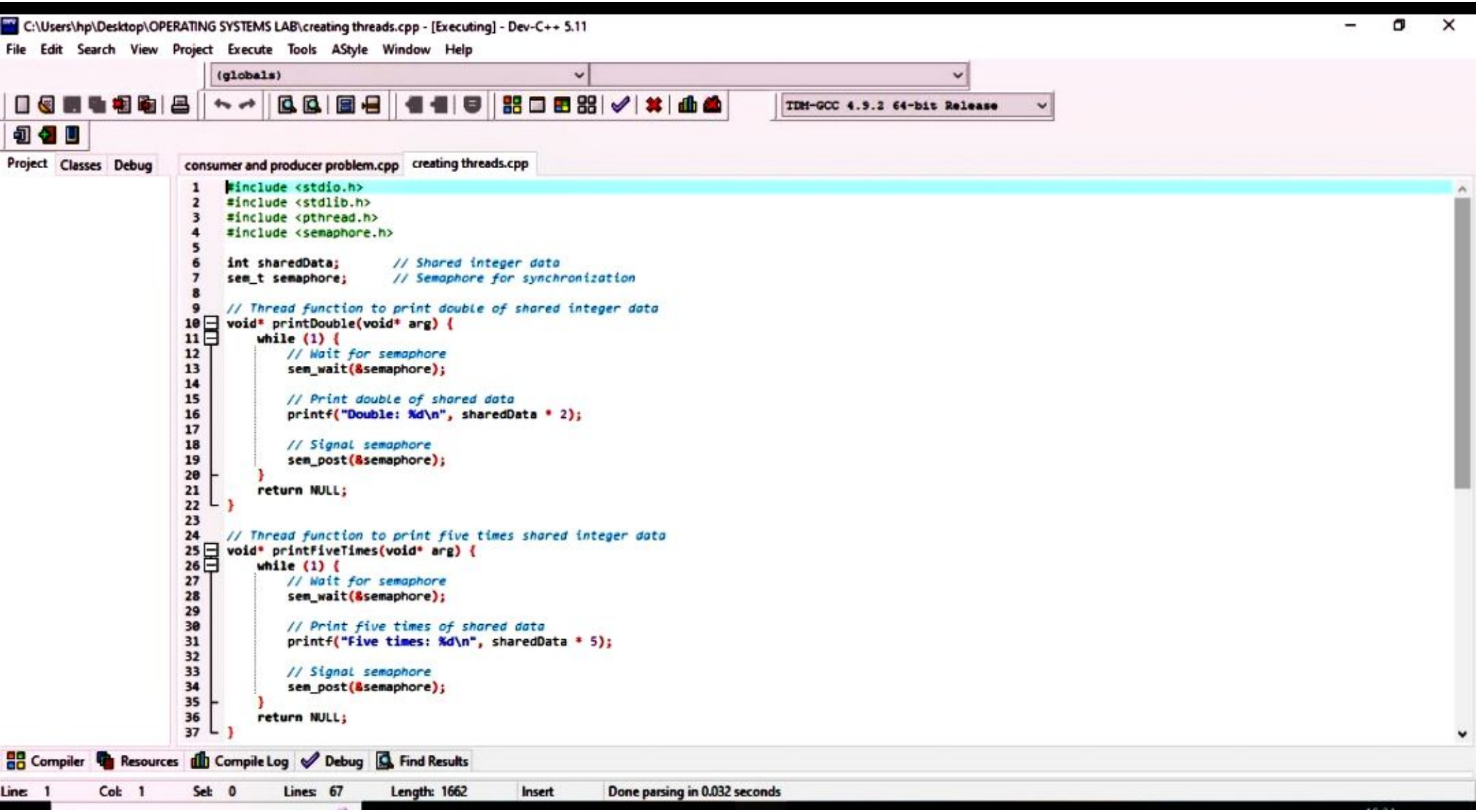
19. Write a C program to create two threads to access shared memory which is an integer in a synchronized fashion using semaphore. In the first thread print the doubled the integer data after reading from the shared memory. In the second thread, print the five times of the integer data after reading from the shared memory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TDM-GCC 4.9.2 64-bit Release
Project Classes Debug
consumer and producer problem.cpp
creating threads.cpp
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <semaphore.h>
int sharedData; // Shared integer data
sem_t semaphore; // Semaphore for synchronization
// Thread function to print double of shared integer data
void* printDouble(void* arg) {
while (1) {
// Wait for semaphore
sem_wait(&semaphore);
// Print double of shared data
printf("Double: %d\n", sharedData * 2);
// Signal semaphore
sem_post(&semaphore);
}
return NULL;
}
// Thread function to print five times shared integer data
void* printFiveTimes(void* arg) {
while (1) {
// Wait for semaphore
sem_wait(&semaphore);
// Print five times of shared data
printf("Five times: %d\n", sharedData * 5);
// Signal semaphore
sem_post(&semaphore);
}
return NULL;
