

Program 1:

write a C program to print preorder, inorder, and postorder traversal on Binary Tree.

```
#include<stdlib.h>
struct node{
int data;
struct node* left;
struct node* right;
};
void inorder(struct node* root){
if (root==NULL) return;
inorder(root->left);
printf("%d->",root->data);
inorder(root->right);
}
void preorder(struct node* root){
if (root==NULL) return;
printf("%d->",root->data);
preorder(root->left);
preorder(root->right);
}
void postorder(struct node* root){
if (root==NULL) return;
postorder(root->left);
postorder(root->right);
printf("%d->",root->data);
}
struct node* createNode(int value){
struct node* newnode=malloc(sizeof(struct node));
newnode->data=value;
newnode->left=NULL;
newnode->right=NULL;
return newnode;
}
void main()
{
struct node*root=createNode(1);
root->left=createNode(12);
root->right=createNode(9);

root->left->left=createNode(10);
root->right->right=createNode(15);

printf("inorder traversal \t");
inorder(root);

printf("\npreorder traversal \t");
preorder(root);

printf("\npostorder traversal \t");
postorder(root);
}
```

Output 1:

```

inorder traversal      10->12->1->9->15->
preorder traversal    1->12->10->9->15->
postorder traversal    10->12->15->9->1->

```

Program 2:

Write a C program to create (or insert) and inorder traversal on Binary Search Tree.

```

#include<stdio.h>
#include<stdlib.h>
struct node {
int data;
struct node* left;
struct node* right;
};
struct node *newNode(int item) {
struct node*temp = (struct node*)malloc(sizeof(struct node));
temp->data = item;
temp->left = temp->right = NULL;
return temp;
}
struct node* insert(struct node *node, int value){
if (node==NULL)return newNode(value);
if (value<node->data)
node->left = insert(node->left, value);
else if(value>node->data)
node->right = insert(node->right, value);
return node;
}
void inorder (struct node* root) {
if(root == NULL) return;
inorder(root->left);
printf("%d->", root->data);
inorder(root->right);
}
void main () {
struct node* root = NULL;
root = insert(root, 50);
insert(root, 30);
insert(root, 20);
insert(root, 40);
insert(root, 70);
insert(root, 80);
insert(root, 60);
printf("\n inorder traversal \n");
inorder(root);
}

```

Output 2:

```

In order traversal
20->30->40->50->60->70->80->

```

Program 3 (Linear search):

Write a C program for linear search algorithm.

```
#include<stdio.h>
main()
{
    int a[20],i,n,s,flag=0;
    printf("enter the no elements of array");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("enter %d element of array :",i+1);
        scanf("%d",&a[i]);
    }
    printf("enter the element to search:");
    scanf("%d",&s);
    for(i=0;i<n;i++)
    {
        if(a[i]==s)
        {
            printf("element found");
            flag=1;
        }
    }
    if(flag==0)
        printf("element not found");
}
```

Output 3:

Enter the no elements of array

6

Enter sorted array only:

Enter 1 element of array: 10

Enter 2 element of array: 20

Enter 3 element of array: 30

Enter 4 element of array: 40

Enter 5 element of array: 50

Enter 6 element of array: 60

Enter the element to search: 20

Element found

Program4 (binary search):

Write a C program for binary search algorithm

```
#include<stdio.h>
```

```
main()
{
    int a[20],first,n,s,middle,last;
    printf("enter the no elements of array\n");
    scanf("%d",&n);
    printf("enter sorted array only:\n");
    for(first=0;first<n;first++)
    {
        printf("enter %d element of array :",first+1);
        scanf("%d",&a[first]);
    }
}
```

```

printf("enter the element to search:");
scanf("%d",&s);
first=0;
last=n-1;
while(first<=last)
{
    middle=(first+last)/2;
    if(a[middle]==s)
    {
        printf("element found");
        break;
    }
    else
    {
        if(s<a[middle])
        {
            last=middle-1;
        }
        else
        {
            first=middle+1;
        }
    }
}
if(first>last)
{
    printf("element not found");
}
}

```

Output 4:

```

Enter the no elements of array
8
Enter sorted array only:
Enter 1 element of array: 5
Enter 2 element of array: 8
Enter 3 element of array: 17
Enter 4 element of array: 24
Enter 5 element of array: 36
Enter 6 element of array: 57
Enter 7 element of array: 61
Enter 8 element of array: 78
Enter the element to search: 8
Element found

```