id="f6" ><br><br>
       <button onclick="myfun5()">click</button>
     </form> </br>
     <form >
       <label for="finput">number one</label><br>>
       <input type="text" id="f7" ><br>
       <label for="finput">number two</label><br>
       <input type="text" id="f8" ><br>
       <button onclick="myfun6()">+</button>
       <button onclick="myfun7()">-</button>
       <button onclick="myfun8()">*</button>
       <button onclick="myfun9()">/</button>
     </form></br>
     <button onclick="myfun10()">Char and charcodeat"</button><br>
     <button id="r1">Replace</putton><br>
     <script src="index.js"></script>
</body>
</html>
```

Index.js

```
function myfun() {
    var a = document.getElementById("f1").value;
    var b = document.getElementById("f2").value;
    var d = a.concat(" ",b);
    alert(d);
}

let displayDate = () => {
    document.getElementById("id4").innerHTML = Date();
}

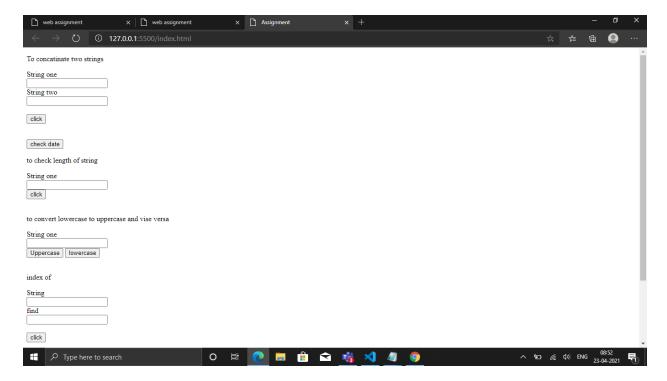
function myfun2(){
    var c = document.getElementById("f3").value;
    alert(c.length);
}

