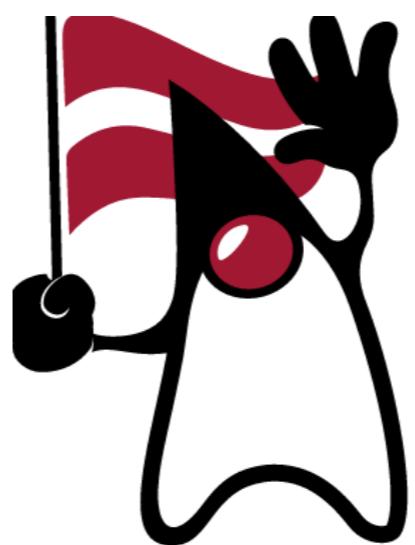


# MODERN SECURITY WITH OAUTH 2.0 AND JWT AND SPRING

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03.11.2016



**JUG**

Java User Group  
Latvia



# AGENDA

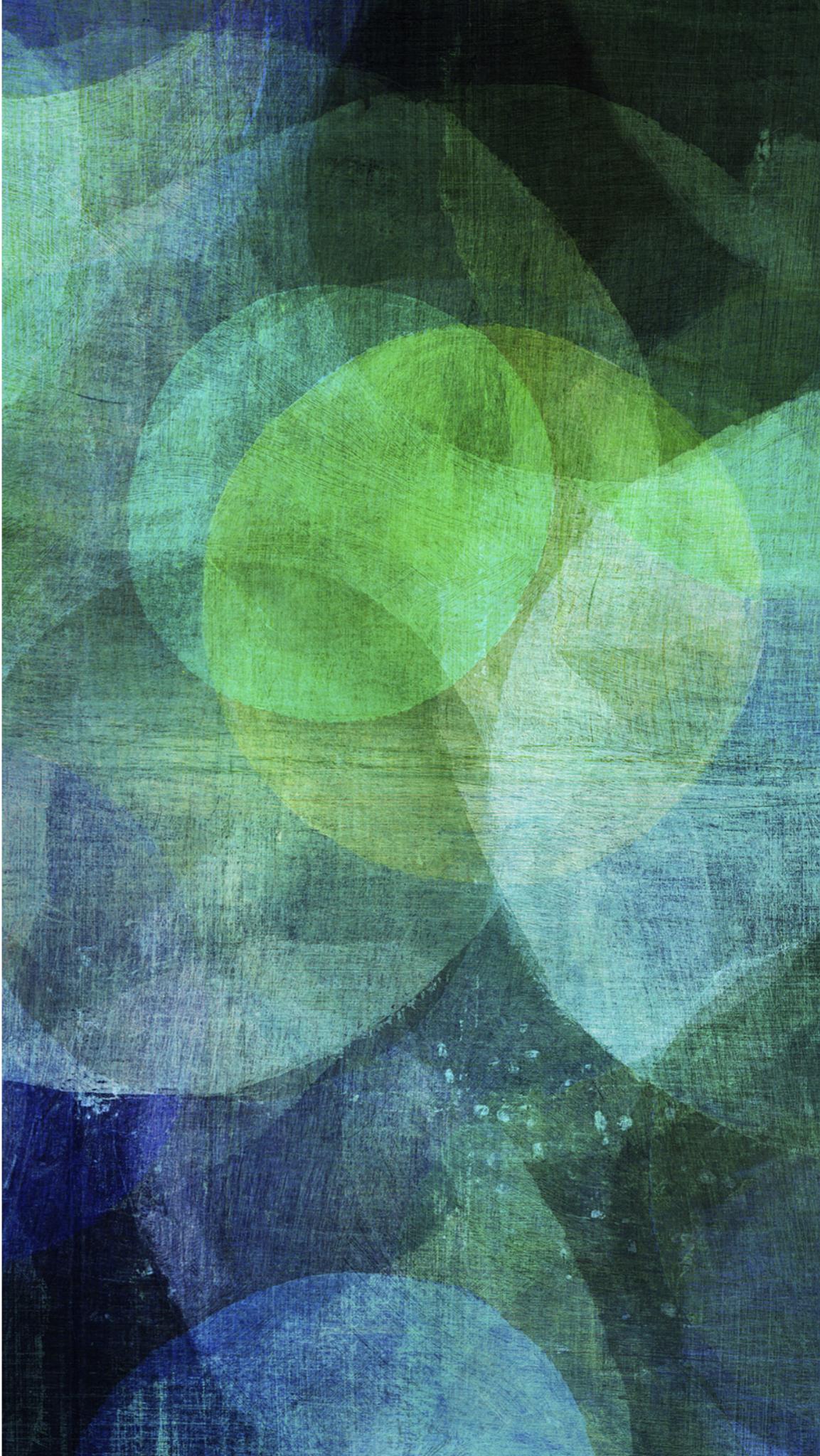
---

- Single-sign on
- OAuth 2.0
- JSON Web Tokens
- Some Spring examples
- You will learn what is it and why you need that

# OAUTH 2.0

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*Explained*



# SECURITY MATTERS

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- Every app needs security
- Basic security knowledge is a must
- Developers are ignoring security sometimes
- Security is based on standards - do not invent stuff!

# SINGLE SIGN-ON

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- Accessing multiple systems with single id and password
- Centralised control of access rights
- Well known protocols
  - LDAP
  - Kerberos
  - SAML 2.0
  - OpenID
  - OAuth 2.0

# WHY YOU NEED SSO?

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- Internal applications with one corporate login
- Integration with platform as a service
- Web sites with business affiliates
  - Partner sites
  - Mobile apps
  - Third-party plugins

# OAuth 2.0

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- OAuth is an open standard for authorization, commonly used as a way for Internet users to authorize websites or applications to access their information on other websites but without giving them the passwords
- Standard published in October 2012
- Open and cross-platform

# WHO USES OAUTH 2.0

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- GitHub
- Google
- Facebook
- DigitalOcean
- etc.

# HAVE YOU SEEN THESE PAGES?

twitter abraham

Authorize Favstar.FM to use your account?

This application **will be able to**:

- Read tweets from your timeline.
- See who you follow, and follow new people.
- Update your profile.
- Post tweets on your behalf.

