

**K- Nearest Neighbours** Algorithm (KNN)

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#### **Instance-Based Learning**

- Idea:

  - Similar examples have similar label.Classify new examples like similar training examples.
- Algorithm:
  - Given some new example **x** for which we need to predict its class y

  - Find most similar training examples
    Classify x "like" these most similar examples

# **K-Nearest Neighbour Classification Algorithm**

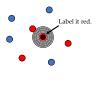
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- Training method:
   Save the training examples No explicit training phase
- At prediction time:
  - Find the k training examples  $(x_1, y_1), ...(x_k, y_k)$  that are closest to the test example x
  - Predict the most frequent class among those  $y_i$ 's.

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# 1-Nearest Neighbour

- One of the simplest of all machine learning classifiers
- Simple idea: label a new point the same as the closest known point



1-NN – Important Aspects

A distance metric- Euclidean

- When different units are used for each dimension
   → Normalize each dimension by standard deviation
- For discrete data, can use hamming distance
  - $\rightarrow$  D(x1, x2) = number of features on which x1 and x2 differ
- Others (e.g., normal, cosine)

How many nearby neighbors to look at?  $\mbox{\bf One}$  – for Nearest Neighbour How to fit with the local points?

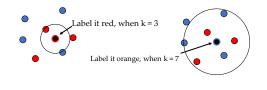
- Just predict the same output as the nearest neighbor.

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#### **K-Nearest Neighbour**

- Generalizes 1-NN to smooth away noise in the labels
- A new point is now assigned the most frequent label of its k nearest neighbors

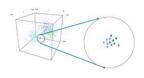


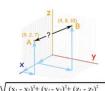
#### **Instance-based Learning**

- Instance-based learning is often termed lazy learning, as there is typically no "transformation" of training instances into more general "statements"
- Instead, the presented training data is simply stored and, when a new query instance is encountered, a set of similar, related instances is retrieved from memory and used to classify the new query instance
- Hence, instance-based learners never form an explicit general hypothesis regarding the target function.
- They simply compute the classification of each new query instance as needed.

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#### **Euclidean Distance - Similarity Measure**





Measuring similarity with distance between the points using Euclidean method.

#### **Example**

- $\bullet$  Determining  $decision\ on\ scholarship\ application\ based\ on\ the\ following\ features:$ 
  - Household income (annual income in thousands of rupees)
  - Number of siblings in family
  - High school grade (on a scale of 1.0 10.0)
- Intuition (reflected on data set): Award scholarships to high-performers and to those with financial need.

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# **Dealing with Non-Numeric Data**

- Feature values are not always numbers e.g. - Boolean values: Yes or No, presence or absence of an attribute Categories: Colors, Gender
- Boolean values => convert to 0 or 1
  - Applies to yes-no/presence-absence attributes
- · Non-binary characterizations

Use natural progression when applicable

(e.g., educational attainment: HS, College, MS, PhD => 1, 2, 3, 4, 5

- Assign arbitrary numbers but be careful about distances;
   e.g., color: red, yellow, blue => 1, 2, 3

**K-NN Variations** 

- · Value of k
  - Larger k increases confidence in prediction
  - · Note that if k is too large, decision may be skewed
- Weighted evaluation of nearest neighbors

  - Plain majority may unfairly skew decision
     Revise algorithm so that closer neighbors have greater "vote weight"
- · Other distance measures

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#### **Data Preprocessing**

- Dataset may need to be preprocessed to ensure more reliable data mining results
- · Conversion of non-numeric data to numeric data
- Calibration of numeric data to reduce effects of disparate ranges
- Particularly when using the Euclidean distance metric

#### **Importance of Feature Scaling**

- The Euclidean distance formula has the implicit assumption that the different dimensions are comparable.
- Features that span wider ranges affect the distance value more than features with limited ranges.
- Suppose household income was instead indicated in thousands of rupees per month and that grades are given on a 50-100 scale.

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#### **Standardization**

• Transform raw feature values into z-scores

$$z_{ij} = \frac{x_{ij} - \mu_j}{\sigma}$$

 $x_{ij}$  is the value for the  $i^{th}$  sample and  $j^{th}$  feature

 $\mu_j$  is the average of all  $x_{ij}$  for feature j

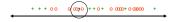
- $\sigma_{\scriptscriptstyle j}$  is the standard deviation of all  $x_{\scriptscriptstyle ij}$  over all input samples
- Those dimensions which have larger possible range of values will dominate the result of the distance calculation using Euclidian formula.
- To ensure all the dimensions have similar scale, we normalize the data on all the dimensions/ attributes.
- There are multiple ways of normalizing the data. We will use Z-score standardization.