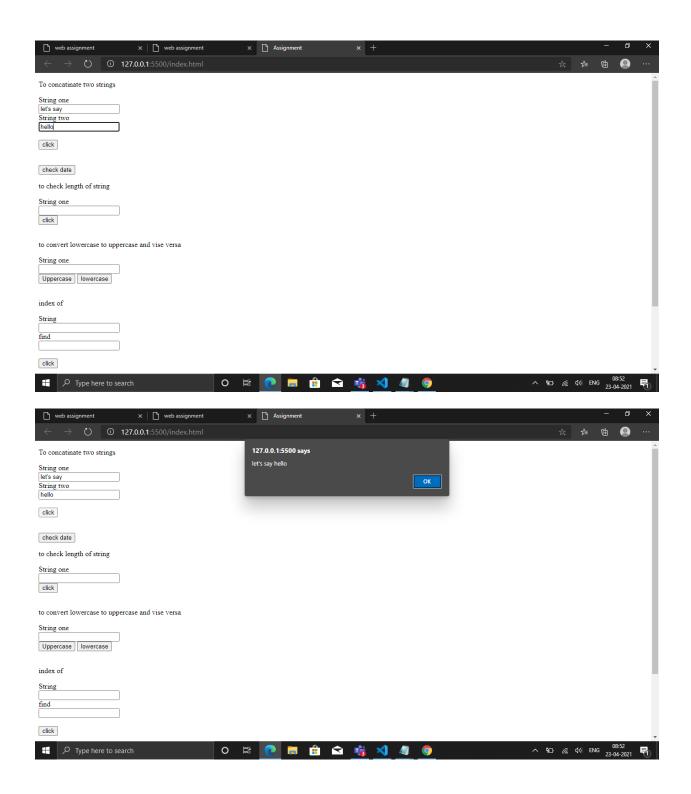
function myfun3(){
    var e = document.getElementById("f4").value;
```

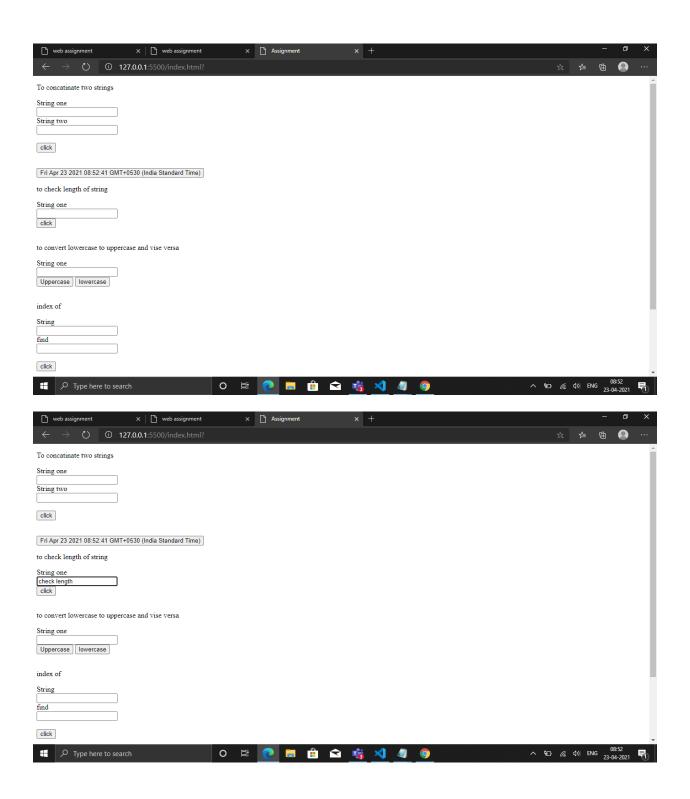
```
alert(e.toUpperCase());
function myfun4(){
   var f = document.getElementById("f4").value;
  alert(f.toLowerCase());
function myfun5() {
   var g = document.getElementById("f5").value;
   var h = document.getElementById("f6").value;
   alert(g.indexOf(h));
function myfun6(){