Also, this application may use Twitter for login in the future.

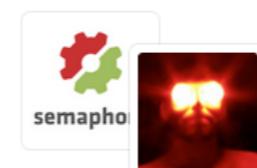
**Authorize app** **No, thanks**

This application **will not be able to**:

- See your Twitter password.

You can revoke access to any application at any time from the [Applications tab](#) of your Settings page.

By authorizing an application you continue to operate under Twitter's [Terms of Service](#). In particular, some usage information will be shared back with Twitter. For more, see our [Privacy Policy](#).



## Authorize application

Semaphore by @renderedtext would like permission to access your account

### Review permissions



### Organization access

Organizations determine whether the application can access their data.



**Authorize application**

### Semaphore

Semaphore is a hosted continuous integration and deployment app for Ruby

[Visit application's website](#)

[Learn more about OAuth](#)

Google user@gmail.com



Example App would like to:

View your basic profile info i

View your email address i

By clicking Allow, you allow this app and Google to use your information in accordance with their respective terms of service and privacy policies. You can change this and other [Account Permissions](#) at any time.

**Deny**

**Allow**

# OAUTH 2.0 OPEN STANDARD

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Internet Engineering Task Force (IETF)  
Request for Comments: 6749  
Obsoletes: [5849](#)  
Category: Standards Track  
ISSN: 2070-1721

D. Hardt, Ed.  
Microsoft  
October 2012

## **The OAuth 2.0 Authorization Framework**

### **Abstract**

The OAuth 2.0 authorization framework enables a third-party application to obtain limited access to an HTTP service, either on behalf of a resource owner by orchestrating an approval interaction between the resource owner and the HTTP service, or by allowing the third-party application to obtain access on its own behalf. This specification replaces and obsoletes the OAuth 1.0 protocol described in [RFC 5849](#).

*<https://tools.ietf.org/html/rfc6749>*

# OAUTH 2.0 COMPONENTS

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Resource Owner

Client

Authorisation  
Server

Resource Server

# RESOURCE OWNER

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## resource owner

An entity capable of granting access to a protected resource. When the resource owner is a person, it is referred to as an end-user.

- Basically a user
- Could be technical user as well
- Owns resources on the resource server

# CLIENT

---

## client

An application making protected resource requests on behalf of the resource owner and with its authorization. The term "client" does not imply any particular implementation characteristics (e.g., whether the application executes on a server, a desktop, or other devices).

- Third-party application
- Could be trusted or not-trusted
- Wants to access resources on Resource Server

# AUTHORIZATION SERVER

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**authorization server**

The server issuing access tokens to the client after successfully authenticating the resource owner and obtaining authorization.

- Centralised security gateway
- Issues access tokens
- Knows user credentials

# RESOURCE SERVER

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## **resource server**

The server hosting the protected resources, capable of accepting and responding to protected resource requests using access tokens.

- Application expecting requests with authorised tokens
- There could be many resource servers

