

```
main() {
```

```
Scanner scn = new Scanner(System.in);
```

```
int a = scn.nextInt();
```

```
int cnta = 0;
```

```
while (a > 0) {
```

```
    cnta++;
```

```
    a = a/10;
```

```
}
```

```
SOP(cnta);
```

```
int b = scn.nextInt();
```

```
int cntb = 0;
```

```
while (b > 0) {
```

```
    cntb++;
```

```
    b = b/10;
```

```
}
```

```
SOP(cntb);
```

```
...
```

```
int c = scn.nextInt();
```

```
int cntc = 0;
```

```
while (c > 0) {
```

```
    cntc++;
```

```
    c = c/10;
```

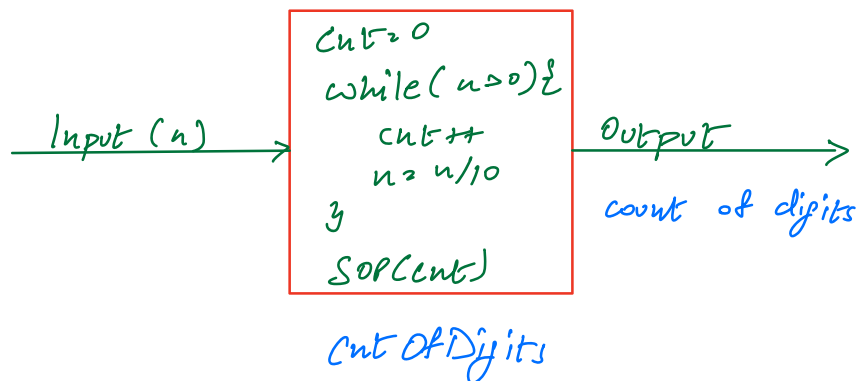
```
}
```

```
SOP(cntc);
```

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Problems of copy-pasting code

- Difficult to read
- Difficult to debug
- Code redundancy
- Too many lines of code



Functions

```
main() {  
    // make scanner  
    int cnta = cntOfDigits(a);  
    SOP(cnta);  
  
    int cntb = cntOfDigits(b);  
    SOP(cntb);  
    ...  
    int cntc = cntOfDigits(c);
```

```
} SOP(cntC);
```

Syntax

```
returnType  function Name (Type  parameterName ) {
```

```
    // Write your logic
```

```
    return  output;
}
```

Write a function to return sum of 2 integers

```
int  sum(int a, int b) {
```

```
    int c = a+b;
```

```
    return c;
```

```
}
```

```
main () {
```

```
    a = 15, b = 5
```

```
    SOP(sum(10, 6));
```

```
}
```

Write a function to print sum of 2 integers in input

```
void sum(int a, int b) {
```

```
    int c = a + b;
```

```
    printf("%d", c);
```

```
    return;
```

```
}
```