   var x = Number(document.getElementById("f7").value);
   var y = Number(document.getElementById("f8").value);
  alert(x+y);
function myfun7(){
   var x = Number(document.getElementById("f7").value);
   var y = Number(document.getElementById("f8").value);
  alert(x-y);
function myfun8(){
   var x = Number(document.getElementById("f7").value);
   var y = Number(document.getElementById("f8").value);
  alert(x*y);
function myfun9(){
   var x = Number(document.getElementById("f7").value);
   var y = Number(document.getElementById("f8").value);
  alert(x/y);
function myfun10() {
```

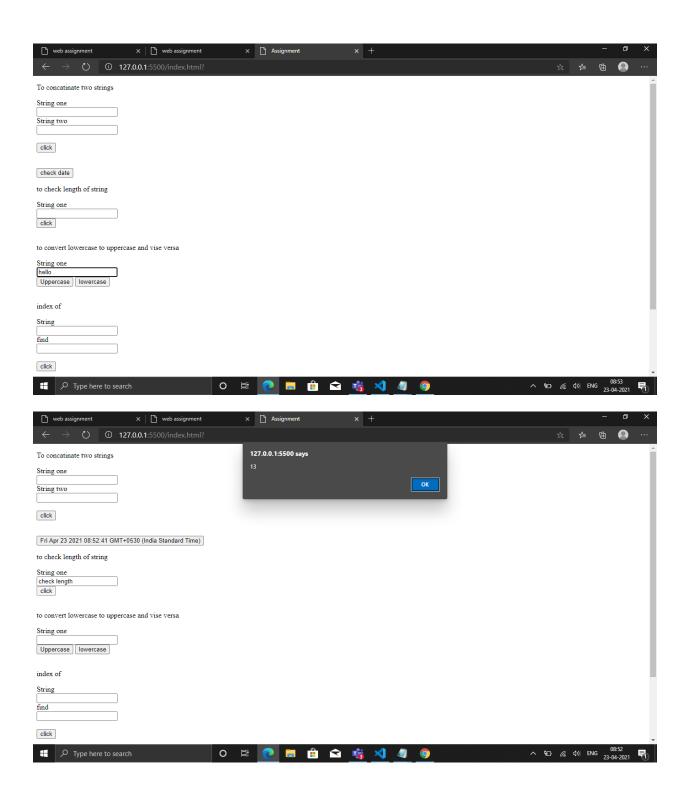
```
let str = prompt("Enter the string");
let ca = prompt("enter num to find the letter");
ch = str.charAt(ca);
chcodat = str.charCodeAt(ca);
res = "CharAt " +ca+ ch + " CharcodeAt" +ca+ "is"+ chcodat;
alert(res);
}
