

8. Write a program a) To construct a binary search tree. b) To traverse the tree using all the methods i.e., in-order, preorder and post order c) To display the elements in the tree.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
/* Definition of BST Node */
```

```
struct node {
```

```
    int data;
```

```
    struct node *left;
```

```
    struct node *right;
```

```
};
```

```
struct node* createNode(int data) {
```

```
    struct node *newNode = (struct node*)malloc(sizeof(struct node));
```

```
    newNode->data = data;
```

```
    newNode->left = NULL;
```

```
    newNode->right = NULL;
```

```
    return newNode;
```

```
}
```

```
struct node* insert(struct node *root, int data) {
```

```
    if (root == NULL)
```

```
        return createNode(data);
```

```
    if (data < root->data)
```

```
        root->left = insert(root->left, data);
```

```
    else if (data > root->data)
```

```
        root->right = insert(root->right, data);
```

```
    return root;
```

```
}
```

```
/* In-order Traversal */
```

```
void inorder(struct node *root) {
```

```
    if (root != NULL) {
```

```
        inorder(root->left);
        printf("%d ", root->data);
        inorder(root->right);
    }
}
```

```
/* Pre-order Traversal */
```

```
void preorder(struct node *root) {
    if (root != NULL) {
        printf("%d ", root->data);
        preorder(root->left);
        preorder(root->right);
    }
}
```

```
/* Post-order Traversal */
```

```
void postorder(struct node *root) {
    if (root != NULL) {
        postorder(root->left);
        postorder(root->right);
        printf("%d ", root->data);
    }
}
```

```
/* Main function */
```

```
int main() {
    struct node *root = NULL;
    int n, data, i;

    printf("Enter number of nodes: ");
    scanf("%d", &n);
```

```

for (i = 0; i < n; i++) {

    printf("Enter data: ");

    scanf("%d", &data);

    root = insert(root, data);

}

printf("\nIn-order Traversal: ");

inorder(root);

printf("\nPre-order Traversal: ");

preorder(root);

printf("\nPost-order Traversal: ");

postorder(root);

return 0;

}

```

OUTPUT:

```

Microsoft Windows [Version 10.0.26200.7462]
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C:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial>cd "c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial\" && gcc 8.c -o 8 && "c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial\8"
Enter number of nodes: 5
Enter data: 10
Enter data: 20
Enter data: 30
Enter data: 40
Enter data: 50

In-order Traversal: 10 20 30 40 50
Pre-order Traversal: 10 20 30 40 50
Post-order Traversal: 50 40 30 20 10
c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial>cd "c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial\" && gcc 8.c -o 8 && "c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial\8"
Enter number of nodes: 3
Enter data: 99
Enter data: 107
Enter data: 54

In-order Traversal: 54 99 107
Pre-order Traversal: 99 54 107
Post-order Traversal: 54 107 99
c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial>cd "c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial\" && gcc 8.c -o 8 && "c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial\8"
Enter number of nodes: 7
Enter data: 50
Enter data: 30
Enter data: 20
Enter data: 40
Enter data: 70
Enter data: 60
Enter data: 80

In-order Traversal: 20 30 40 50 60 70 80
Pre-order Traversal: 50 30 20 40 70 60 80
Post-order Traversal: 20 40 30 60 80 70 50
c:\Users\Mohammed Javeed\OneDrive\Desktop\Javeed\VC Tutorial>

```