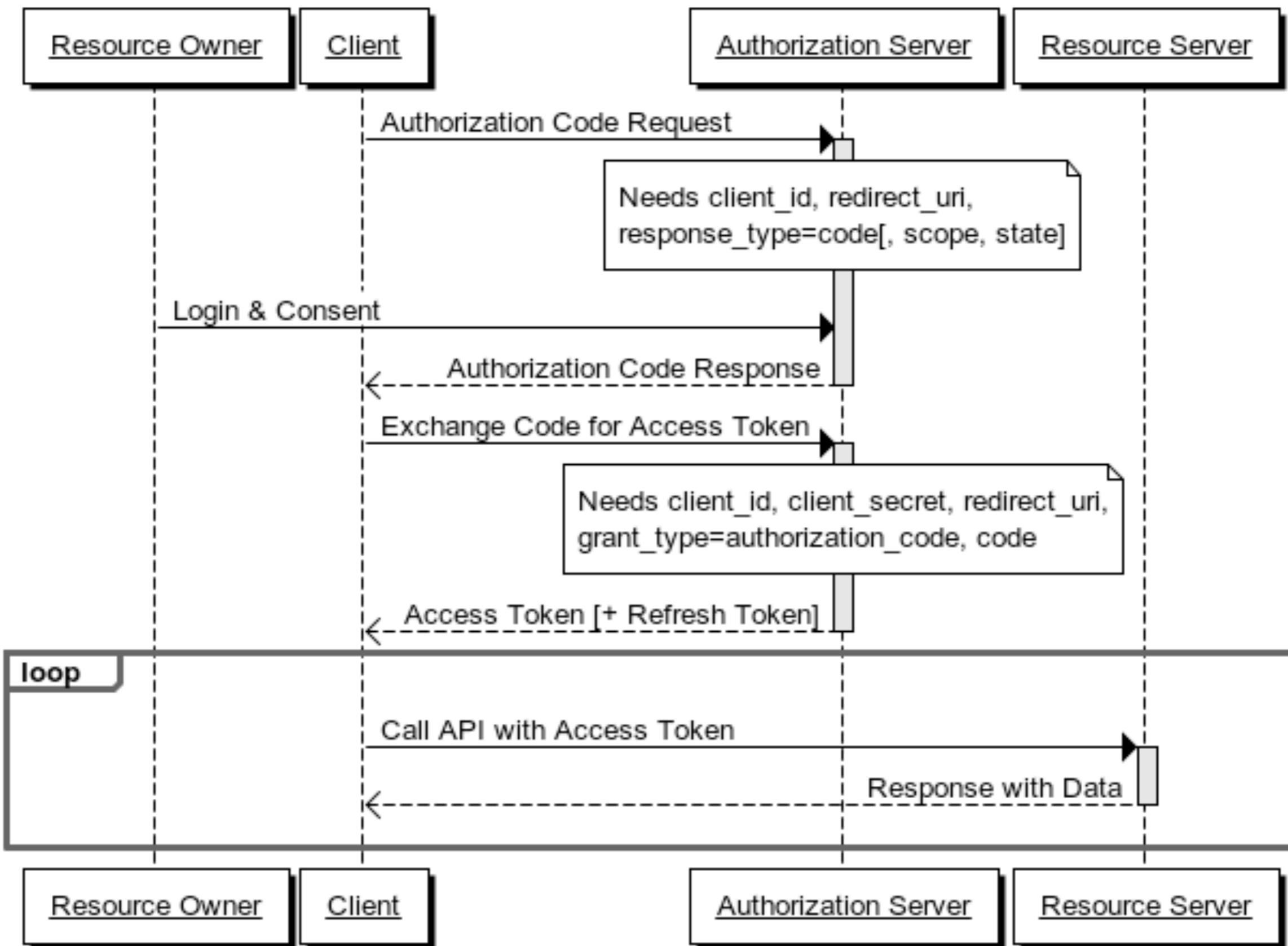
**CLIENT REQUIRES  
ACCESS TOKEN  
TO RETRIEVE RESOURCES**

# AUTHORIZATION GRANT TYPES

---

- Access token is granted upon authorization
- There are following standard grant types:
  - Authorization Code Grant
  - Resource Owner Password Credentials
  - Client Credentials
  - Implicit Grant

# Authorization Code Grant Flow



# AUTHORIZATION CODE GRANT

---

- User is not entering credentials in client app, but in auth server authorisation page
- Auth server redirects back to with auth code
- Auth code is exchanged for access token
- Auth code is short-lived
- Access token is used for requests to resource server

# AUTHORISATION CODE GRANT HTTP

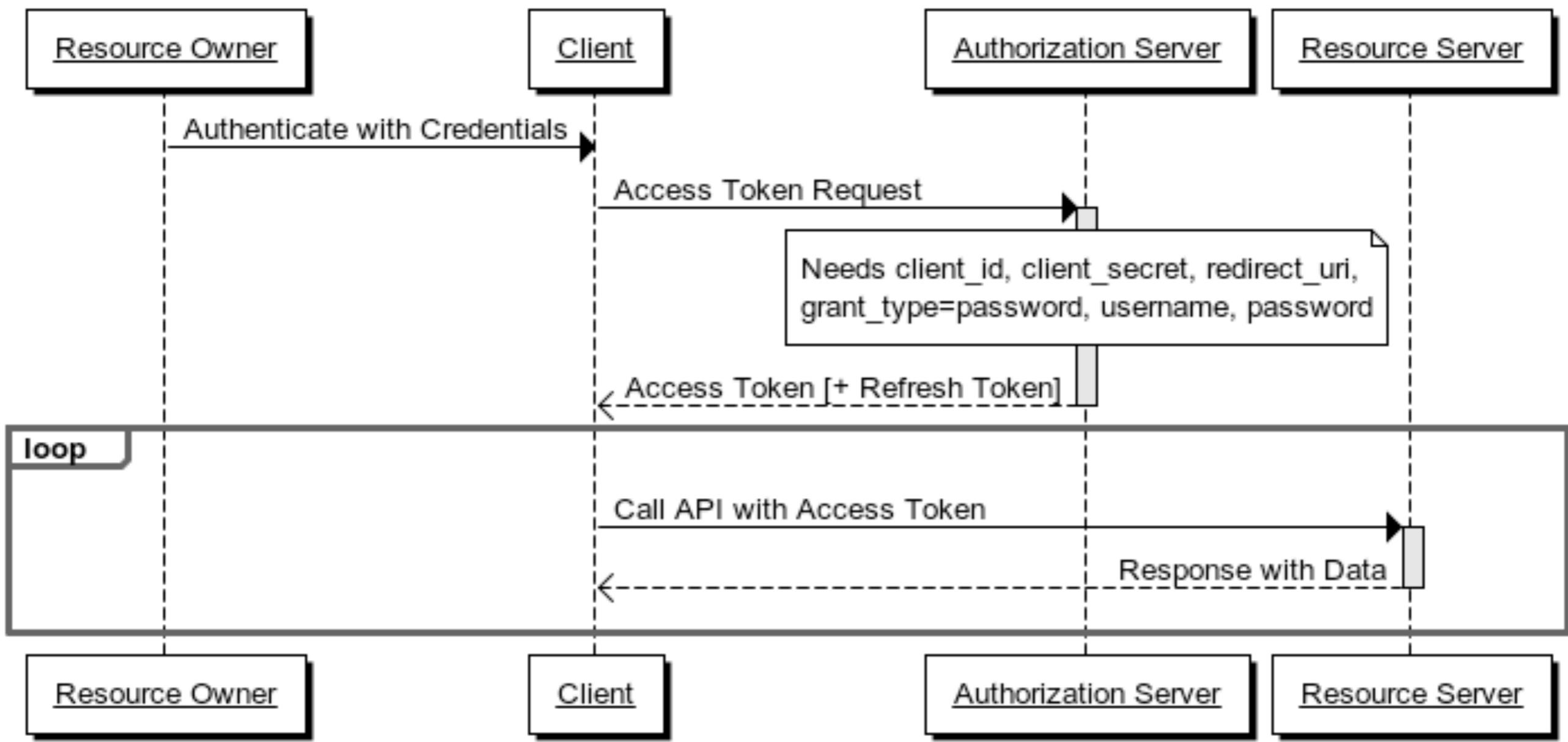
---

```
GET /authorize?response_type=code  
  &client_id=123  
  &scope=view_profile  
  &redirect_uri=https://partner.com/oauth
```

```
302 REDIRECT https://partner.com/oauth  
  &code=9srN6sqmjrvg5bWvNB42PCGju0TFVV
```

```
POST /token?code=9srN6sqmjrvg5bWvNB42PCGju0TFVV  
  &grant_type=authorization_code  
  &client_id=123  
  &redirect_uri=https://partner.com/oauth
```