let r_btn = document.getElementById("r1");
r_btn.addEventListener("click", () => {
    let r1= "we born to play ";
    let res1 = r1.replace("we", "were");
    alert(res1);
});
```

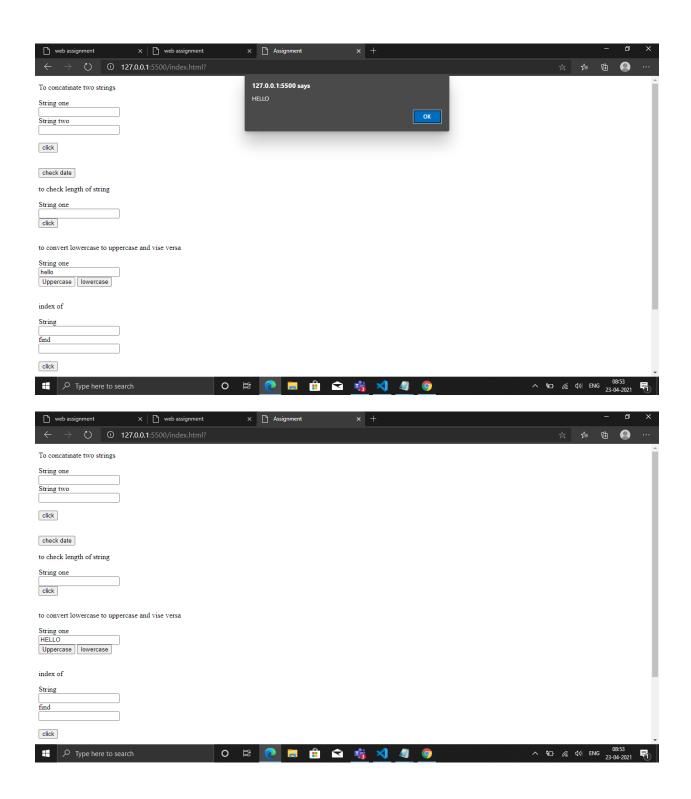
Output:

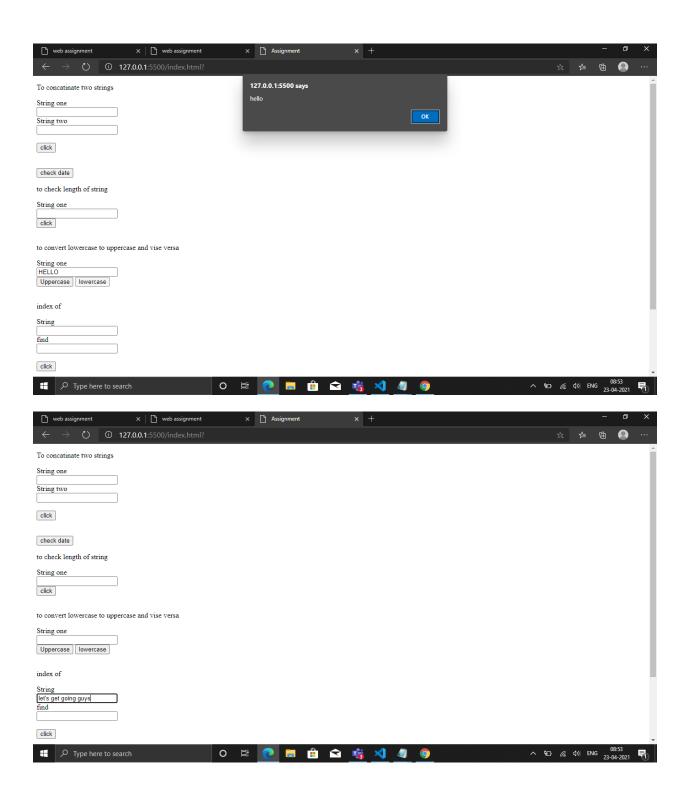


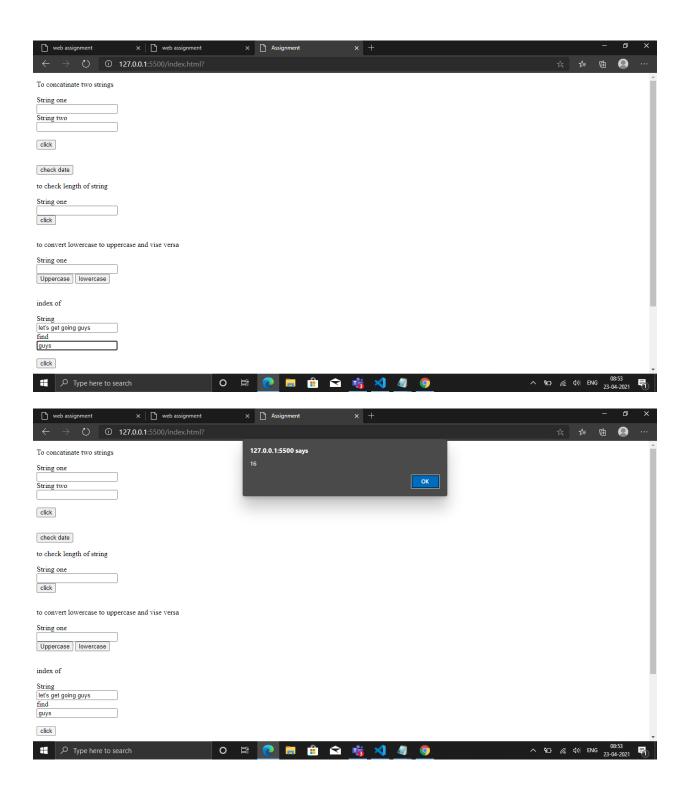


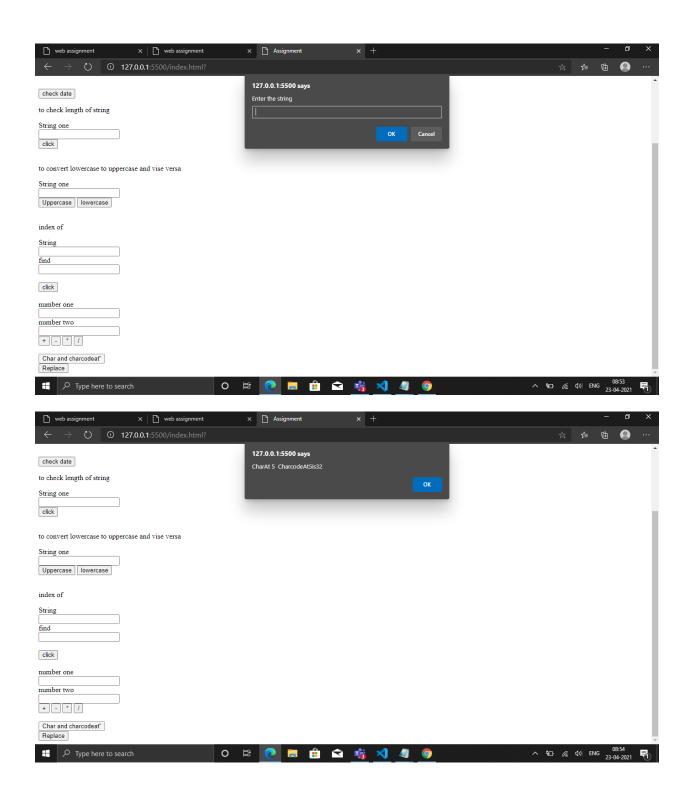


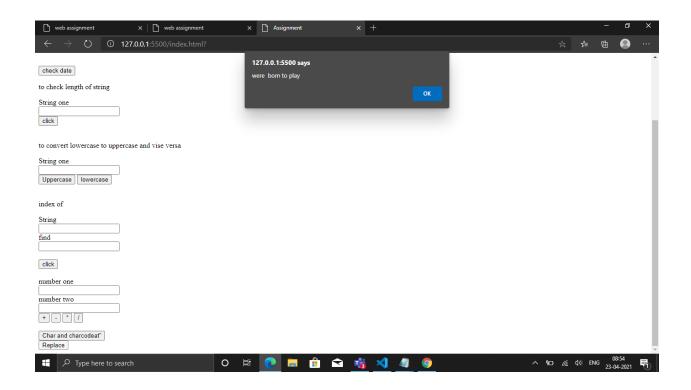












Array methods:

Arraymethods.html

