EXPNO:10.B Customized ping command to test the server connectivity without using socket.

DATE:1.10.2024

#### AIM:

To study packet sniffing concept and implement it without using raw sockets.

#### Algorithm:

#### Define a Packet Callback Function:

- Define a function packet\_callback(packet) that processes each captured packet.
- Check if the packet contains an IP layer (IP in packet).

## • Extract Packet Details:

- If the packet contains the IP layer, retrieve the protocol number, source IP, and destination IP from the IP layer (packet[IP]).
- Initialize protocol\_name as an empty string.

# • Determine Protocol Type:

- Use conditional statements to map protocol numbers to protocol names:
  - 1 for ICMP
  - 6 for TCP
  - 17 for UDP
  - Any other protocol number as "Unknown Protocol".

## • Display Packet Details:

- Print the protocol name, source IP, and destination IP for each captured packet.
- Print a separator line to distinguish between different packets.

### Main Function:

- Use a try block to handle exceptions.
- Set the interface name (e.g., "Ethernet" or "Wi-Fi") based on the system's network configuration.
- Call the sniff function to capture packets on the specified network interface with:
  - iface=interface\_name for the interface name.
  - prn=packet\_callback to call the callback function for each packet.
  - filter="ip" to capture only IP packets.
  - store=0 to avoid storing packets in memory.

## • Error Handling:

• In the except block, print an error message if an exception occurs, and advise running with elevated privileges or checking the interface name.

#### • Execute the Program:

• In the main function, call main() to start the packet-sniffing process.

#### CODE:

```
from scapy.layers.inet import IP, TCP, UDP, ICMP
def packet_callback(packet):
 if IP in packet:
    ip_layer = packet[IP]
    protocol =
    ip_layer.proto src_ip =
    ip_layer.src dst_ip =
    ip_layer.dst
    # Determine the protocol
    protocol_name =
    "" if protocol ==
    1:
      protocol_name =
    "ICMP" elif protocol == 6:
      protocol_name = "TCP"
    elif protocol == 17:
      protocol_name = "UDP"
    else:
      protocol_name = "Unknown Protocol"
    # Print packet details
    print(f"Protocol:
    {protocol_name}") print(f"Source
    IP: {src_ip}") print(f"Destination
    IP: {dst_ip}") print("-" * 50)
def main():
 try:
    # Replace 'Ethernet' with your actual network interface name from ipconfig output
    interface_name = "Ethernet" # or "Wi-Fi" if using wireless
    # Capture packets on the specified network interface
    sniff(iface=interface_name, prn=packet_callback, filter="ip", store=0)
 except Exception as e:
```

from scapy.all import sniff

```
print(f"Error: {e}")
   print("Make sure you are running the script with elevated privileges (e.g., sudo) and check
the interface name.")
if __name____ == "__main__":
 main()
OUTPUT:
Connected to pydev debugger (build 242.23339.19)
Protocol: UDP
Source IP: 172.16.53.110
Destination IP: 224.0.0.251
Protocol: UDP
Source IP: 172.16.53.110
Destination IP: 224.0.0.251
 -----
Protocol: UDP
Source IP: 172.16.53.187
Destination IP: 224.0.0.251
Protocol: UDP
Source IP: 172.16.53.198
Destination IP: 224.0.0.251
 -----
Protocol: UDP
Source IP: 172.16.53.110
Destination IP: 224.0.0.252
 -----
Protocol: UDP
Source IP: 172.16.53.110
Destination IP: 224.0.0.252
Protocol: UDP
```

Source IP: 172.16.53.42

Destination IP: 172.16.53.255

# RESULT:

packet sniffing concept and implement it without using raw sockets is studied.