Prerequisites for a “quick Learning” of a “new” programming language

1. Make a Time Commitment for Learning
   1. Create a schedule for learning a certain language

### Find a Cheat Sheet

### Cheat sheet makes the syntax of the program more understandable

### Gather All Relevant Material

### Tutorials, tips,

### Really, Truly, Understand the Documentation

### Build your fundamentals with the getting started documentation

### Let the Information Settle and Take a Break

### Do something unrelated to programming to let the learning sink in subconsciously

### Create a Sample Demo with a Database

### Struggle through the Bugs

### Try to fix the bugs yourself before going to google to search for answers

### Rely on Real People

### Ask real people to help you with your program or just ask for advice

### Review

### Review what you learned

### Make a Commitment to Practice

### Compiler

### Gets the entire program, converts it into machine readable code or object code then