

SWEN221:

Software Development

12: Testing III

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Partial Statement Coverage

```
int sumSmallest(List<Integer> v1) {
 // sum smallest list
 int r = 0;
for(int i=0;i != v1.size();++i) {
 r += v1.get(i);
return r;
@Test void test() {
assertTrue(sumSmallest(null) == 0);
```

- In EMMA some statements marked yellow
 - Indicates partial coverage
 - Statement corresponds to more than one CFG node
 - Some, but not all, of its nodes were executed

Statement & Branch Coverage

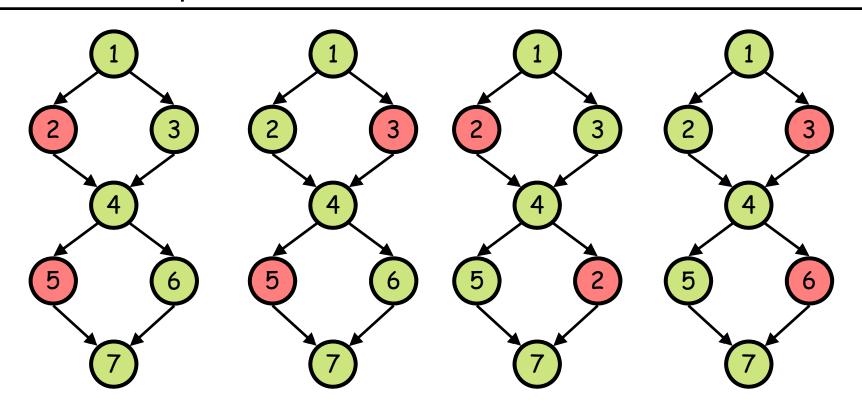
```
class Test {
  static int f(int x, int y) {
    if(x < y && y >= 0) { x = y; y = 0; }
    if(x <= y) { x = x / y; }
    return x;
}}

@Test void tester() {
  assertTrue(Test.f(0,5) == 5);
  assertTrue(Test.f(-4,-2) == 2);
}</pre>
```

- Compute (as %):
 - Statement Coverage
 - Branch Coverage
- Q) What's the problem?

Execution Paths

Definition: An **execution path** a path through a method's CFG which corresponds to an execution of that method.



- Here, four distinct paths through CFG
- 100% Path Coverage: tested all paths through CFG

Infeasible Paths

Consider this method:

```
class Test {
  static int f(int x, int y) {
    if(x < y) { x = -y;}
    if(x >= y) { x = y; }
    return x;
}}

@Test void tester() {
  assertTrue(Test.f(0,5) == -5);
  assertTrue(Test.f(5,0) == 0);
}
```

- How many execution paths are there here?
- What path coverage is obtained here?

Loops

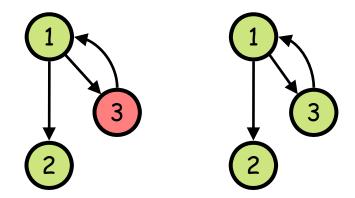
Consider this method:

```
class Test {
  static int sum(int x, int y) {
   int s = 0;
  for(int i=x;i<y;++i) {
    s = s + i;
   }
  return s;
}</pre>
```

Q) How many execution paths are there here?

Simple Path Coverage

Definition: A **simple execution path** is a path through the method which iterates each loop at most once.



- Simple Path Coverage Criteria:
 - Aim to test all simple paths through a method
 - Helps keep the number of tests manageable
 - Two paths in above loop example

```
int sumSmallest(List<Integer> v1, List<Integer> v2) {
 // sum smallest list
 int r = 0;
 if(v1.size() <= v2.size()) {
  for(int i=0;i != v1.size();++i) { r += v1.get(i); }
 } else { for(int i=0;i != v2.size();++i) { r += v2.get(i); }}
return r;
@Test void tester() {
List<Integer> EMPTY = new ArrayList<Integer>();
List<Integer> NONEMPTY = new ArrayList<Integer>();
NONEMPTY.add(1);
assertTrue(sumSmallest(EMPTY, EMPTY) == 0);
assertTrue(sumSmallest(NONEMPTY, EMPTY) == 0);
assertTrue(sumSmallest(NONEMPTY, NONEMPTY) == 0);
```

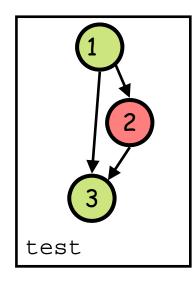
- Calculate (as %):
 - Simple Path Coverage

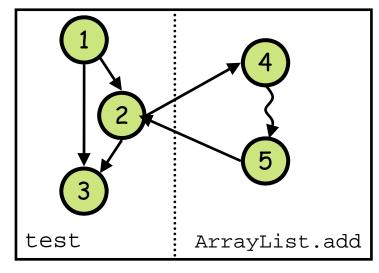
Coverage & Object Orientation

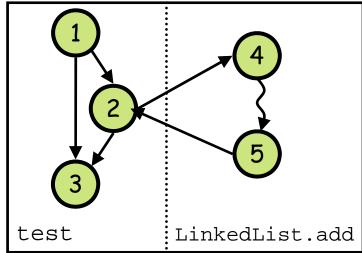
Consider this method:

```
public void test(int x, List<String> ls) {
  if(x == 0) { ls.add("Hello"); }
}
```

Now, consider some execution paths:







50, how many execution paths are possible?

Coverage & Object Orientation

Definition: A **polymorphic execution path** is a path through one or more dynamically dispatched method calls

- Recall Dynamic Dispatch:
 - Method executed depends on dynamic type of receiver
 - So, providing different instances can have different behaviour
 - i.e. different execution paths
- Polymorphic Code Coverage:
 - Given a fixed set of classes
 - Can determine maximum number of polymorhic paths
 - Hence, can determine polymorphic code coverage