

# Campus Queue Management System – Project Knowledge Base

## Purpose of this file

This document is your **single source of truth** for understanding, maintaining, updating, and explaining your project in the future.  
Whenever you come back after weeks/months, read this file first.

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## 1. Project Overview

**Project Name:** Campus Queue Management System

**Type:** Full-Stack Web Application (Production Deployed)

**Core Idea:** A real-time queue management system for campuses where:  
- Staff manages department queues  
- Students log in and join queues  
- Guests join queues via QR code  
- Live updates are sent to all users

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## 2. Tech Stack (What & Why)

### Frontend

- **React (Vite)** – Fast build, modern React
- **Tailwind CSS** – Utility-first styling
- **React Router (HashRouter)** – Required for Render SPA routing
- **Axios (centralized API)** – Clean API calls
- **Socket.io Client** – Real-time updates

### Backend

- **Node.js + Express** – REST API
- **Socket.io** – Real-time communication
- **JWT** – Authentication
- **CORS + Cookies** – Secure cross-origin access

### Database

- **MongoDB Atlas** – Cloud database (always running)

### Deployment

- **Render** – Frontend + Backend hosting
  - **GitHub** – Source control & deployment trigger
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### 3. High-Level Architecture

```
Browser (User)
  ↓
Frontend (Render)
  ↓ API calls / Socket
Backend (Render)
  ↓
MongoDB Atlas
```

Key idea: **Nothing runs on your laptop after deployment.**

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## 4. User Roles & Flows

### 4.1 Admin

- Logs in
- Creates departments
- Assigns staff

### 4.2 Staff

- Logs in
- Manages queue (open/close)
- Calls next ticket
- Completes ticket
- Generates QR code for guests

### 4.3 Student

- Logs in
- Joins department queue
- Sees ticket status

### 4.4 Guest (QR Based)

- Scans QR
- Joins queue without login
- Gets ticket
- Receives live updates

## 5. Routing Strategy (IMPORTANT)

### Why HashRouter?

Render serves static files and doesn't know React routes.

HashRouter ensures:

```
/#/guest/join
```

Always loads `index.html`

### Impact

- Query params live in `location.hash`
- NOT in `location.search`

This is why QR parsing required special logic.

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## 6. Environment Variables (Critical)

### Backend (.env on Render)

```
PORT=5000
MONGO_URI=your_mongodb_atlas_url
JWT_SECRET=your_secret
FRONTEND_BASE_URL=https://campus-queue-management-system-1.onrender.com
```

### Frontend (.env)

```
VITE_API_URL=https://campus-queue-management-system.onrender.com/api
```

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## 7. Centralized API Pattern

File: `frontend/src/services/api.js`

Why this exists: - Avoid localhost mistakes - Handle CORS & credentials - One place to change backend URL

All API calls MUST use this.

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## 8. Socket.io Design

### Rooms

```
department_<departmentId>
```

### Events

- `join_department`
- `ticket_called`
- `ticket_completed`
- `queue_status_changed`

### Rule

- Join room only ONCE (useRef guard)
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## 9. QR Code Flow (Guest)

1. Staff generates QR
2. Backend creates URL:

```
/#/guest/join?departmentId=XXX
```

3. QR encodes this URL
  4. Guest scans QR
  5. GuestJoin parses `location.hash`
  6. Guest joins queue
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## 10. Guest Token System

- Guests don't log in
- Backend issues `guestToken`
- Stored in `localStorage`
- Sent via header: `x-guest-token`

Used for: - Restore ticket - Cancel ticket

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## 11. Common Bugs You Fixed (Remember These)

✗ **localhost in production**

✓ Fixed by centralized API

✗ **Mobile QR not working**

✓ HashRouter query parsing

✗ **CORS issues**

✓ Correct `FRONTEND_URL` + credentials

✗ **Socket duplicate joins**

✓ `useRef` guard

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## 12. Deployment Flow (Mental Model)

```
Edit Code
→ git add .
→ git commit
→ git push
→ Render redeploys automatically
```

Your laptop is NOT involved after this.

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## 13. How to Update in Future

1. Open this file
  2. Identify layer:
    3. UI
    4. API
    5. Socket
    6. DB
  7. Make change
  8. Test locally
  9. Push to GitHub
  10. Redeploy on Render
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## 14. How to Explain This Project (Interview / Demo)

"This is a production-ready campus queue management system built with MERN and Socket.io. It supports staff-controlled queues, QR-based guest onboarding, and real-time updates across devices. The entire system is deployed on cloud infrastructure with no local dependency."

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## 15. Final Notes (For Future You)

- This project is **complete**
- Don't underestimate it
- You solved real production problems
- This is resume-worthy

When in doubt → read this file again.