```
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
   <meta http-equiv="X-UA-Compatible" content="IE=edge">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>web assignment</title>
</head>
<body>
   <h2>Implementing array methods</h2>
   <button onclick="sorting()">sort</button>
   <button onclick="checklen()">lengthofArray</button></br>
   <h2>for and for_each</h2>
   <button onclick="forloop()">For</button>
   <button onclick="foreachloop()">forEach</button>
   </br>
   <button onclick="convstr()">toString</button>
   <button onclick="popele()">pop</button>
```

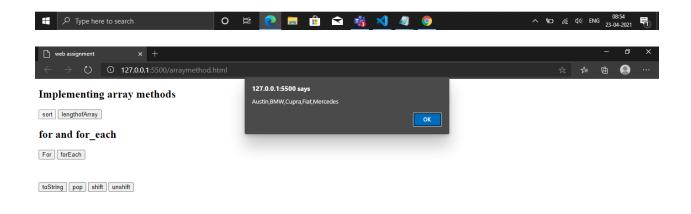
Arraymethod.js

```
function sorting() {
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   res = names.sort();
   alert(res);
function checklen() {
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   res = names.length;
   alert(res);
function forloop() {
   let text, fLen, i;
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   fLen = names.length;
   text = "";
   for (i = 0; i < fLen; i++) {
       text += names[i];
   text += "";
   document.getElementById("f1").innerHTML = text;
function foreachloop() {
   let text, fLen, i;
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   fLen = names.length;
   text = "";
   names.forEach(myFunction);
   text += "";
```

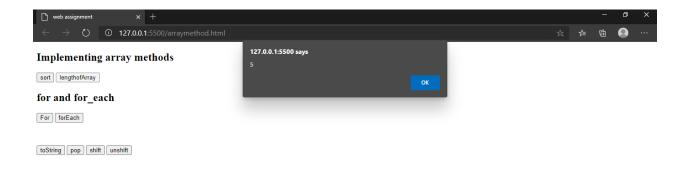
```
document.getElementById("f2").innerHTML = text;
   function myFunction(value) {
       text += "" + value + "";
    }
function convstr() {
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   str = names.toString();
   alert(str);
function popele() {
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   pop = names.pop();
   alert(pop);
function shiftele() {
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   shift = names.shift();
   alert(shift);
function unshif() {
   let names = new Array("Fiat", "Austin", "Mercedes", "BMW", "Cupra");
   unshift = names.unshift("Fiat", "Ford");
   alert(names);
```

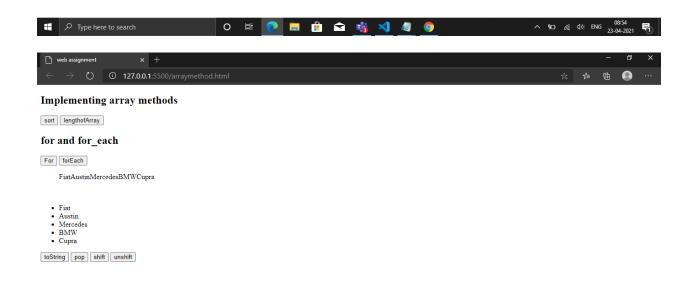
Output:







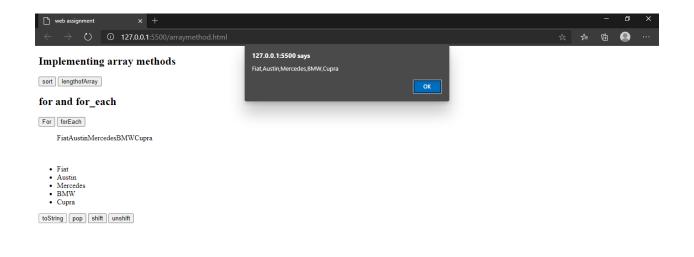


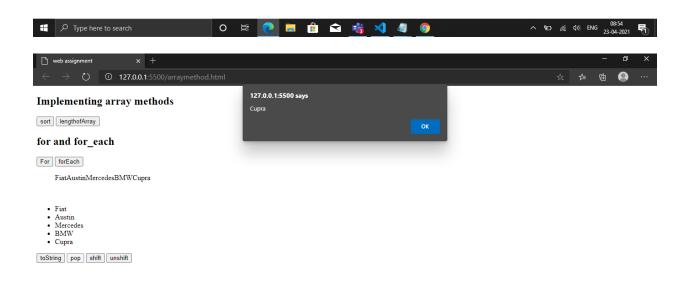


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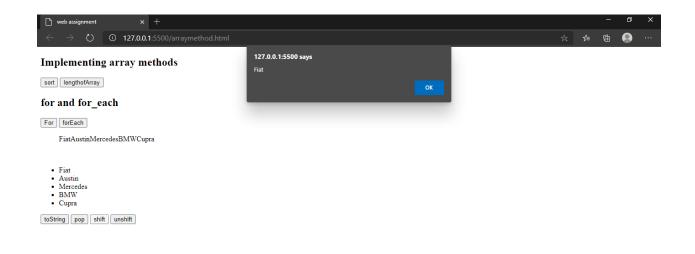
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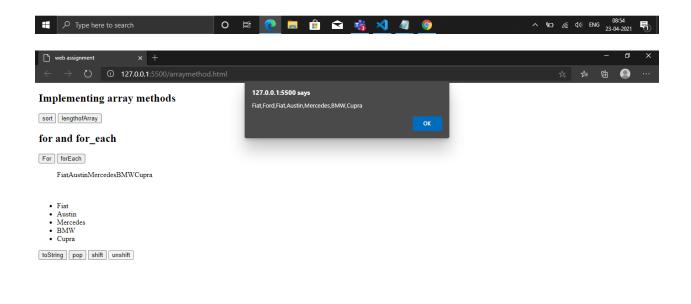
Type here to search













Simple calculator:

Calculator.html

<html>

