

Element	Categories	Sub-categories	Below Average	Average	Good Work
<b>Application</b>					
	<b>Flow(55%)</b>	<b>Populate left list widget from</b>	Database connection done	Players retrieved from	Players of selected
		<b>Add players from players list to</b>	Player moved to selected list	Available points get	Total points get
		<b>Remove players from selcted</b>	Player moved to players list	Total points get	Available points get
		<b>Show error if selection criterion is</b>	Appropriate	Appropriate	Message pop up gets
		<b>Calculate team score</b>	Database connection done	Entries retrieved from	Correct score is calculated
	<b>UI (5%)</b>	<b>Widgets should be placed</b>	components properly placed	35%<=cpp<=70%	Cpp>70%
<b>Code</b>					
	<b>Naming Convention (5%)</b>	<b>Meaningful variable names</b>	Meaningful names<35%	35%<=Meaningful	Meaningful names > 70%
		<b>Meaningful function names</b>	Meaningful names<35%	35%<=Meaningful	Meaningful names > 70%
	<b>Modularity (10%)</b>	<b>A single function should be used</b>	Number of functions < 3	3 <= Number of functions	Number of functions > 6
	<b>Error Handling (5%)</b>	<b>Implement error handling</b>	Implemented at less than	Implemented at less than	Implemented at all places
<b>Database Design</b>					
	<b>Tables (20% @5% per</b>	<b>Number of tables</b>	Only 1 table is present	2 or 3 tables are present	All 4 tables are present
		<b>Column names</b>	Column names are not the	Column names are not	Column names are the
		<b>Data types</b>	Appropriate data types <	35%<=Appropriate data	Appropriate data
		<b>Data</b>	Data entered is neither	Data entered is not same	Data entered is same as

\*Meaningful data means data should be acceptable. For example, runs scored in 100 balls cannot be more than 6000 because you cannot score more than 6 runs per ball.

#Required places is the number of places where a database connection has been established