## Resource Owner Password Credentials Grant Flow



# RESOURCE OWNER PASSWORD GRANT

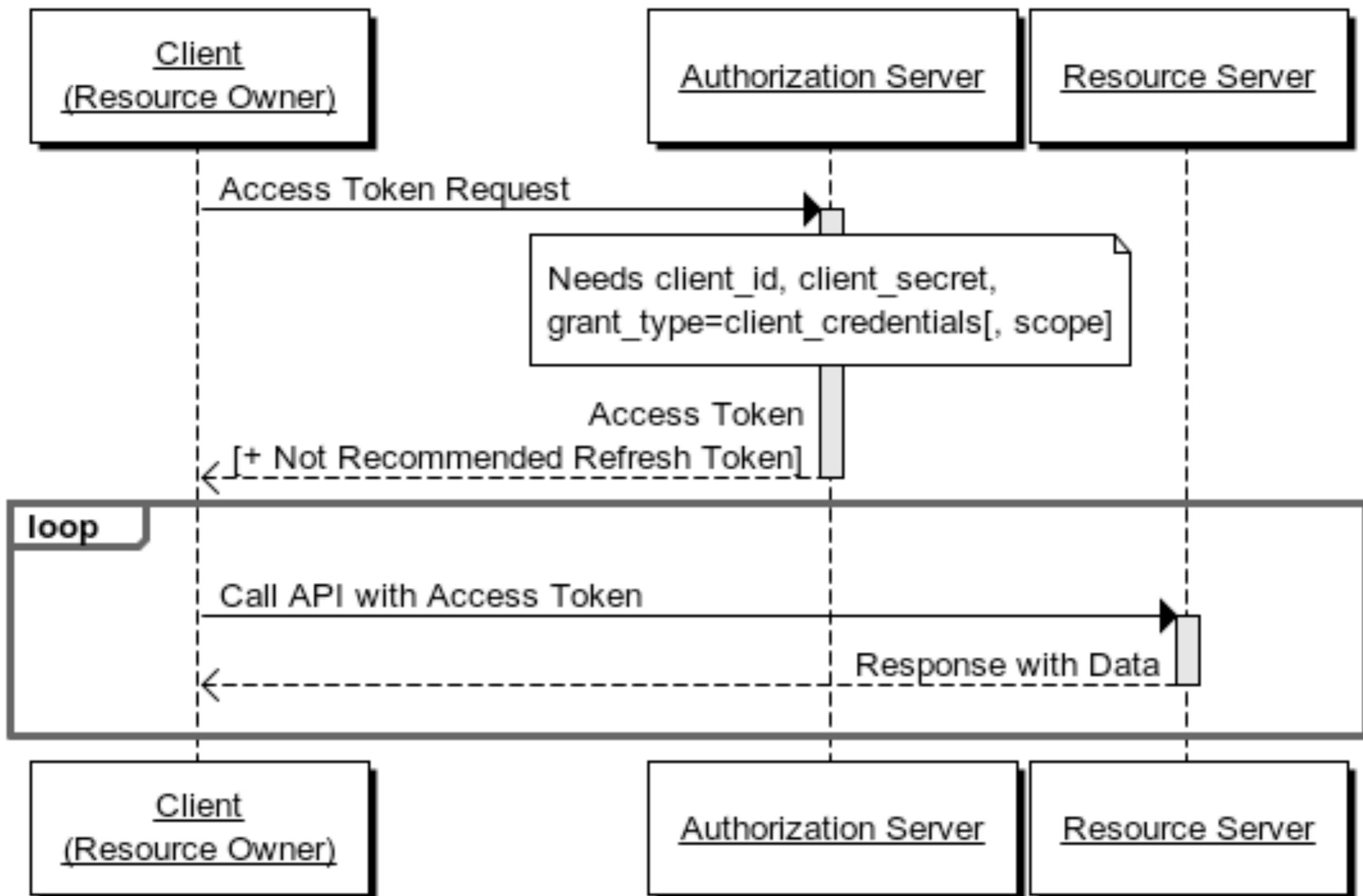
---

- Trusted client, has access to resource owner credentials
- Less secure as there is a “middleman”
- Could be used for subdomains in one organization

POST /authorize?grant\_type=password

&username=code  
&password=password  
&client\_id=123  
&client\_secret=secret

# Client Credentials Grant Flow



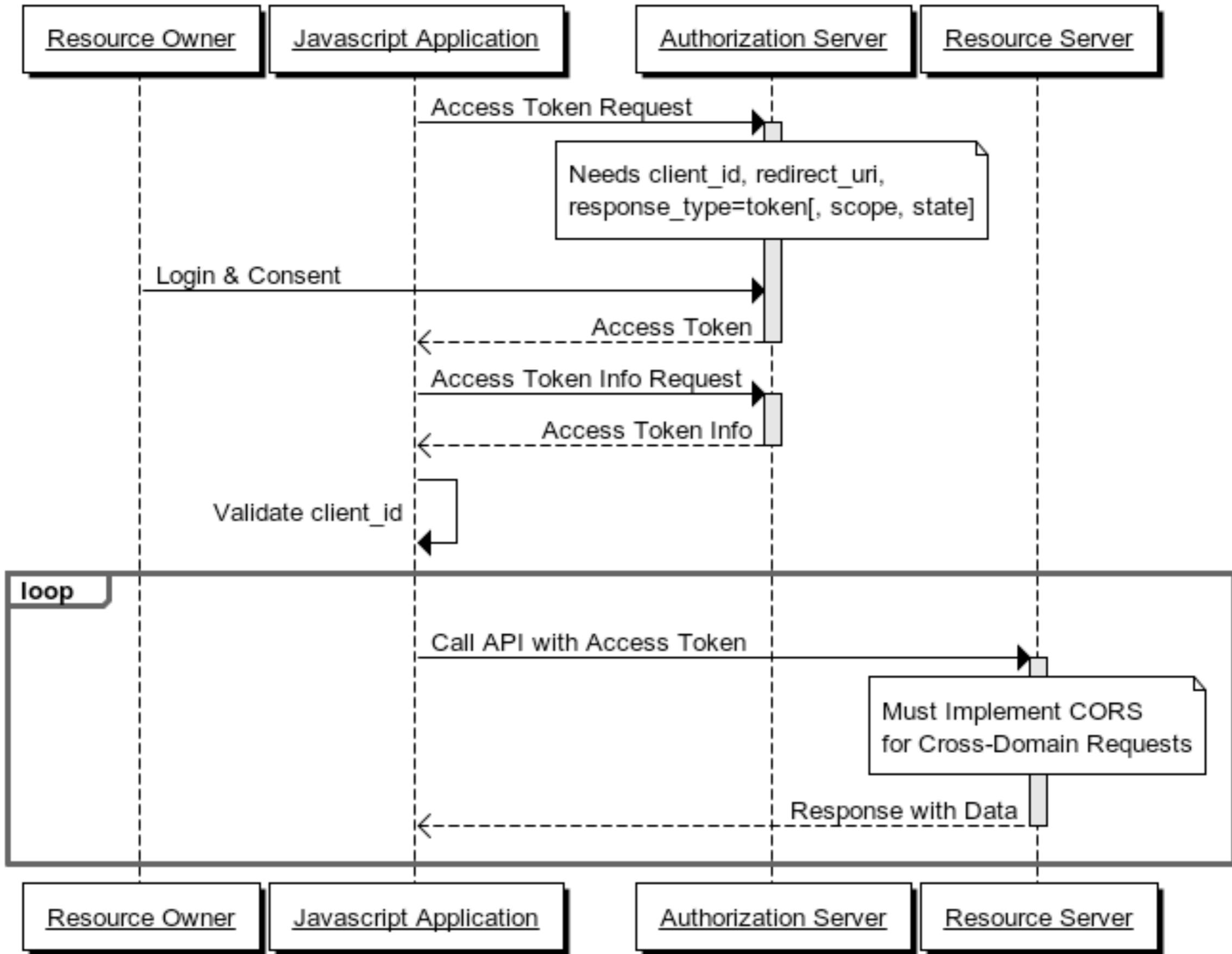
# CLIENT CREDENTIALS GRANT

---

- Client is sending its own password directly
- Used in a situation when the client is the resource owner
- Again, less secure option

```
POST /authorize?grant_type=client_credentials  
    &client_id=123  
    &client_secret=secret
```

# Implicit Grant Flow



# IMPLICIT GRANT

---

- Used in JavaScript front-ends
- Does not allow the issuance of a refresh token
- Requires Cross-Origin Resource Sharing (CORS)
- Least secure, access token is available in the client
- Exposure to Cross-site Request Forgery (XSRF) attack

# IMPLICIT GRANT HTTP

---

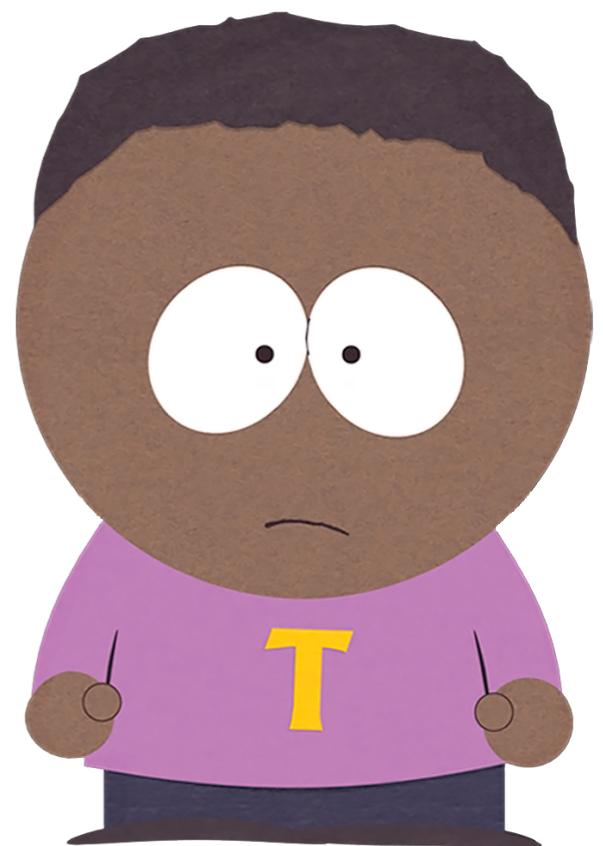
```
GET /authorize?response_type=token  
    &client_id=123  
    &redirect_uri=https://partner.com/oauth
```

```
302 REDIRECT https://partner.com/  
oauth#access_token=19437jhj2781FQd44AzqT3Zg  
    &token_type=Bearer&expires_in=3600
```

# AUTHORIZATION TOKEN

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- What is a token?
- Anything you like, really...
- Its important that OAuth 2.0 server can validate the token



# OPEN STANDARD

---

Internet Engineering Task Force (IETF)  
Request for Comments: 6750  
Category: Standards Track  
ISSN: 2070-1721

M. Jones  
Microsoft  
D. Hardt  
Independent  
October 2012

## **The OAuth 2.0 Authorization Framework: Bearer Token Usage**

### **Abstract**

This specification describes how to use bearer tokens in HTTP requests to access OAuth 2.0 protected resources. Any party in possession of a bearer token (a "bearer") can use it to get access to the associated resources (without demonstrating possession of a cryptographic key). To prevent misuse, bearer tokens need to be protected from disclosure in storage and in transport.

*<https://tools.ietf.org/html/rfc6750>*

# TOKEN RESPONSE

---

HTTP/1.1 200 OK

Content-Type: application/json; charset=UTF-8

Cache-Control: no-store

Pragma: no-cache

{

"access\_token": "mF\_9.B5f-4.1JqM" ,

"token\_type": "Bearer" ,

"expires\_in": 3600 ,

“refresh\_token”: “\*\*\*\*\*”

}

# TOKEN INSIDE REQUEST

---

GET /resource HTTP/1.1

Host: server.example.com

Authorization: Bearer \*\*\*\*

# REFRESH TOKEN

---

- Tokens should be refreshed after they have expired
- Optional feature
- Allows easier implementation of OAuth 2.0 providers

```
POST /token?grant_type=refresh_token  
    &refresh_token=tGzv3J0kF0XG5Qx2TlKWIA
```