```
<head>
  <style>
     .name{
     input[type="button"]
    width:100%
     input[type="text"]
    width:100%
  </style>
</head>
<!-- create table -->
<body>
  <div class = name>
  <input type="text" id="result"/>
       <!-- clr() function will call clr to clear all value -->
       <input type="button" value="c" onclick="clr()"/> 
    <input type="button" value="1" onclick="dis('1')"/> 
       <input type="button" value="2" onclick="dis('2')"/> 
       <input type="button" value="3" onclick="dis('3')"/> 
       <input type="button" value="/" onclick="dis('/')"/> 
    <input type="button" value="4" onclick="dis('4')"/> 
       <input type="button" value="5" onclick="dis('5')"/> 
       <input type="button" value="6" onclick="dis('6')"/> 
       <input type="button" value="-" onclick="dis('-')"/> 
     <input type="button" value="7" onclick="dis('7')"/> 
       <input type="button" value="8" onclick="dis('8')"/> 
       <input type="button" value="9" onclick="dis('9')"/> 
       <input type="button" value="+" onclick="dis('+')"/>
```

Calculator.js

```
function dis(val)
{
    document.getElementById("result").value+=val
}

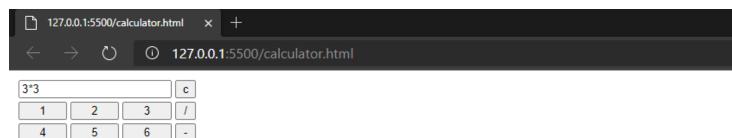
function solve()
{
    let x = document.getElementById("result").value
    let y = eval(x)
    document.getElementById("result").value = y
}

function clr()
{
    document.getElementById("result").value = ""
}
```

Output:

0

+







Problems

1. There are two arrays with individual values, write a JavaScript program to compute the sum of each individual index value from the given arrays.

Sample array: array1 = [2,0,3,3,4]; array2 = [3,4,6,6,3,1];

Expected Output: [5, 4, 9, 9, 7, 1]

- 2. Find the leap years in the given range
- 3. Write a javascript program to compute the sum and product of an array of integers

Problems.html

```
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
   <meta http-equiv="X-UA-Compatible" content="IE=edge">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>problems</title>
</head>
<body>
   <h2>Check leap year</h2>
   <form >
       <label for="finput">Enter year</label><br>
       <input type="text" id="f1" ><br>
        <button onclick="myfun1()">check leap year</button>
     </form></br>
     <h2> sum of two uneven arrays</h2>
     <button onclick="myfun2()">add array</button></br>
     <h1>sum and product</h1>
     <button onclick="myfun3()">product</button>
     <button onclick="myfun4()">sum</button>
   <script src="problems.js"></script>
</body>
</html>
```

Problems.js

```
function myfun1() {
    const y = Number(document.getElementById("f1").value);
    if ((y % 4 == 0) && (y % 100 != 0) || (y % 400 == 0)) {
        alert(y + ' is a leap year');
    } else {
        alert(y + ' is not a leap');
    }
}

function myfun2() {
    let a1 = [2, 0, 3, 3, 4];
    let a2 = [3, 4, 6, 6, 3, 1];
    let s = [];
    for (i = 0; i < a2.length; i++) {
        if (a1[i] != null && a2[i] != null) {
            var sres = a1[i] + a2[i];
    }
}</pre>
```

```
} else if (a2[i] == null && a1[i] != null) {
            sres = a1[i];
        } else if (a1[i] == null && a2[i] !== null) {
            sres = a2[i];
        s.push(sres);
   alert(s);
function myfun3(){
let a1 = [7, 8, 5, 3];
let a2 = [3, 5, 4, 1];
let product = [];
for (let i = 0; i < a1.length; i++) {
   a = a1[i] * a2[i];
   product.push(a);
alert(product);
function myfun4(){
let a1 = [1, 2, 3, 4];
let a2 = [2, 3, 4, 5];
let sum = [];
for (let i = 0; i < a1.length; i++) {
   b = a1[i] + a2[i];
   sum.push(b);
alert(sum);
```

Output:

