

CS460 Fall 2022

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Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favourite demo is this aquarium developed by Greggman that allows you to set the number and kind of fish with different backgrounds and particle effects. I really like that the demo allows the user to customise their experience by offering an array of options to make their experience unique. (<https://webglsamples.org/aquarium/aquarium.html>).



Technologies used:

- HTML/CSS/JavaScript

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: <https://ADDLINK>