



Victoria University
of Wellington, New Zealand
*Te Whare Wananga o te
Upoko o te Ika a Maui
Aotearoa*



SWEN221: Software Development 22: Optional and Streams

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Optional, an alternative to null

- Null pointers cause an overwhelming amount of errors.
- They break the intuitive promise the type system is giving us:

```
public static void foo(Person p){  
    //Persons have name and age  
    //let use this fact to do something  
    System.out.println(p.name); //Nope!  
}
```

Optional, an alternative to null

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```

- use `Optional<T>` and be more explicit!

Optional, an alternative to null

- use `Optional<T>` and be more explicit!
 - `isPresent` + `get` if you are traditional

```
public static void foo(Optional<Person> p){  
    //Persons have name and age,  
    if(p.isPresent()){//but I'm not sure if I have a person  
        System.out.println(p.get().name); //sure now!  
    }}
```

- `ifPresent` if you are a lambda fan!

```
public static void foo(Optional<Person> p){  
    p.ifPresent(sureP->System.out.println(sureP.name));  
}
```

Optional: create and manipulate

```
Optional<Person> marco=Optional.of(new Person("Marco",34));
```

- Optional is a proxy.
- Shows the programmer intention in the types.
- If used consistently instead of nulls
->code more readable and predictable.
- No agreement on when
is good to use null and when is good to use Optional

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Optional<Person> marco=Optional.of(new Person("Marco",34));  
Optional<Person> nope=Optional.empty();//no object created
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marco.ifPresent(m->...);
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```
if(marco.isPresent()){... marco.get();... };
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```
marco.ifPresent(m->...);
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```
nope.get();//Dynamic error
```

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Java: Streams and collections

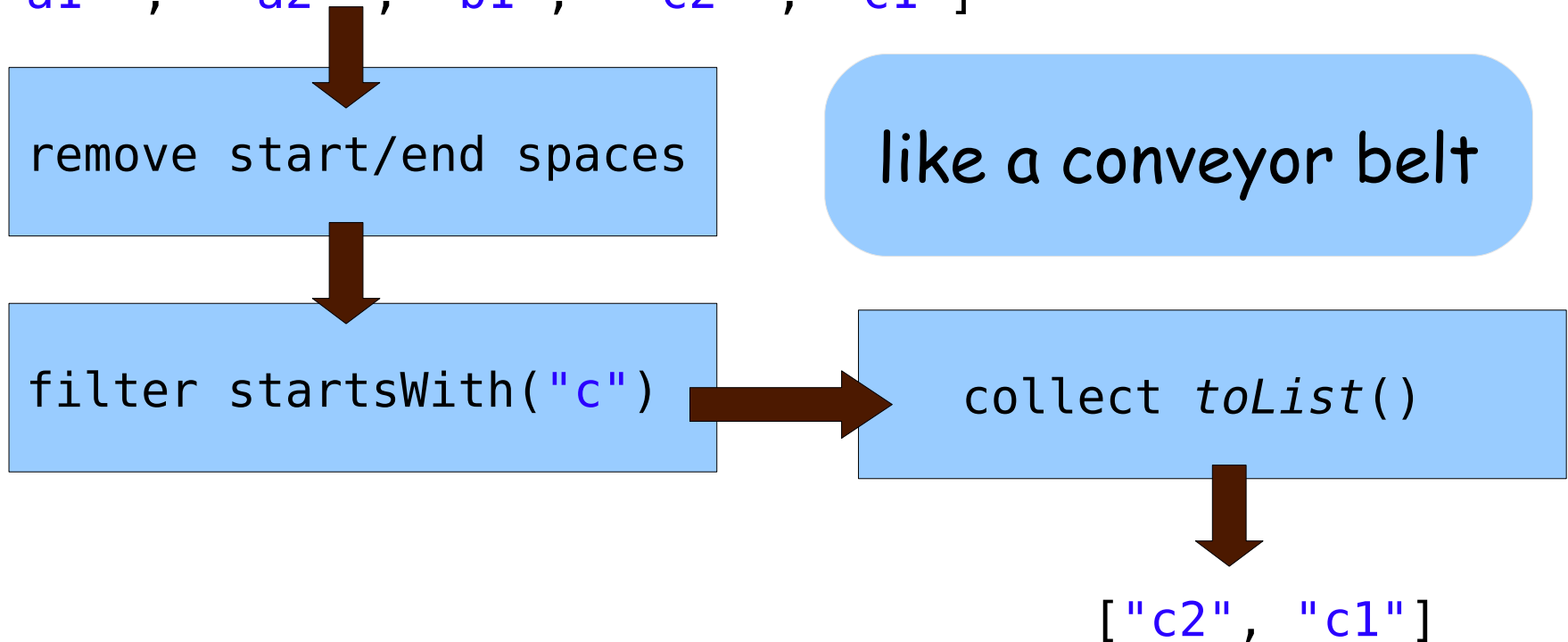
(Not correlated with InputStreams etc..)

Java: Streams and collections

(Not correlated with InputStreams etc..)

- Stream: Rich library defining sort of a sub-language to query and process collections.

`["a1 ", " a2 ", "b1", " c2 ", "c1"]`



Java: Streams and collections

(Not correlated with InputStreams etc..)

- Order of operations is important!

`["a1 ", " a2 ", "b1", " c2 ", "c1"]`

`filter startsWith("c")`

`remove start/end spaces`

like a conveyor belt

`collect toList()`

`["c1"]`

Java: Streams and collections