# SPRING IMPLEMENTATION

---

*@EnableAuthorizationServer*

*@EnableResourceServer*

*Authorization and Resource servers could be same or  
separate applications*

*org.springframework.security.oauth:spring-security-oauth2*

# SPRING: AUTHORISATION SERVER

---

```
@Configuration  
 @EnableAuthorizationServer  
 class AuthorizationServerConfiguration extends  
 AuthorizationServerConfigurerAdapter {  
  
     public void configure(ClientDetailsServiceConfigurer clients) {  
         clients.inMemory()  
             .withClient("client-id")  
             .authorizedGrantTypes("password", "refresh_token", "authorization_code")  
             .authorities("USER")  
             .scopes("view_profile", "view_email")  
             .resourceIds("user_profile")  
             .secret("secret");  
     }  
  
     void configure(AuthorizationServerEndpointsConfigurer endpoints) {  
         endpoints  
             .tokenStore(tokenStore())  
             .accessTokenConverter(accessTokenConverter())  
             .authenticationManager(authenticationManager)  
             .userDetailsService(userDetailsService);  
     }  
 }
```

# CLIENT CONFIGURATION

---

- `clientId` : (required) the client id.
- `secret` : (required for trusted clients) the client secret, if any.
- `scope` : The scope to which the client is limited. If scope is undefined or empty (the default) the client is not limited by scope.
- `authorizedGrantTypes` : Grant types that are authorized for the client to use. Default value is empty.
- `authorities` : Authorities that are granted to the client (regular Spring Security authorities).

*Client configuration could be in memory, jdbc based or any other configuration*

*User credentials configuration could be anywhere as well*

# SPRING: RESOURCE SERVER

---

```
@Configuration  
 @EnableResourceServer  
 public class ResourceServerConfiguration extends  
 ResourceServerConfigurerAdapter {  
  
     public void configure(ResourceServerSecurityConfigurer config) {  
         config  
             .resourceId("user_profile")  
             .tokenServices(tokenServices());  
     }  
  
     public void configure(HttpSecurity http) {  
         http  
             .authorizeRequests()  
             .anyRequest().hasRole("USER")  
     }  
 }
```

# RESTRICTING FUNCTIONALITY BY SCOPE

---

```
@Service  
public class SecureResourceServer {  
    @PreAuthorize("#oauth2.hasScope('write')")  
    public void create(Contact contact) {  
        ...  
    }  
}
```

# SPRING OAUTH 2.0 ENDPOINTS

---

*/oauth/authorize - requests for authorisation*

*/oauth/token - requests for token*

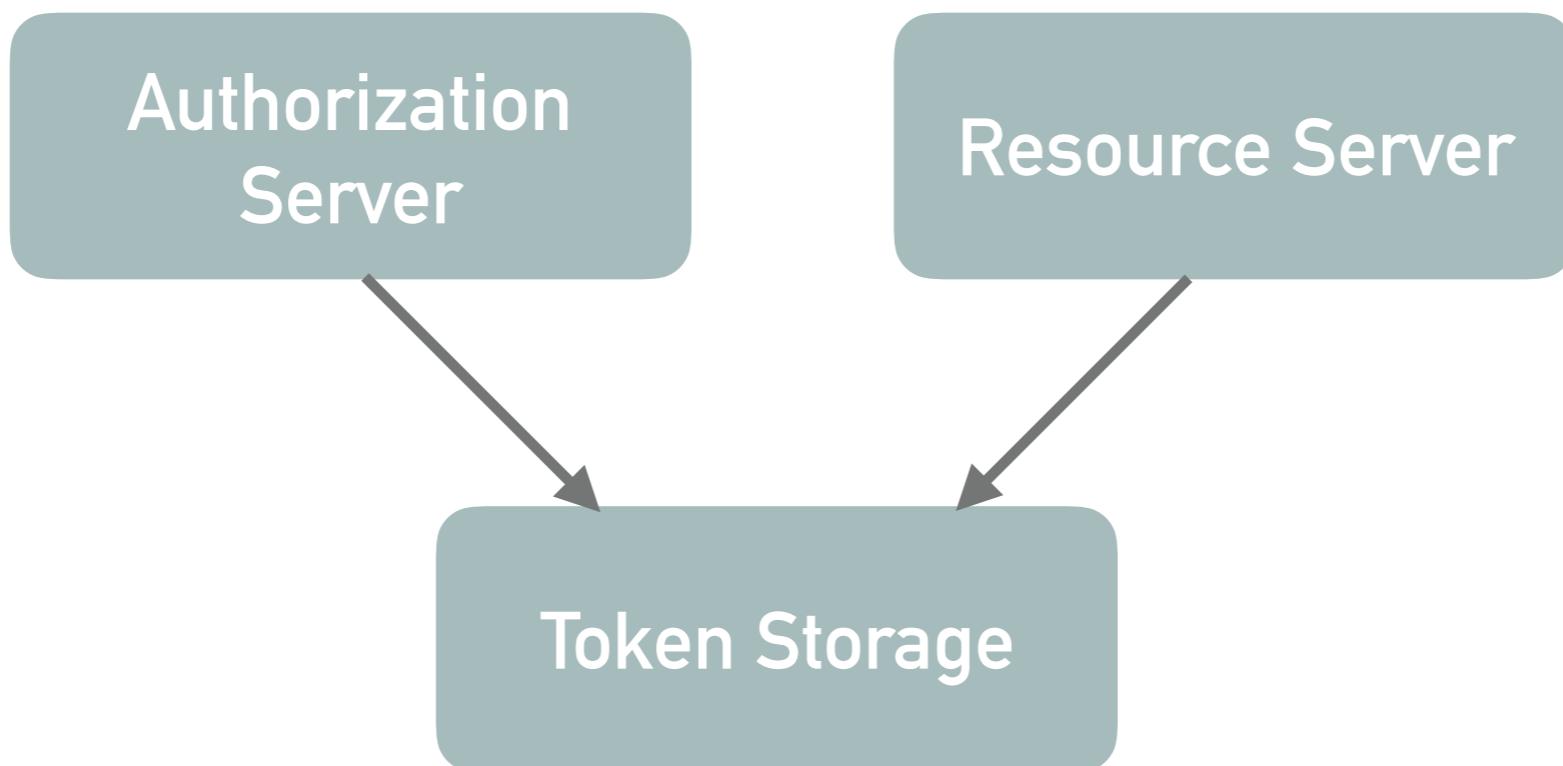
*contains default Spring MVC authentication page, which could be customised*