**Other Distance Measures** 

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- City-block distance (Manhattan distance)
  - Add absolute value of differences (state-space heuristic search)
- Cosine similarity Measure angle formed by the two samples (with the origin) (NLP comparing two word-vectors)
- Correlation-based similarity (e.g. comparing two images)

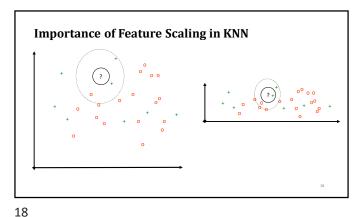
#### **K-NN and Irrelevant Features**



- > Every feature may not be equally important.
- > Feature Selection is important we may use weighted distance measures give different weights to different features

Distance computation makes sense on relevant features.

( e.g. Decision on scholarship - high school grade and household income are better features compared to gender and geographic location of the residence of a candidate)



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# **K-NN** is Incremental

- All training instances are stored
- Model consists of the set of training instances
- Adding a new training instance only affects the computation of neighbors, which is done at execution time (i.e., lazily)

### Choosing k

- Determining the optimal K is a challenge.
- $\bullet$  Higher values of k provide smoothing reduces the risk of overfitting due to noise in the training data
- $\bullet$  if k is too high, we will miss out on the method's ability to capture the local structure in the data.
- In the extreme, k=n= the number of records in the training dataset all records mapped to the majority class in the training data
- In general, larger value of *k* suppresses impact of noise but prone to majority class dominating.
- $\bullet$  If k is too low, we may be fitting to the noise in the data.

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#### How to choose the optimum value of k?





- To get the optimal value of K, you can segregate the training and validation from the initial dataset
- Now plot the validation error (alternatively test accuracy) curve to get the optimal value of K

  This value of K should be used for all predictions

#### k-NN Time Complexity

- ullet Suppose there are m instances and n features in the dataset
- Nearest neighbor algorithm requires computing m distances
- $\bullet$  Each distance computation involves scanning through each of the  $\boldsymbol{n}$
- Running time complexity is proportional to **m** x **n**

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# **Pros and Cons of KNN**

#### **Advantages**

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- Not impacted by Outliers (why???)
- Makes no assumptions about distributions of classes in feature space

#### Disadvantages

- Fixing the optimal value of K is a challenge.
- Does not output any models. Calculates distances for every new point.

# **Applications of KNN**

- Pattern recognition in Optical character recognition
- Concept search in semantic models in NLP
- Detect similar buying patterns in customer analytics
- Text classification

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# How to *build* a KNN Classifier Model in *Scikit-Learn*



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# **Example Code**

```
>>> X = [[0], [1], [2], [3]]
>>> y = [0, 0, 1, 1]
>>> from sklearn.meighbors import KNeighborsClassifier
>>> neigh = KNeighborsClassifier(n_neighbors=3)
>>> neigh.fit(X, y)
KNeighborsClassifier(...)
>>> print(neigh.predict([[1.1]]))
[0]

[0]
[0.66666667 0.33333333]]
```



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# **Case-study**

#### Context:

The dataset to be considered consists of a wide variety of intrusions simulated in a military network environment.

It was created in an environment to acquire raw TCP/IP dump data for a network by simulating a typical US Air Force LAN. The LAN was focused like a real environment and blasted with multiple attacks.

For each TCP/IP connection, 41 quantitative and qualitative features are obtained from normal and attack data (3 qualitative and 38 quantitative features)

The class variable has two categories:

- Normal
- Anomalous

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### Dataset

#### https://www.kaggle.com/what0919/intrusion-detection

Data basically represents the packet data for a time duration of 2 seconds.

1-9 Columns: basic features of packet (type 1)  $\,$ 

10-22 columns: employ the content features (type 2)  $\,$ 

23-31 columns: employ the traffic features with 2 seconds of time window (type 4)  $\,$ 

32-41 columns: employ the host based features

Let's go to the Coding Demo...

To be continued in the next session.....