```
List<String> myList=//list from strings
    Arrays.asList("a1 ", " a2 ", "b1", " c2 ", "c1");
myList=myList.stream();//our entry point
.filter(s -> s.startsWith("c"))//select only some stuff
.map(s->s.trim())//mapping
.collect(Collectors.toList());//myList == [c1]
```

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- `.filter` and `.map` are **intermediate operations**:
streams in, streams out!

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- `.stream` is our **entry point** for this rabbit-hole
- `.filter` and `.map` are **intermediate operations**: streams in, streams out!
- `.collect` is a **terminal operation**; in this case produces a list.

Map and filter

```
List<Person> persons=Arrays.asList(...);  
List<Student> readyForSWEN222=persons.stream()  
    .filter(p-> p instanceof Student)  
    .map(p->(Student)p)  
    .filter(s->s.marks.containsKey("SWEN221"))  
    .collect(Collectors.toList());
```

Map and filter, equivalent for loop

```
List<Person> persons=Arrays.asList(...);           //a
List<Student> readyForSWEN222=new ArrayList<>();    //b
for(Person p: persons){                             //c
    if(!(p instanceof Student)){continue;}          //d
    Student s=(Student)p;                           //e
    if(!s.marks.containsKey("SWEN221")){continue;}  //f
    readyForSWEN222.add(s);                          //g
}
```

```
List<Person> persons=Arrays.asList(...);           //a
List<Student> readyForSWEN222=persons.stream()      //b+c
    .filter(p-> p instanceof Student)              //d
    .map(p->(Student)p)                             //e
    .filter(s->s.marks.containsKey("SWEN221"))      //f
    .collect(Collectors.toList());                  //g
```

Map, filter, reduce

```
List<Person> persons=Arrays.asList(...);  
List<Student> readyForSWEN222=persons.stream()  
    .filter(p-> p instanceof Student)  
    .map(p->(Student)p)  
    .filter(s->s.marks.containsKey("SWEN221"))  
    .collect(Collectors.toList());
```

Here we collect in a list

```
List<Person> persons=Arrays.asList(...);  
Optional<Student> younger=persons.stream()  
    .filter(p-> p instanceof Student)  
    .map(p->(Student)p)  
    .filter(s->s.marks.containsKey("SWEN221"))  
    .reduce((s1,s2)->{  
        if(s1.age<s2.age){return s1;} return s2;});
```

Here we take the younger one

Reduce