# TOKEN STORAGE

---

- Shared token service is required
- Could be in-memory or persisted



# WHAT TOKENS TO USE?

---

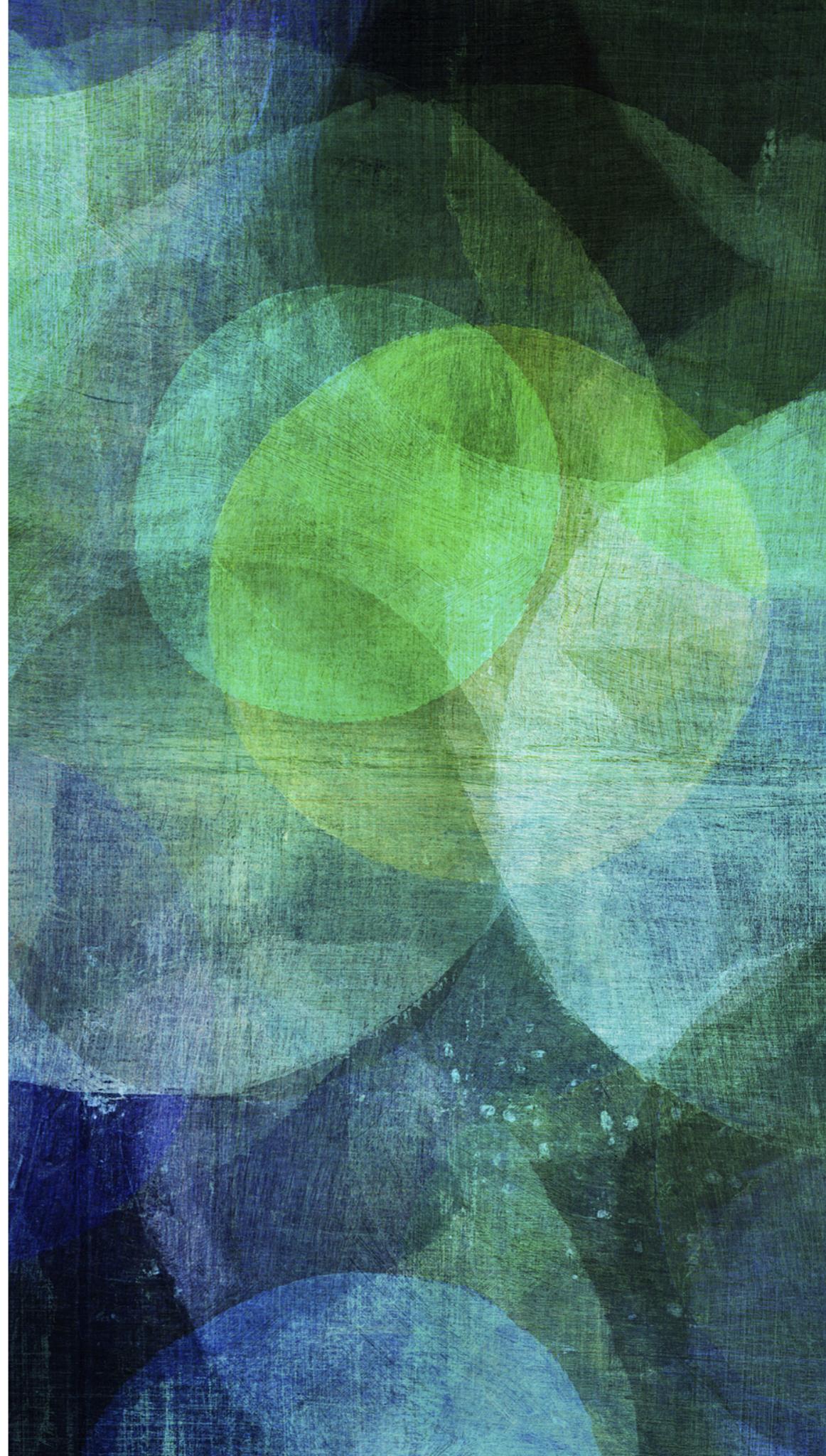
- AtomicLong - predictable?
- Random numbers - clashes possible?
- Hash - from what?
- Is there any existing approach?



# JSON WEB TOKEN

---

*Explained*



# JWT OPEN STANDARD

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Internet Engineering Task Force (IETF)  
Request for Comments: 7519  
Category: Standards Track  
ISSN: 2070-1721

M. Jones  
Microsoft  
J. Bradley  
Ping Identity  
N. Sakimura  
NRI  
May 2015

## JSON Web Token (JWT)

### Abstract

JSON Web Token (JWT) is a compact, URL-safe means of representing claims to be transferred between two parties. The claims in a JWT are encoded as a JSON object that is used as the payload of a JSON Web Signature (JWS) structure or as the plaintext of a JSON Web Encryption (JWE) structure, enabling the claims to be digitally signed or integrity protected with a Message Authentication Code (MAC) and/or encrypted.

*<https://tools.ietf.org/html/rfc7519>*

# JSON WEB TOKENS

---

- Send stuff between client and server securely
- Signed content
- Cross-platform
- Token storage is not necessary

*<https://jwt.io/>*

# JWT TOKEN STRUCTURE

---



# HEADER

---

```
1  {
2    "alg": "HS256",
3    "typ": "JWT"
4 }
```

# PAYLOAD

---

- Reserved claims
  - issuer
  - expiration time
  - subject
- Public claims (named according to registry)
- Private claims (custom)

```
1  {
2    "sub": "1234567890",
3    "name": "John Doe",
4    "admin": true
5 }
```

# SIGNATURE

---

```
1  HMACSHA256(  
2      base64UrlEncode(header) + "." +  
3      base64UrlEncode(payload),  
4      secret)
```

- JSON Web Token could be signed with
  - Secure hash based on salt
    - Public/private key using RSA
      - ✓ HS256
      - ✓ HS384
      - ✓ HS512
    - ✓ RS256
    - ✓ RS384
    - ✓ RS512
  - ✓ ES256
  - ✓ ES384
  - ✓ ES512