}
Compiler Resources Compile Log Debug Find Results
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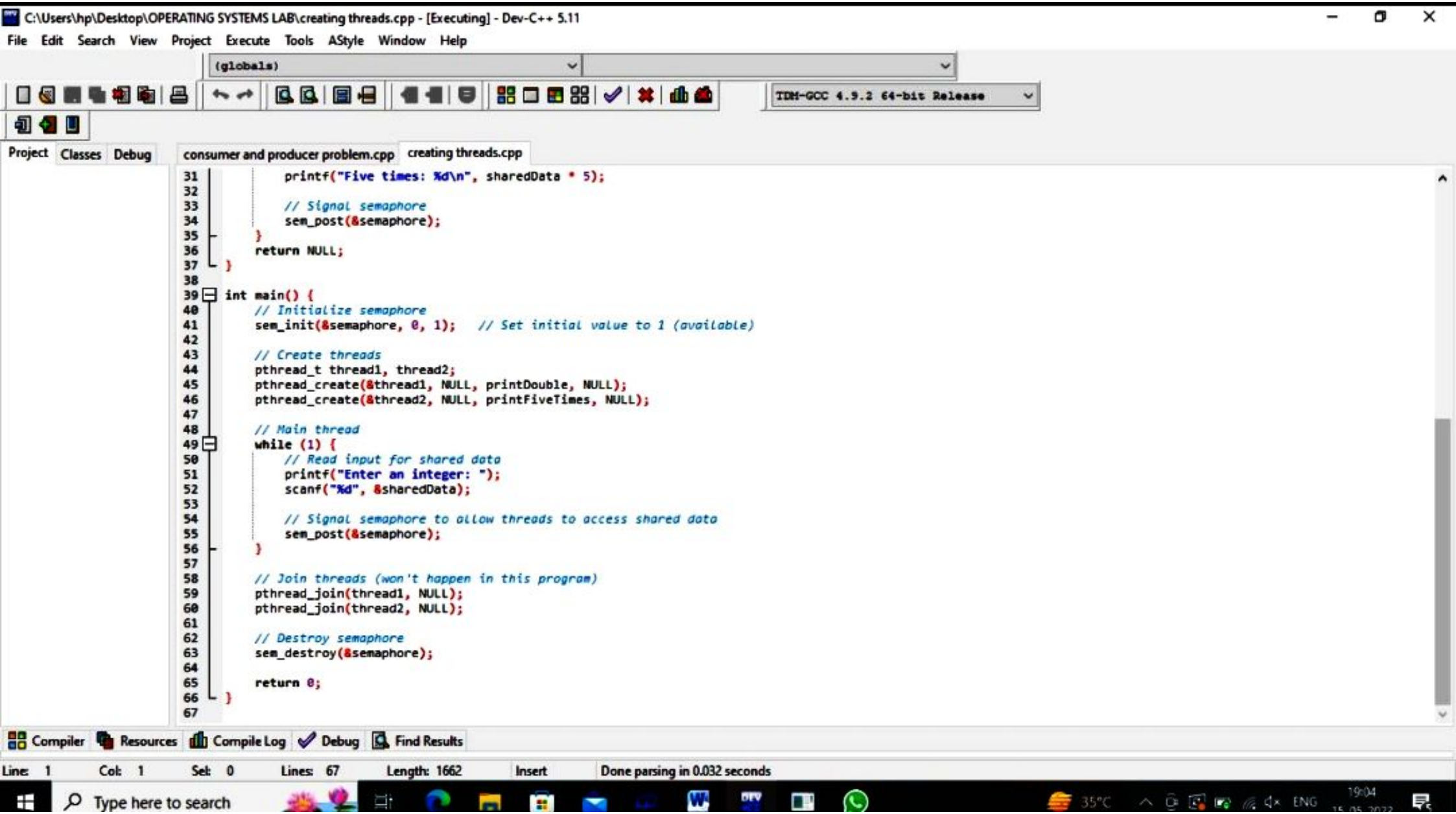
C:\Users\hp\Desktop\OPERATING SYSTEMS LAB\creating threads.cpp - [Executing] - Dev-C++ 5.11
File Edit Search View Project Execute Tools AStyle Window Help
(globals)
TDM-GCC 4.9.2 64-bit Release
Project Classes Debug
consumer and producer problem.cpp
creating threads.cpp
printf("Five times: %d\n", sharedData * 5);
// Signal semaphore
sem_post(&semaphore);
}
return NULL;
}
int main() {
// Initialize semaphore
sem_init(&semaphore, 0, 1); // Set initial value to 1 (available)
// Create threads
pthread_t thread1, thread2;
pthread_create(&thread1, NULL, printDouble, NULL);
pthread_create(&thread2, NULL, printFiveTimes, NULL);
// Main thread
while (1) {
// Read input for shared data
printf("Enter an integer: ");
scanf("%d", &sharedData);
// Signal semaphore to allow threads to access shared data
sem_post(&semaphore);
}
// Join threads (won't happen in this program)
pthread_join(thread1, NULL);
pthread_join(thread2, NULL);
// Destroy semaphore
sem_destroy(&semaphore);
return 0;
}
Compiler Resources Compile Log Debug Find Results
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