```
//Optional if you just accumulate  
Optional<Student> younger=...  
    .reduce((s1,s2)->{...});
```

Reduce

```
//Optional if you just accumulate  
Optional<Student> younger=...  
    .reduce((s1,s2)->{...});
```

```
//Sure if you provide a starting point  
Student alice=...  
Person atLeastAlice=...  
    .reduce(alice,(s1,s2)->{...});
```

Stream exercise: Genetic algorithm

- Compute fitness for candidate solutions and select the best ones.
- For example, you may have a list of paper aeroplanes, and you want to record the best ones!

Stream exercise: Genetic algorithm

You can easily do that using streams:

```
List<Aeroplane> attempts=...
```

```
attempts.stream()//first, cache the fitness  
  .forEach(a->a.computeAverageFlightTime());
```

```
List<Aeroplane> best20=attempts.stream()  
  .sorted((a1,a2)->a1.getFlightTime()-a2.getFlightTime())  
  .limit(20)//take the first 20  
  .collect(Collectors.toList());
```

computeAverageFlightTime can be slow,

- you could need to do it for all your attempts!
- Modern hardware have multiple processors.

Stream exercise: Genetic algorithm

In real life, you could try to fly aeroplanes using multiple rooms at the same time,

- To test 100 aeroplanes, for 1 minutes each, it would take 100 minutes.
- Having 10 friends and 10 testing chambers, you can run parallel tests, to finish in 10 minutes

- The same idea applies with multiple processors: you may run `8 computeAverageFlightTime` at the same time using 8 cores.

Parallel Stream

- Streams can use multiple processors.
No need to use threading explicitly.

```
attempts.stream()//sequential  
    .forEach(a->c.computeAverageFlightTime());  
List<Aeroplane> best20=attempts.stream()  
    .sorted((c1,c2)->c1.getFlightTime()-c2.getFlightTime())  
    .limit(20)//take the first 20  
    .collect(Collectors.toList());
```

As before

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    .limit(20)//take the first 20  
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```

As before

```
attempts.parallelStream()//parallel  
    .forEach(a->c.computeAverageFlightTime());  
List<Aeroplane> best20=attempts.parallelStream()  
    .sorted((c1,c2)->c1.getFlightTime()-c2.getFlightTime())  
    .limit(20)//take the first 20  
    .collect(Collectors.toList());
```

In parallel

Parallel Stream

- Just like that?
Just call `.parallelStream()` instead of `stream()`
No need to use threading explicitly?
- Yep!
- And by the way, in any application, if you have to use threads explicitly, you are doing something that is at research level, you are expanding what humans believe possible.
- So either you are doing it **wrong**, or be sure to be paid accordingly.

Parallel Stream and reduce

- A third form of reduce is useful when using parallel streams. Takes 3 parameters
 - an initial value (int in this case).
 - a way to compose a (int) value with a stream element (Person) to produce a new (int) value.

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 - a way to compose two (int) values into a new one.
- parallelStream divides your work in jobs and put them together.

```
int ageSum = persons.parallelStream()  
    .reduce(0,  
        (sum, p) -> sum + p.age,  
        (sum1, sum2) -> sum1 + sum2);
```

Parallel Stream and reduce

- parallelStream figures out how to divide your work in jobs and how to put them together.

[("Marco",34);("Mario",20);("Alice",9);]	0+34+20+9=63	63
[("Kamina",26);("Simon",10);("Yoko",20);]	0+26+10+20=56	+
[("Steve",35);("Teddy",5);]	0+35+5=40	56
		+
		40
		=
		159

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<code>[("Steve",35);("Teddy",5);]</code>	<code>0+35+5=40</code>	56
		+
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- For example, it could divide the list in sublist of approximately the same length, compute the sum of the sublists and then compute the grand total.

More parallel streams

- More Java parallel programming and more parallel streams in NWEN303