# JWT EXAMPLE

---

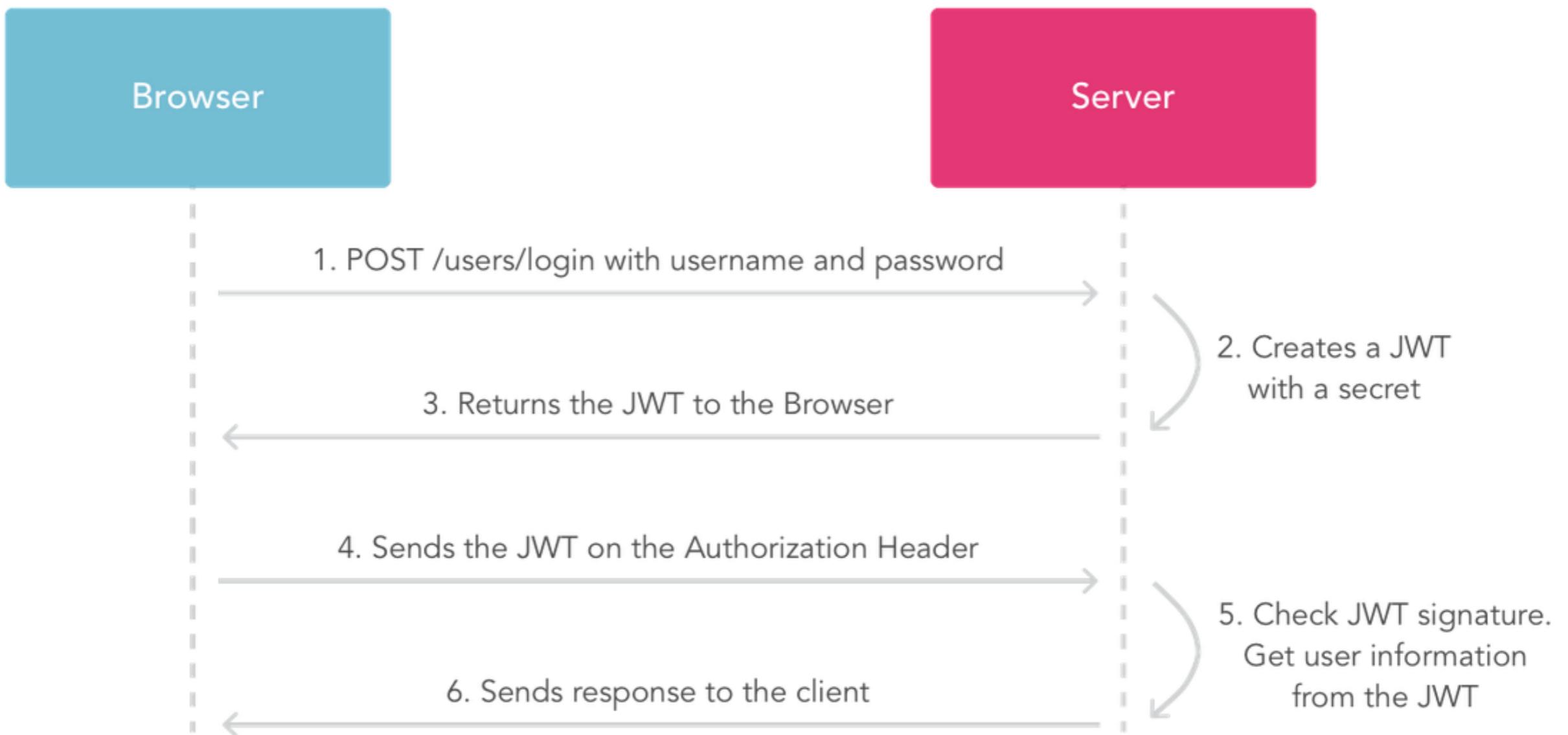
eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IkpvaG4gRG9lIiwiYWRtaW4iOnRydWV9.TJVA95OrM7E2cBab30RMHrHDcEfjoYZgeF0NFh7HgQ

*BASE64 Encoded*

*Parts are separated by dots (.)*

# JWT SIMPLE FLOW

---



# TOKEN INSIDE REQUEST

---

GET /resource HTTP/1.1

Host: server.example.com

Authorization: Bearer \$JWT\_TOKEN

# JAVA IMPLEMENTATION

---

```
String token = Jwts.builder()  
    .setSubject(user.getUsername())  
    .setClaims(["scope" -> "user profile"])  
    .setIssuedAt(new Date())  
    .setExpiration(from(now().plus(3600)))  
    .setId(random(1000000))  
    .signWith(SignatureAlgorithm.HS512, secret)  
    .compact();
```

*io.jsonwebtoken:jjwt*

# JWT BENEFITS

---

- Standard approach
- Self-contained - no need for token/session storage
- Passed with each request to the server
- Plays nice with OAuth 2.0

# SPRING OAUTH 2.0 INTEGRATION

---

```
@Bean public TokenStore tokenStore() {  
    return new JwtTokenStore(accessTokenConverter());  
}  
  
@Bean public JwtAccessTokenConverter accessTokenConverter() {  
    JwtAccessTokenConverter converter = new JwtAccessTokenConverter();  
    converter.setSigningKey(SIGNING_KEY);  
    return converter;  
}  
  
@Bean @Primary public DefaultTokenServices tokenServices() {  
    DefaultTokenServices tokenServices = new DefaultTokenServices();  
    tokenServices.setTokenStore(tokenStore());  
    tokenServices.setSupportRefreshToken(true);  
    return tokenServices;  
}
```

*org.springframework.security:spring-security-jwt*

# JWT AND OAUTH 2.0

---

- JWT can be used as a token in OAuth 2.0 authorisation
- There is no need for token storage in this case
- Everything works out of the box



# SUMMARY

---

- OAuth 2.0 is all about information flow
- Interpretation is possible
- Extensions are available (e.g. token revocation, additional grant types)
- Token could be arbitrary
- It is possible to use JWT tokens

# REFERENCES

---

- <https://oauth.net/2/>
- <http://www.bubblecode.net/en/2016/01/22/understanding-oauth2/>
- [http://docs.oracle.com/cd/E39820\\_01/doc.11121/gateway\\_docs/content/oauth\\_flows.html](http://docs.oracle.com/cd/E39820_01/doc.11121/gateway_docs/content/oauth_flows.html)
- <https://www.digitalocean.com/community/tutorials/an-introduction-to-oauth-2>